# Finding Group Interactions in Social Clutter

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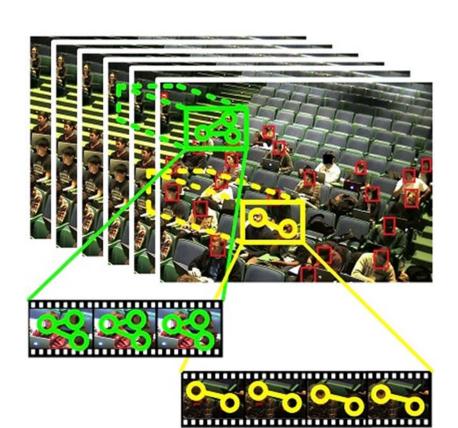
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### Related Works

- M. Amer and S. Todorovic. A chains model for localizing participants of group activities in videos. In ICCV, 2011.
- M. Grant and S. Boyd. CVX: Matlab software for disciplined convex programming, version 1.21. http://cvxr.com/cvx, Apr. 2011.
- K. Weinberger, J. Blitzer, and L. Saul. Distance metric learning for large margin nearest neighbor classification. In NIPS, 2005.
- C. Lampert, M. Blaschko, and T. Hofmann. Efficient subwindow search: A branch and bound framework for object localization. PAMI, 31(12):2129–2142, 2011.

## Approach

- Voting based approach
  - Matching between temporal units
  - Voting for participant identification
  - Branch-and-bound temporal localization



## Matching and Localizing Interactions

- Video: A sequence of T temporal units
- M track-space
- T frame

$$egin{aligned} \left\{ \mathbf{f}_{m,t} 
ight\} & \left\{ \mathbf{g}_{m,m',t} 
ight\} \ & \mathcal{Q}_t \, riangleq \left\{ \mathbf{f}_{m,t}, \mathbf{g}_{m,m',t} 
ight\} \ & \mathcal{D}_s \, riangleq \left\{ \mathbf{f}_{n,s}^D, \mathbf{g}_{n,n',s}^D 
ight\} \end{aligned}$$

## Matching Between Temporal Units

#### Similarity

Mahalonobis distance

$$\hat{D}(\mathcal{Q}_t, \mathcal{D}_s, W) = \sum_{nm} w_{nm} d_I(\mathbf{f}_{m,t}, \mathbf{f}_{n,s}^D) + \sum_{nmn'm'} w_{nm} w_{n'm'} d_P(\mathbf{g}_{m,m',s}, \mathbf{g}_{n,n',t}^D),$$

#### Optimization

$$\min_{\mathbf{w}} \mathbf{c}^T \mathbf{w} + \mathbf{w}^T H \mathbf{w}, \text{ s.t. } w_{nm} \in \{0, 1\}, W \mathbf{1} = \mathbf{1}, W^T \mathbf{1} \leq \mathbf{1}$$

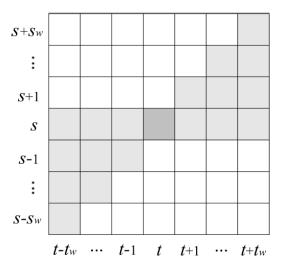
c is a MNx1 vector of distances between individual descriptors H is a MNxMN matrix of distances between pairwise descriptors

