# VBM683 Machine Learning 

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Slides are adapted from
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Barnabas Poczos, and Aarti Singh

## Tasks

## Supervised Learning



## Unsupervised Learning



## Unsupervised Learning

- Learning only with $X$
- Y not present in training data
- Some example unsupervised learning problems:
- Clustering / Factor Analysis
- Dimensionality Reduction / Embeddings
- Density Estimation with Mixture Models


## New Topic: Clustering



Slide Credit: Carlos Guestrin

## Synonyms

- Clustering
- Vector Quantization
- Latent Variable Models
- Hidden Variable Models
- Mixture Models
- Algorithms:
- K-means
- Expectation Maximization (EM)


## Distance measures

- In studying clustering techniques we will assume that we are given a matrix of distances between all pairs of data points:



## What is Similarity/Dissimilarity?



Hard to define! But we know it when we see it

- The real meaning of similarity is a philosophical question. We will take a more pragmatic approach.
- Depends on representation and algorithm. For many rep.//alg., easier to think in terms of a distance (rather than similarity) between vectors.


## Defining Distance Measures

- Definition: Let $O_{1}$ and $O_{2}$ be two objects from the universe of possible objects. The distance (dissimilarity) between $O_{1}$ and $O_{2}$ is a real number denoted by $\mathrm{D}\left(O_{1}, O_{2}\right)$.



## gene1 gene2



Inside these black boxes: some function on two variables (might be simple or very complex)

3
A few examples:

- Euclidean distance

$$
d(x, y)=\sqrt{\sum_{i}\left(x_{i}-y_{i}\right)^{2}}
$$

- Correlation coefficient
- Similarity rather than distance
$s(x, y)=\frac{\sum_{i}\left(x_{i}-\mu_{x}\right)\left(y_{i}-\mu_{y}\right)}{\sigma_{x} \sigma_{y}}$
- Can determine similar trends


## What properties should a distance measure have?

## - Symmetric

- $\mathrm{D}(A, B)=\mathrm{D}(B, A)$
- Otherwise, we can say $A$ looks like $B$ but $B$ does not look like A
- Positivity, and self-similarity
- $\mathrm{D}(A, B) \geq 0$, and $\mathrm{D}(A, B)=0$ iff $A=B$
- Otherwise there will different objects that we cannot tell apart
- Triangle inequality
- $\mathrm{D}(A, B)+\mathrm{D}(B, C) \geq \mathrm{D}(A, C)$
- Otherwise one can say " $A$ is like $B, B$ is like $C$, but $A$ is not like C at all"


## Distance measures

- Euclidean ( $\mathrm{L}_{2}$ )

$$
d(\mathbf{x}, \mathbf{y})=\sqrt{\sum_{i=1}^{d}\left(x_{i}-y_{i}\right)^{2}}
$$

- Manhattan $\left(\mathrm{L}_{1}\right)$

$$
d(\mathbf{x}, \mathbf{y})=|\mathbf{x}-\mathbf{y}|=\sum_{i=1}^{d}\left|x_{i}-y_{i}\right|
$$

- Infinity (Sup) Distance $\mathrm{L}_{\infty}$

$$
d(\mathbf{x}, \mathbf{y})=\max _{1 \leq i s d}\left|x_{i}-y_{i}\right|
$$

- Note that $\mathrm{L}_{\infty}<\mathrm{L}_{1}<\mathrm{L}_{2}$, but different distances do not induce the same ordering on points.


## Distance measures

$$
\begin{aligned}
& \mathbf{x}=\left(x_{1}, x_{2}\right) \\
& \mathbf{y}=\left(x_{1}-2, x_{2}+4\right)
\end{aligned}
$$

Euclidean: $\left(4^{2}+2^{2}\right)^{1 / 2}=4.47$
Manhattan: $4+2=6$


$$
\operatorname{Max}(4,2)=4
$$

## Distance measures

- Different distances do not induce the same ordering on points

$$
\begin{aligned}
& \mathbf{L}_{\infty}(\mathbf{a}, \mathrm{b})=\mathbf{5} \\
& \mathbf{L}_{2}(\mathbf{a}, \mathrm{~b})=\left(5^{2}+\varepsilon^{2}\right)^{1 / 2}=5+\varepsilon
\end{aligned}
$$



$$
\begin{aligned}
& \mathbf{L}_{\infty}(\mathbf{c}, \mathbf{d})<\mathbf{L}_{\infty}(\mathbf{a}, \mathbf{b}) \\
& \mathbf{L}_{\mathbf{2}}(\mathbf{c}, \mathbf{d})>\mathbf{L}_{2}(\mathbf{a}, \mathbf{b})
\end{aligned}
$$

