## Minimum Edit Distance

## Definition of Minimum Edit Distance

- Many NLP tasks are concerned with measuring how similar two strings are.
- Spell correction:
- The user typed "graffe"
- Which is closest?: graf grail giraffe
- the word giraffe, which differs by only one letter from graffe, seems intuitively to be more similar than, say grail or graf,
- The minimum edit distance between two strings is defined as the minimum number of editing operations (insertion, deletion, substitution) needed to transform one string into another.


## Minimum Edit Distance: Alignment

- The minimum edit distance between intention and execution can be visualized using their alignment.
- Given two sequences, an alignment is a correspondence between substrings of the two sequences.

```
INTE*NTION
||||||||||
* EXECUTION
d s s i s
```


## Minimum Edit Distance

```
INTE*NTION
||||||||||
* EXECUTION
d s s i s
```

- If each operation has cost of 1
- Distance between them is 5
- If substitutions cost 2 (Levenshtein Distance)
- Distance between them is 8


## Other uses of Edit Distance in NLP

- Evaluating Machine Translation and speech recognition

| R Spokesman confirms | senior government adviser was shot |  |  |
| :---: | :---: | :---: | :---: |
| H Spokesman said | the senior | adviser was shot dead |  |
|  | S | I | I |

- Named Entity Extraction and Entity Coreference
- IBM Inc. announced today
- IBM profits
- Stanford President John Hennessy announced yesterday
- for Stanford University President John Hennessy


## The Minimum Edit Distance Algorithm

- How do we find the minimum edit distance?
- We can think of this as a search task, in which we are searching for the shortest path-a sequence of edits-from one string to another.

- The space of all possible edits is enormous, so we can't search naively.
- Most of distinct edit paths ends up in the same state, so rather than recomputing all those paths, we could just remember the shortest path to a state each time we saw it.
- We can do this by using dynamic programming.
- Dynamic programming is the name for a class of algorithms that apply a table-driven method to solve problems by combining solutions to sub-problems.


## Minimum Edit Distance between Two Strings

- For two strings
- the source string $X$ of length $\mathbf{n}$
- the target string Y of length $\mathbf{m}$
- We define $\mathbf{D}(\mathbf{i}, \mathbf{j})$ as the edit distance between $\mathrm{X}[1 . . \mathrm{i}]$ and $\mathrm{Y}[1 . . \mathrm{j}]$
- i.e., the first $\mathbf{i}$ characters of $X$ and the first $\mathbf{j}$ characters of $Y$
- The edit distance between $\mathbf{X}$ and $\mathbf{Y}$ is thus $\mathbf{D}(\mathbf{n}, \mathbf{m})$


## Dynamic Programming for Computing Minimum Edit Distance

- We will compute $\mathrm{D}(\mathrm{n}, \mathrm{m})$ bottom up, combining solutions to subproblems.
- Compute base cases first:
$-\mathrm{D}(\mathrm{i}, 0)=\mathrm{i}$
- a source substring of length i and an empty target string requires i deletes.
$-\mathrm{D}(0, \mathrm{j})=\mathrm{j}$
- a target substring of length j and an empty source string requires j inserts.
- Having computed $\mathrm{D}(\mathrm{i}, \mathrm{j})$ for small $\mathrm{i}, \mathrm{j}$ we then compute larger $\mathrm{D}(\mathrm{i}, \mathrm{j})$ based on previously computed smaller values.
- The value of $D(i, j)$ is computed by taking the minimum of the three possible paths through the matrix which arrive there:

$$
D[i, j]=\min \left\{\begin{array}{l}
D[i-1, j]+\text { del-cost }(\text { source }[i]) \\
D[i, j-1]+\text { ins-cost }(\text { target }[j]) \\
D[i-1, j-1]+\operatorname{sub}-\operatorname{cost}(\text { source }[i], \text { target }[j])
\end{array}\right.
$$

## Dynamic Programming for Computing Minimum Edit Distance

- If we assume the version of Levenshtein distance in which the insertions and deletions each have a cost of 1, and substitutions have a cost of 2 (except substitution of identical letters have zero cost), the computation for $\mathrm{D}(\mathrm{i}, \mathrm{j})$ becomes:

$$
D[i, j]=\min \left\{\begin{array}{l}
D[i-1, j]+1 \\
D[i, j-1]+1 \\
D[i-1, j-1]+ \begin{cases}2 ; & \text { if } \text { source }[i] \neq \operatorname{target}[j] \\
0 ; & \text { if } \text { source }[i]=\operatorname{target}[j]\end{cases}
\end{array}\right.
$$