#### Convex unit (CVX Toolbox)

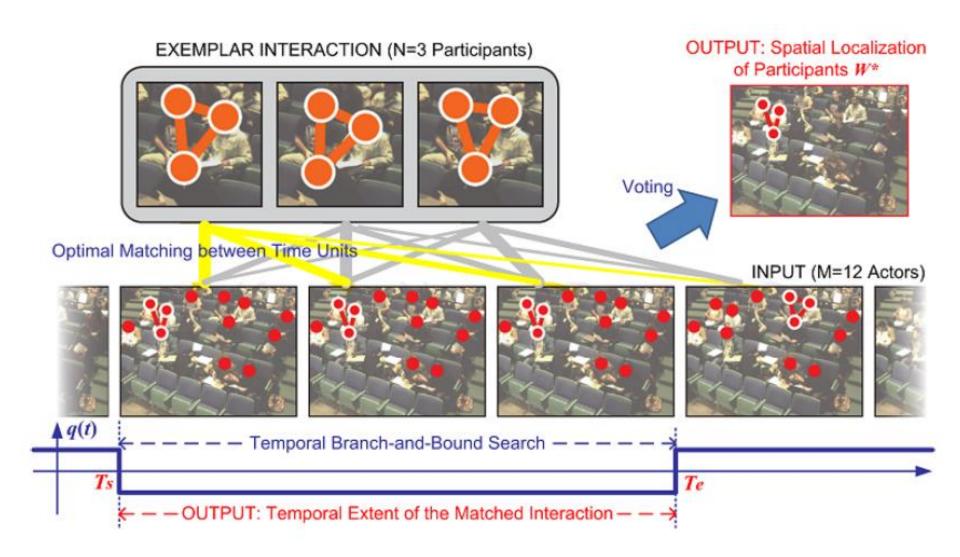
$$\min_{\mathbf{w}} (\mathbf{c} + \hat{\mathbf{c}})^T \mathbf{w} + \mathbf{w}^T (H + \hat{H}) \mathbf{w}, \text{ s.t. } w_{nm} \in \{0, 1\}, W \mathbf{1} = \mathbf{1}, W^T \mathbf{1} \leq \mathbf{1}$$
$$\hat{\mathbf{c}} = [\sigma_1, \sigma_2, \cdots, \sigma_{MN}]^T, \hat{H} = \text{diag} \{-\sigma_1, -\sigma_2, \cdots, -\sigma_{MN}\}$$

## Voting for Participant Identification

- 1. Clear both accumulator arrays;
- 2. For each  $t \in [1, T]$ ,  $s \in [1, S]$ , increment the count for the matching matrix  $W^{t,s}$  by 1, and increase the sum of weights in the companion array corresponding to  $W^{t,s}$  by  $v(W^{t,s})$ ;
- 3. Identify a subarray of matrices receiving more than  $\frac{S}{2}$  counts, and normalize the sum of weights in the companion subarray by corresponding counts;
- 4. Report the matching matrix  $W^*$  to be the one in the subarray receiving the minimum normalized sum of weights.



## Voting for Participant Identification



#### Branch-and-Bound Temporal Localization

#### Temporal pyramid

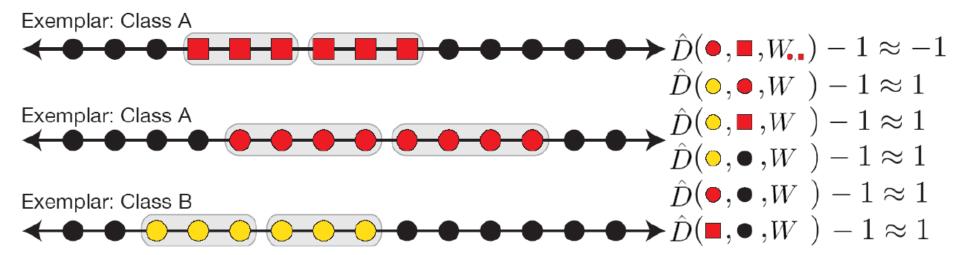
$$k(t, T_s, T_e, s, 1, S) \triangleq \sum_{l=0}^{L-1} \sum_{i=1}^{2^l} \mathbf{1}(t \in \mathcal{C}(T_s, T_e, l, i)) \mathbf{1}(s \in \mathcal{C}(1, S, l, i))$$