## Distance measures

- Clustering is sensitive to the distance measure
- Sometimes it is beneficial to use a distance measure that is invariant to transformations that are natural to the problem:
- Mahalanobis distance:
$\checkmark$ Shift and scale invariance


## Mahalanobis Distance

$$
d(\mathbf{x}, \mathbf{y})=\sqrt{(\mathbf{x}-\mathbf{y})^{T} \Sigma(\mathbf{x}-\mathbf{y})}
$$

$\Sigma$ is a (symmetric) Covariance Matrix:

$$
\begin{aligned}
& \mu=\frac{1}{m} \sum_{i=1}^{m} x_{i}, \text { (average of the data) } \\
& \Sigma=\frac{1}{m} \sum_{i=1}^{m}(\mathbf{x}-\mu)(\mathbf{x}-\mu)^{T}, \text { a matrix of size } m \times m
\end{aligned}
$$

Translates all the axes to a mean $=0$ and variance $=1$ (shift and scale invariance)

## Distance measures

- Some algorithms require distances between a point $x$ and a set of points $A d(x, A)$
This might be defined e.g. as min/max/avg distance between x and any point in A .
- Others require distances between two sets of points $A, B, d(A, B)$.
This might be defined e.g as min/max/avg distance between any point in A and any point in B .


## Clustering algorithms

- Partitioning algorithms
- Construct various partitions and then evaluate them by some criterion
- K-means
- Mixture of Gaussians
- Spectral Clustering

- Hierarchical algorithms
- Create a hierarchical decompositiond of the set of objects using some criterion
- Bottom-up - agglomerative
- Top-down - divisive



## Desirable Properties of a Clustering Algorithm

- Scalability (in terms of both time and space
- Ability to deal with different data types
- Minimal requirements for domain knowledge to determine input parameters
- Ability to deal with noisy data
- Interpretability and usability
- Optional
- Incorporation of user-specified constraints


## Some Data


(C) Dhruv Batra

Slide Credit: Carlos Guestrin

# K-means 

1. Ask user how many clusters they'd like. (e.g. k=5)


## K-means

1. Ask user how many clusters they'd like. (e.g. k=5)
2. Randomly guess k cluster Center locations


## K-means

1. Ask user how many clusters they'd like. (e.g. $k=5$ )
2. Randomly guess $k$ cluster Center locations
3. Each datapoint finds out which Center it's closest to. (Thus each Center "owns" a set of datapoints)


## K-means

1. Ask user how many clusters they'd like. (e.g. $k=5$ )
2. Randomly guess $k$ cluster Center locations
3. Each datapoint finds out which Center it's closest to.
4. Each Center finds the centroid of the points it owns


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1. Ask user how many clusters they'd like. (e.g. k=5)
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3. Each datapoint finds out which Center it's closest to.
4. Each Center finds the centroid of the points it owns
5. ...Repeat until terminated!


## K-Means Clustering: Example



- Pick K random points as cluster centers (means)

Shown here for $K=2$

## K-Means Clustering: Example



Iterative Step 1

- Assign data points to closest cluster centers


## K-Means Clustering: Example



Iterative Step 2

- Change the cluster center to the average of the assigned points


## K-Means Clustering: Example



- Repeat until convergence


## K-Means Clustering: Example



## K-Means Clustering: Example



## K-means

- Randomly initialize $k$ centers
$-\mu^{(0)}=\mu_{1}{ }^{(0)}, \ldots, \mu_{\mathrm{k}}{ }^{(0)}$
- Assign:
- Assign each point $i \in\{1, \ldots n\}$ to nearest center:
$-C(i) \longleftarrow \underset{j}{\operatorname{argmin}}\left\|\mathbf{x}_{i}-\boldsymbol{\mu}_{j}\right\|^{2}$
- Recenter:
- $\mu_{j}$ becomes centroid of its points


## K-means

- Demo
- http://mlehman.github.io/kmeans-javascript/


## What is K-means optimizing?

- Objective $F(\mu, C)$ : function of centers $\mu$ and point allocations C:
$-F(\boldsymbol{\mu}, C)=\sum_{i=1}^{N}\left\|\mathbf{x}_{i}-\boldsymbol{\mu}_{C(i)}\right\|^{2}$
- 1-of-k encoding

$$
F(\boldsymbol{\mu}, \boldsymbol{a})=\sum_{i=1}^{N} \sum_{j=1}^{k} a_{i j}\left\|\mathbf{x}_{i}-\boldsymbol{\mu}_{j}\right\|^{2}
$$

- Optimal K-means:
- $\min _{\mu} \min _{a} F(\mu, a)$


## Coordinate descent algorithms

- Want: $\min _{\mathrm{a}} \min _{\mathrm{b}} \mathrm{F}(\mathrm{a}, \mathrm{b})$
- Coordinate descent:
- fix a, minimize b
- fix b, minimize a
- repeat
- Converges!!!
- if F is bounded
- to a (often good) local optimum
- as we saw in applet (play with it!)
- K-means is a coordinate descent algorithm!