## Minimum Edit Distance Algorithm

```
function MIN-EDIT-DISTANCE(source, target) returns min-distance
    \(n \leftarrow\) LENGTH(source)
\(m \leftarrow\) LENGTH (target)
Create a distance matrix distance \([n+1, m+1]\)
\# Initialization: the zeroth row and column is the distance from the empty string
    \(D[0,0]=0\)
    for each row \(i\) from 1 to \(n\) do
        \(D[i, 0] \leftarrow D[i-1,0]+\) del-cost \((\) source \([i])\)
    for each column \(j\) from 1 to \(m\) do
        \(D[0, j] \leftarrow D[0, j-1]+\) ins-cost \((\) target \([j])\)
\# Recurrence relation:
for each row \(i\) from 1 to \(n\) do
    for each column \(j\) from 1 to \(m\) do
        \(D[i, j] \leftarrow \operatorname{MiN}(D[i-1, j]+\) del-cost(source \([i])\),
            \(D[i-1, j-1]+\operatorname{sub}-\operatorname{cost}(\) source \([i]\), target \([j])\),
    \(D[i, j-1]+\operatorname{ins}-\operatorname{cost}(\operatorname{target}[j]))\)
\# Termination
return \(D[\mathrm{n}, \mathrm{m}]\)
```


## Computation of Minimum Edit Distance between intention and execution

| N | 9 |  |  |  |  |  |  |  |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| O | 8 |  |  |  |  |  |  |  |  |  |
| I | 7 |  |  |  |  |  |  |  |  |  |
| T | 6 |  |  |  |  |  |  |  |  |  |
| N | 5 |  |  |  |  |  |  |  |  |  |
| E | 4 |  |  |  |  |  |  |  |  |  |
| T | 3 |  |  |  |  |  |  |  |  |  |
| N | 2 |  |  |  |  |  |  |  |  |  |
| I | 1 |  |  |  |  |  |  |  |  |  |
| $\#$ | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 |
|  | $\#$ | E | X | E | C | U | T | I | O | N |

## Computation of Minimum Edit Distance between intention and execution

| N | 9 |  |  |  |  |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | 8 |  |  |  |  |  |  |  |  |  |  |  |  |
| I | 7 |  |  | $\left\{\begin{array}{l} D(i-1, j)+1 \\ D(i, j-1)+1 \\ D(i-1, j-1)+ \end{array}\right.$ |  |  |  | dele | etion |  |  |  |  |
| T | 6 | $-D(i, j)=\min$ |  |  |  |  |  | inse | ertion |  |  |  |  |
| N | 5 |  |  |  |  |  |  | $\left\{\begin{array}{l} 2 ; \text { if } \mathrm{S}_{1}(\mathrm{i}) \neq \mathrm{S}_{2}(\mathrm{j}) \\ 0 ; \text { if } \mathrm{S}_{1}(\mathrm{i})=\mathrm{S}_{2}(\mathrm{j}) \end{array}\right.$ |  |  |  | sub | ution |
|  |  |  |  |  |  |  |  |  |  |
| E | 4 |  |  |  |  |  |  |  |  |  |  |  |  |
| T | 3 |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| N | 2 |  |  |  |  |  |  |  |  |  |  |  |  |
| I | 1 | $V$ |  |  |  |  |  |  |  |  |  |  |  |
| \# | 0 | 1 | 2 | 3 | 4 | 4 | 5 |  | 6 | 7 | 8 |  | 9 |
|  | \# | E | X | E | C | C | U |  | T | I | 0 |  | N |

## Computation of Minimum Edit Distance between intention and execution

| N | 9 | 8 | 9 | 10 | 11 | 12 | 11 | 10 | 9 | 8 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| O | 8 | 7 | 8 | 9 | 10 | 11 | 10 | 9 | 8 | 9 |
| I | 7 | 6 | 7 | 8 | 9 | 10 | 9 | 8 | 9 | 10 |
| T | 6 | 5 | 6 | 7 | 8 | 9 | 8 | 9 | 10 | 11 |
| N | 5 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 10 |
| E | 4 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 9 |
| T | 3 | 4 | 5 | 6 | 7 | 8 | 7 | 8 | 9 | 8 |
| N | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 7 | 8 | 7 |
| I | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 6 | 7 | 8 |
| $\#$ | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 |
|  | $\#$ | E | X | E | C | U | T | I | O | N |

## Computing Alignments

- Edit distance isn't sufficient
- We often need to align each character of the two strings to each other
- We do this by keeping a "backtrace"
- Every time we enter a cell, remember where we came from
- When we reach the end,
- Trace back the path from the upper right corner to read off the alignment