- 1. Initialize: Let  $T_{s,low} = 1$ ,  $T_{s,upp} = T T_{min} + 1$ ,  $T_{e,low} = T_{min} + 1$ , and  $T_{e,upp} = T$ ; Initialize priority queue as empty;
- 2. Do
  - If  $T_{s,upp} T_{s,low} \ge T_{e,upp} T_{e,low}$   $T_{s,low}^{(1)} \leftarrow T_{s,low}, T_{s,upp}^{(1)} \leftarrow T_{s,low} + \frac{T_{s,upp} - T_{s,low}}{2}, T_{e,low}^{(1)} \leftarrow T_{e,low}, T_{e,upp}^{(1)} \leftarrow T_{e,upp},$   $T_{s,low}^{(2)} \leftarrow T_{s,low} + \frac{T_{s,upp} - T_{s,low}}{2}, T_{s,upp}^{(2)} \leftarrow T_{s,upp}, T_{e,low}^{(2)} \leftarrow T_{e,low}, T_{e,upp}^{(2)} \leftarrow T_{e,upp};$ else  $T_{s,low}^{(1)} \leftarrow T_{s,low}, T_{s,upp}^{(1)} \leftarrow T_{s,upp}, T_{e,low}^{(1)} \leftarrow T_{e,low}, T_{e,upp}^{(1)} \leftarrow T_{e,low} + \frac{T_{e,upp} - T_{e,low}}{2}, T_{s,low}^{(2)} \leftarrow T_{s,low},$  $T_{s,upp}^{(2)} \leftarrow T_{s,upp}, T_{e,low}^{(2)} \leftarrow T_{e,low} + \frac{T_{e,upp} - T_{e,low}}{2}, T_{e,upp}^{(2)} \leftarrow T_{e,upp};$
  - $\bullet \ \ \text{If} \ T_{min} \leq T_{e,upp}^{(1)} T_{s,low}^{(1)}, \\ \text{push} \ (T_{s,low}^{(1)}, T_{s,upp}^{(1)}, T_{e,low}^{(1)}, T_{e,upp}^{(1)}, \hat{f}(T_{s,low}^{(1)}, T_{s,upp}^{(1)}, T_{e,low}^{(1)}, T_{e,upp}^{(1)})) \ \\ \text{into} \ Q;$
  - $\bullet \ \ \text{If} \ T_{min} \leq T_{e,upp}^{(2)} T_{s,low}^{(2)}, \\ \text{push} \ (T_{s,low}^{(2)}, T_{s,upp}^{(2)}, T_{e,low}^{(2)}, T_{e,upp}^{(2)}, \hat{f}(T_{s,low}^{(2)}, T_{s,upp}^{(2)}, T_{e,low}^{(2)}, T_{e,upp}^{(2)})) \\ \text{into} \ Q;$
  - Let  $(T_{s,low}, T_{s,upp}, T_{e,low}, T_{e,upp})$  be the tuple in Q achieving the minimal  $\hat{f}$ ;

Until 
$$T_{s,low} = T_{s,upp}, T_{e,low} = T_{e,upp}$$
.