## K-means as Co-ordinate Descent

- Optimize objective function:
$\min _{\boldsymbol{\mu}_{1}, \ldots, \boldsymbol{\mu}_{k}} \min _{\boldsymbol{a}_{1}, \ldots, \boldsymbol{a}_{N}} F(\boldsymbol{\mu}, \boldsymbol{a})=\min _{\boldsymbol{\mu}_{1}, \ldots, \boldsymbol{\mu}_{k}} \min _{\boldsymbol{a}_{1}, \ldots, \boldsymbol{a}_{N}} \sum_{i=1}^{N} \sum_{j=1}^{k} a_{i j}\left\|\mathbf{x}_{i}-\boldsymbol{\mu}_{j}\right\|^{2}$
- Fix $\mu$, optimize a (or C)


## K-means as Co-ordinate Descent

- Optimize objective function:
$\min _{\boldsymbol{\mu}_{1}, \ldots, \boldsymbol{\mu}_{k} \boldsymbol{a}_{1}, \ldots, \boldsymbol{a}_{N}} \min _{N} F(\boldsymbol{\mu}, \boldsymbol{a})=\min _{\boldsymbol{\mu}_{1}, \ldots, \boldsymbol{\mu}_{k}} \min _{\boldsymbol{a}_{1}, \ldots, \boldsymbol{a}_{N}} \sum_{i=1}^{N} \sum_{j=1}^{k} a_{i j}\left\|\mathbf{x}_{i}-\boldsymbol{\mu}_{j}\right\|^{2}$
- Fix a (or C), optimize $\mu$


## Properties of K-Means Algorithm

- Guaranteed to converge in a finite number of iterations
- Running time per iteration:

1. Assign data points to closest cluster center $\mathrm{O}(\mathrm{KN})$ time
2. Change the cluster center to the average of its assigned points
O(N) time

## K-means Clustering Problem

Given a set of observations $\left(x_{1}, x_{2}, \ldots, x_{n}\right)$, where $x_{i} \in \mathbb{R}^{d}$

## $K$-means clustering problem:

Partition the $n$ observations into $K$ sets $(K \leq n) \mathbf{S}=\left\{S_{1}, S_{2}, \ldots, S_{K}\right\}$ such that the sets minimize the within-cluster sum of squares:

$$
\underset{\mathrm{S}}{\arg \min } \sum_{i=1}^{K} \sum_{\mathbf{x}_{j} \in S_{i}}\left\|\mathbf{x}_{j}-\boldsymbol{\mu}_{i}\right\|^{2}
$$

where $\mu_{i}$ is the mean of points in set $S_{i}$.
$\mathrm{K}=3$


## K-Means Convergence

Objective $\operatorname{minmin}_{\mu} \sum_{i=1}^{k} \sum_{x \in C_{i}}\left|x-\mu_{i}\right|^{2}$

1. Fix $\mu$, optimize $C$ :
2. Fix $C$, optimizize $\mu$ :

$$
\min _{C} \sum_{i=1}^{k} \sum_{x \in C_{i} .}\left|x-\mu_{i}\right|^{2}=\min _{c} \sum_{i}^{n}\left|x_{i}-\mu_{x_{i}}\right|^{2}
$$

$$
\min _{\mu} \sum_{i=1}^{k} \sum_{x \in C_{i}}\left|x-\mu_{i}\right|^{2}
$$

- Take partial derivative of $\mu_{i}$ and set to zero, we have

$$
\mu_{i}=\frac{1}{\left|C_{i}\right|} \sum_{x \in C_{i}} x \quad \text { Step } 2 \text { of kmeans }
$$

K-Means takes an alternating optimization approach, each step is guaranteed to decrease the objective - thus guaranteed to converge

## Example: K-Means for Segmentation

$\mathrm{K}=2$
Goal of Segmentation is to partition an image into regions each of which has reasonably homogenous visual appearance.


