Spelling Correction and the Noisy Channel

Spelling Tasks

- Spelling Error Detection
- Spelling Error Correction:
	- Autocorrect
		- hte \rightarrow the
	- Suggest a correction
	- Suggestion lists

Types of Spelling Errors

• Non-word Errors: **Non-word spelling correction** is the detection and correction of spelling errors that result in non-words

– *graffe* →*giraffe*

- Real-word Errors: **Real word spelling correction** is the task of detecting and correcting spelling errors even if they accidentally result in an actual word.
	- Typographical errors
		- *three* \rightarrow *there*
	- Cognitive Errors (homophones)
		- *piece*→*peace*,
		- $\text{too} \rightarrow \text{two}$

Non-word Spelling Errors

- Non-word spelling error detection:
	- Any word not in a *dictionary* is an error
	- The larger the dictionary the better
- Non-word spelling error correction:
	- Generate *candidates*: real words that are similar to error
	- Choose the one which is best:
		- Shortest weighted edit distance
		- Highest noisy channel probability

Real Word Spelling Errors

- For each word *w*, generate candidate set:
	- Find candidate words with similar *pronunciations*
	- Find candidate words with similar *spelling*
	- Include *w* in candidate set
- Choose best candidate
	- Noisy Channel
	- Classifier

Noisy Channel Model of Spelling

- We see an observation x of a misspelled word
- Find the correct word w

Applying Bayes to a Noisy Channel

• In applying probability theory to a noisy channel, what we are looking for is the most probable *source* given the observed *signal*. We can denote this:

$mostprobable-source = argmax_{Source} P(Source|Signal)$

- Unfortunately, we don't usually know how to compute this.
	- We cannot directly know : what is the probability of a source given an observed signal?
	- We will apply Bayes' rule

Applying Bayes to a Noisy Channel

• From Bayes rule, we know that:

(Signal) (Signal | Source)P(Source) (Source | Signal) *P Signal* $P(Source | Signal) = \frac{P(Signal | Source)P(Source)}{P(Sદ)P(Source | Signal) = P(Scale |$

• So, we will have:

(Signal) (Signal | Source)P(Source) arg max *P Signal P Signal Source P Source Source*

• For each *Source*, *P(Signal)* will be same. So we will have:

argmaxSource P(Signal|Source) P(Source)

Applying Bayes to a Noisy Channel to Spelling

- We have some word that has been misspelled and we want to know the real word.
- In this problem, the real word is the source and the misspelled word is the signal.
- We are trying to estimate the real word.
- Assume that
	- V is the space of all the words we know
	- s denotes the misspelling (signal)
	- denotes the correct word (estimate)
- So, we will have the following equation:

 $\overline{\omega}$ = argmax_{$w \in V$} $P(s|w) P(w)$

Noisy Channel to Spelling

• We can use a **candidate list C** instead vocubalary **V**

function NOISY CHANNEL SPELLING(word x, dict D, lm, editprob) returns correction

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if x \notin D
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candidates, edits \leftarrow All strings at edit distance 1 from x that are \in D, and their edit for each c, e in candidates, edits $channel \leftarrow editorob(e)$ $prior \leftarrow lm(x)$ $score[c] = log channel + log prior$ return argmax_c score[c]

Getting Numbers

- We need a corpus to compute: **P(w)** and **P(s|w)**
- Computing $P(w)$: a unigram language model
	- We will count how often the word w occurs in the corpus.
	- So, $P(w) = C(w)/N$ where $C(w)$ is the number of w occurs in the corpus, and N is the total number of words in the corpus.
	- What happens if $P(w)$ is zero.
		- We need a *smoothing* technique (getting rid of zeroes).
		- A smoothing technique: $P(w) = (C(w)+0.5) / (N+0.5*VN)$ where VN is the number of words in V (our dictionary).
- Computing $P(s|w)$
	- It is fruitless to collect statistics about the misspellings of individual words for a given dictionary. We will likely never get enough data.
	- We need a way to compute $P(s|w)$ without using direct information.
	- We can use spelling error pattern statistics to compute $P(s|w)$.