## MinEdit with Backtrace

| N | 9 |  |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | 8 |  |  |  |  |  |  |  |  |  |
| I | 7 |  | $D(i, j)=\min$ |  | $\left\{\begin{array}{l} D(i-1, j)+1 \\ D(i, j-1)+1 \\ D(i-1, j-1)+ \end{array}\right.$ |  | deletion <br> insertion |  |  |  |
| T | 6 |  |  |  |  |  |  |  |
| N | 5 |  |  |  | $\left\{2 ;\right.$ if $\mathrm{S}_{1}(\mathrm{i}) \neq \mathrm{S}_{2}(\mathrm{j})$ substitution |  |  |
| E | 4 |  |  |  | $\left[0 ; \text { if } \mathrm{S}_{1}(\mathrm{i})=\mathrm{S}_{2}(\mathrm{j})\right.$ |  |  |  |
| T | 3 |  |  |  |  |  |  |  |  |  |  |  |
| N | 2 |  |  |  |  |  |  |  |  |  |  |  |
| I | 1 |  |  |  |  |  |  |  |  |  |  |  |
| \# | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 |
|  | \# | E | X | E | C | U | T | I | 0 | N |

## MinEdit with Backtrace

| n | 9 | 18 | $\llcorner$ ¢ 9 | く-10 | $\leftarrow \downarrow 11$ | $\stackrel{+12}{ }$ | $\downarrow 11$ | $\downarrow 10$ | 19 | 8 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | 8 | $\downarrow 7$ | - -18 | $\checkmark \downarrow 9$ | -৮10 | -৮11 | 10 | 19 | 8 | $\leftarrow 9$ |
| i | 7 | 16 | $\stackrel{-1}{ }$ | $\stackrel{\downarrow}{ }$ |  | $\stackrel{-10}{ }$ | $\downarrow 9$ | 8 | $\leftarrow 9$ | $\leftarrow 10$ |
| t | 6 | 15 | <-16 | $\llcorner\downarrow 7$ | <-18 | $\checkmark-19$ | /8 | $\leftarrow 9$ | $\leftarrow 10$ | $-\downarrow 11$ |
| n | 5 | 14 | $\stackrel{1}{ }$ | $\checkmark \checkmark 6$ | $\checkmark-1$ | - -1 | /-19 | $\stackrel{-10}{ }$ | $\stackrel{-11}{ }$ | $\checkmark 10$ |
| e | 4 | $\checkmark 3$ | $\leftarrow 4$ | < 5 | $\leftarrow 6$ | $\leftarrow 7$ | $\square 8$ | $\stackrel{\leftarrow}{\sim}$ | $\stackrel{-10}{ }$ | $\downarrow 9$ |
| t | 3 | $\stackrel{\downarrow}{\wedge}$ | <-15 | $\stackrel{\downarrow}{1} 6$ | $\checkmark-\downarrow$ | $\checkmark-18$ | $\checkmark 7$ | $\square 8$ | $\stackrel{\downarrow}{\wedge}$ | 18 |
| n | 2 | / +3 | $\stackrel{1}{\wedge}$ | $\llcorner\downarrow 5$ | $\checkmark$ ¢ 6 | $\checkmark \downarrow 7$ | く-8 | 17 | $1-18$ | $\checkmark 7$ |
| i | 1 | $\checkmark+1$ | $\checkmark-13$ | $\llcorner\downarrow$ | $\checkmark-1$ | $\checkmark-16$ | $\langle\downarrow 7$ | $\checkmark 6$ | $\leftarrow 7$ | $\leftarrow 8$ |
| \# | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 |
|  | \# | e | x | e | c | u | t | i | 0 | n |

## Adding Backtrace to Minimum Edit Distance

- Base conditions:
D(i,0) = i
$D(0, j)=j$

Termination:
D (N,M) is distance

- Recurrence Relation:

$$
\begin{aligned}
& \text { For each i=1...M } \\
& \text { For each } j=1 \ldots \mathrm{~N} \\
& \qquad D(i, j)=\min \left\{\begin{array}{l}
D(i-1, j)+1 \text { deletion } \\
D(i, j-1)+1 \text { insertion } \\
D(i-1, j-1)+2 ;\left\{\begin{array}{l}
\text { if } X(i) \neq Y(j) \text { substitution } \\
\text { if } X(i)=Y(j)
\end{array}\right. \\
\operatorname{ptr}(i, j)=\left\{\begin{array}{l}
\text { LEFT insertion } \\
D O W N \text { deletion } \\
D I A G \text { substitution }
\end{array}\right.
\end{array}\right.
\end{aligned}
$$

## Performance of <br> Minimum Edit Distance Algorithm

- Time: $\mathrm{O}(\mathrm{nm})$
- Space: O(nm)
- Backtrace: $\mathrm{O}(\mathrm{n}+\mathrm{m})$