3. Output:  $T_s \leftarrow T_{s,low}, T_e \leftarrow T_{e,low}$ .

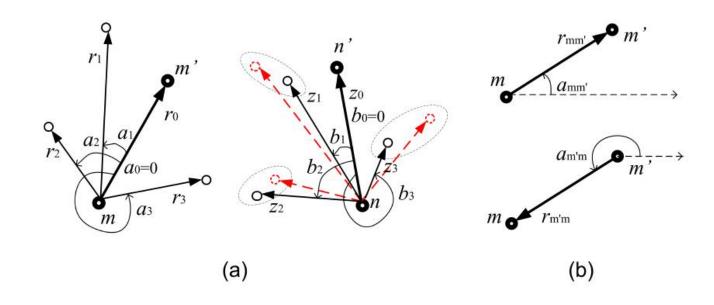
## Descriptor Metric Learning



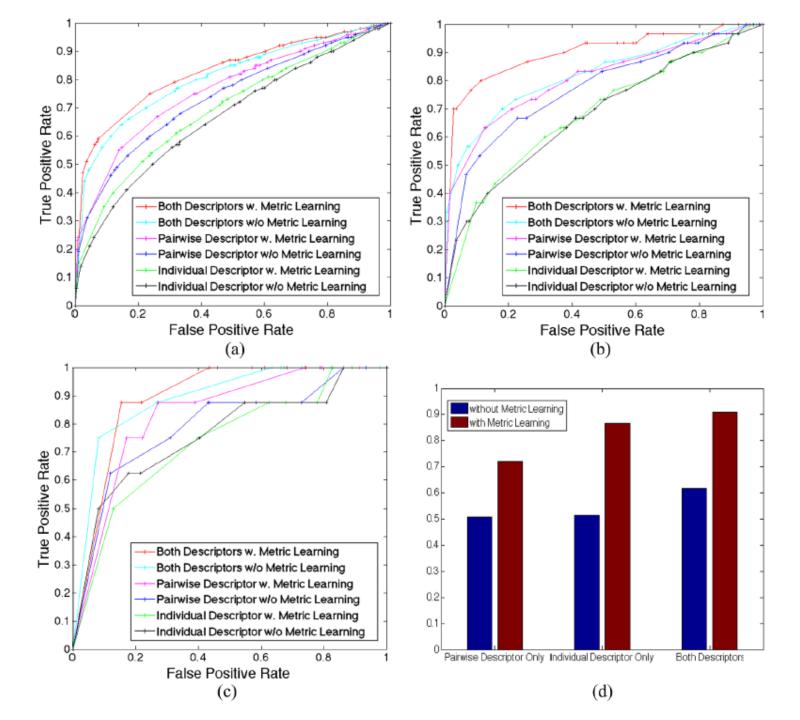
## Experiments

#### Classroom Interaction Database

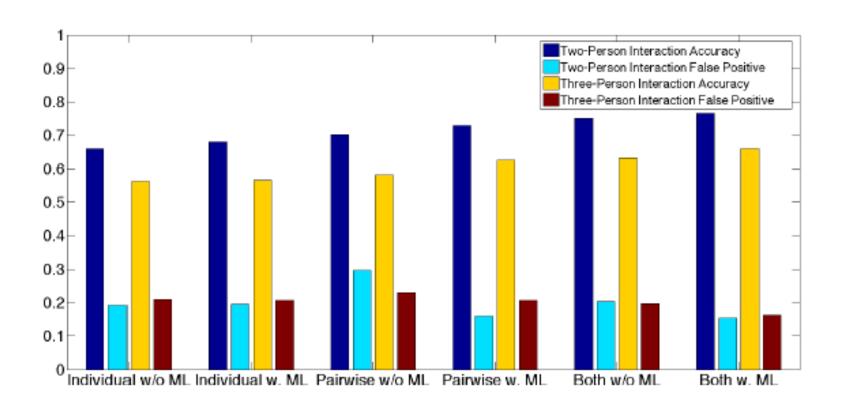
- 254 two-person, 112 three-person, and 16 four-person interactions in total
- Histogram of Oriented Gradient (HOG) feature within each temporal unit
- Train nine one-versus-all SVM (to estimate the likelihood of nine head poses)







#### Two and three person interaction



## Computational Cost Comparison

# of Participants	2	3	4
Exhaustive+Sliding Window	17.2	60.4	253.2
Exhaustive+Branch and Bound	12.6	27.6	59.7
Optimal Pairing+Sliding Window	12.4	23.2	40.8
Proposed	8.0	19.8	32.3

#### UT-Interaction Dataset

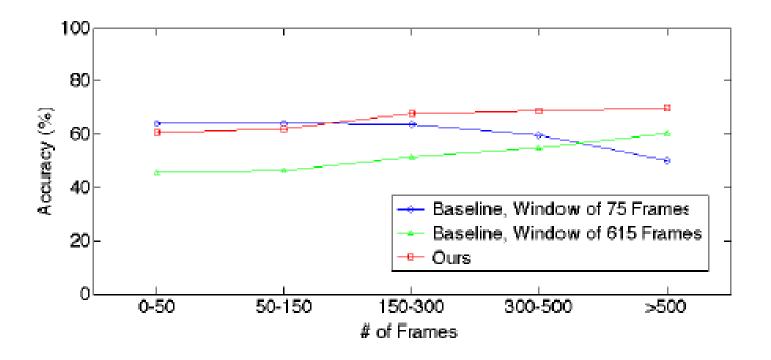
- 32-dimensional histogram of spatio-temporal features
- 32-dimensional histograms computed for each of the two humans

	Accuracy ([21], [1], ours)	FP Rate ([21], [1], ours)
Hug	(0.875, 0.904, <u>1.00</u> )	$(0.075, 0.055, \underline{0.00})$
Kick	$(0.750, 0.775, \underline{0.875})$	(0.138, 0.108, <u>0.063</u> )
Point	(0.625, 0.663, <u>0.750</u> )	( <u>0.025</u> , <u>0.025</u> , 0.088)
Punch	(0.500, 0.632, <u>0.750</u> )	(0.201, 0.154, <u>0.138</u> )
Push	$(0.750, \underline{0.782}, 0.750)$	(0.125, <u>0.101</u> , 0.138)
Shake Hands	(0.750, 0.789, <u>1.00</u> )	$(0.088, 0.060, \underline{0.00})$
Average	(0.708, 0.758, <u>0.854</u> )	(0.108, 0.083, <u>0.071</u> )

	Individual only	pairwise only	Both
Accur. w. ML	0.688	0.813	0.854
Accur. w/o ML	0.647	0.750	0.771
FP Rate w. ML	0.125	0.096	0.071
FP Rate w/o ML	0.163	0.113	0.083

#### Caltech Resident-Intruder Mouse Dataset

Spatiotemporal interest points (STIP) based appearance features



X. Burgos-Artizzu, P. Dollar, D. Lin, D. Anderson, and P. Perona. Social behavior recognition in continuous videos. In *CVPR*, 2012.

## **THANKS**