Spelling Error Patterns

• There are four patterns:

- For each pattern we need a **confusion matrix**.
	- **del[x,y]** contains the number of times in the training set that characters xy in the correct word were typed as x.
	- **ins[x,y]** contains the number of times in the training set that character x in the correct word were typed as xy.
	- **sub[x,y]** contains the number of times that x was typed as y.
	- **trans[x,y]** contains the number of times that xy was typed as yx.

Estimating P(s|w) Noisy Channel Model for Spelling Correction

• Assuming a single spelling error, $P(s|w)$ will be computed as follows.

 $P(s|w) = del[w_{i-1}, w_i] / count[w_{i-1}w_i]$ if deletion $P(s|w) = ins[w_{i-1}, s_i] / count[w_{i-1}]$ if insertion $P(s|w) = sub[w_i, s_i] / count[w_i]$ if substitution $P(s|w) = trans[w_i, w_{i+1}] / count[w_i w_{i+1}]$ if transposition

Words within 1 edit distance of misspelled word acress

- 80% of errors are within edit distance 1
- Almost all errors within edit distance 2

Unigram Prior Probability

• Counts from 404,253,213 words in Corpus of Contemporary English (COCA)

Noisy Channel Model for acress

Noisy Channel Probability for acress

Noisy Channel Probability for acress

Using a Bigram Language Model

- "a stellar and **versatile acress whose** combination of sass and glamour…"
- Counts from the Corpus of Contemporary American English with add-1 smoothing

 $P(\text{actress}|\text{versatile}) = .000021$ $P(\text{whose}|\text{actress}) = .0010$ $P(\text{across} | \text{versatile}) = .000021$ $P(\text{whose} | \text{across}) = .000006$

P("versatile actress whose") = .000021*.0010 = 210x10-10 P("versatile across whose") = $.000021*.000006 = 1x10^{-10}$

Real-Word Spelling Correction

Real-word spelling errors

- …leaving in about fifteen *minuets* to go to her house.
- The design *an* construction of the system…
- Can they *lave* him my messages?
- The study was conducted mainly *be* John Black.
- 25-40% of spelling errors are real words.

Solving Real-world Spelling Errors

- For each word in sentence
	- Generate *candidate set*
		- the word itself
		- all single-letter edits that are English words
		- words that are homophones
- Choose best candidates
	- Noisy channel model
	- Task-specific classifier

Noisy Channel for Real-word Spell Correction

- Given a sentence $w_1, w_2, w_3, \ldots, w_n$
- Generate a set of candidates for each word w_i
	- Candidate(w_1) = { $w_1, w'_1, w''_1, w'''_1, ...$ }
	- Candidate(w_2) = { $w_2, w'_2, w''_2, w'''_2, ...$ }
	- Candidate(w_n) = { w_n , w'_n, w''_n, w'''_n,...}
- Choose the sequence W that maximizes $P(W)$

Noisy Channel for Real-word Spell Correction

Noisy Channel for Real-word Spell Correction

Simplification: One Error Per Sentence

- Out of all possible sentences with one word replaced
	- $-$ w₁, **w'**²₂, w₃, w₄ two **off** thew w_1, w_2, w^3, w_4 two of the $-$ **w'''**₁, W_2 , W_3 , W_4 **too** of thew – …
- Choose the sequence W that maximizes $P(W)$

Where to Get Probabilities

- Language model: Unigram, Bigram, ...
- Channel model
	- Same as for non-word spelling correction
	- Plus need probability for no error, $P(w|w)$
- Probability of no error
	- What is the channel probability for a correctly typed word?
		- $P("the" "the")$
	- Obviously this depends on the application
		- .90 (1 error in 10 words)
		- .95 (1 error in 20 words)
		- .99 (1 error in 100 words)
		- .995 (1 error in 200 words)