## Example: K-Means for Segmentation



Original


## Example: Vector quantization



FIGURE 14.9. Sir Ronald A. Fisher ( $1890-1962$ ) was one of the founders of modern day statistics, to whom we owe maximum-likelihood, sufficiency, and many other fundamental concepts. The image on the left is a $1024 \times 1024$ grayscale image at 8 bits per pixel. The center image is the result of $2 \times 2$ block $V Q$, using 200 code vectors, with a compression rate of 1.9 bits/pixel. The right image uses only four code vectors, with a compression rate of 0.50 bits/pixel
[Figure from Hastie et al. book]

## One important use of K-means

- Bag-of-word models in computer vision


## Bag of Words model



## Object

## Bag of 'words'



Fei-Fei Li

## Interest Point Features



## Patch Features

## 



## dictionary formation



## Clustering (usually k-means)

$$
(\equiv \equiv)(\equiv \equiv)(\equiv \equiv \equiv
$$



Vector quantization

Slide credit: Josef Sivic

## Clustered Image Patches



Fei-Fei et al. 2005

## Image representation


frequency


Fei-Fei Li

## K-Means Clustering: Some Issues

- How to set k?
- Sensitive to initial centers
- Sensitive to outliers
- Detects spherical clusters
- Assuming means can be computed

(B): Ideal clusters


(B): $k$-means clusters


## Seed Choice



## Seed Choice



## Hierarchical Clustering

- Bottom-Up (agglomerative): Starting with each item in its own cluster, find the best pair to merge into a new cluster. Repeat until all clusters are fused together.
- The number of dendrograms with
$n$ leafs $=(2 n-3)!/[(2(n-2))(n-2)!]$


| Number <br> of leafs | Number of possible <br> Dendrongrams |
| :--- | :--- |
| 2 | 1 |
| 3 | 3 |
| 4 | 15 |
| 5 | 105 |
| $\ldots$ | $\ldots$ |
| 10 | $34,459,425$ |

We begin with a distance matrix which contains the distances between every pair of objects in our dataset

$$
\begin{aligned}
& \mathrm{D}\left(, \frac{1}{2}\right)=8 \\
& \left.\mathrm{D}()^{2}\right)=1
\end{aligned}
$$



## Bottom-Up (agglomerative):

Start with each item in its own cluster, find the best pair to merge into a new cluster. Repeat until all clusters are fused together.


## Bottom-Up (agglomerative):

Start with each item in its own cluster, find the best pair to merge into a new cluster. Repeat until all clusters are fused together.


Consider all possible merges... $\left.\begin{aligned} & \text { Conside all } \\ & \text { 祭side } \\ & \text { merges... }\end{aligned} \right\rvert\, \begin{aligned} & \text { distances between clusters }\end{aligned}$


But how do we compute


Computing distance between clusters: Single Link

- Cluster distance = distance of two closest members in each class
- Potentially long and skinny clusters

Computing distance between clusters: Complete Link

- Cluster distance = distance of two farthest members in each class
- Tight clusters


## Computing distance between clusters: Average Link

- Cluster distance = average distance of all pairs

- The most widely used measure
- Robust against noise


## Agglomerative Clustering

## Good

- Simple to implement, widespread application
- Clusters have adaptive shapes
- Provides a hierarchy of clusters


## Bad

- May have imbalanced clusters
- Still have to choose number of clusters or threshold
- Need to use an "ultrametric" to get a meaningful hierarchy


## What is a good clustering?

- Internal criterion: A good clustering will produce high quality clusters in which:
- the intra-class (that is, intra-cluster) similarity is high
- the inter-class similarity is low
- The measured quality of a clustering depends on both the obj. representation and the similarity measure used
- External criteria for clustering quality
- Quality measured by its ability to discover some or all of the hidden patterns or latent classes in gold standard data
- Assesses a clustering with respect to ground truth
- Example:


## - Purity

- Entropy of classes in clusters (or Mutual Information between classes and clusters)


## External Evaluation of Cluster Quality

- Simple measure: purity, the ratio between the dominant class in the cluster and the size of cluster
- Assume documents with C gold standard classes, while our clustering algorithms produce K clusters, $\omega_{1}, \omega_{2}, \ldots, \omega_{\mathrm{K}}$ with $n_{i}$ members.

$$
\operatorname{Purity}\left(w_{i}\right)=\frac{1}{n_{i}} \max _{j}\left(n_{i j}\right) \quad j \in C
$$

- Example:


Cluster I: Purity $=1 / 6(\max (5,1,0))=5 / 6$
Cluster II: Purity $=1 / 6(\max (1,4,1))=4 / 6$
Cluster III: Purity $=1 / 5(\max (2,0,3))=3 / 5$

## External Evaluation of Cluster Quality

- Let:

$$
\begin{aligned}
& T C=T C_{1} \cup T C_{2} \cup \ldots \cup T C_{n} \\
& C C=C C_{1} \cup C C_{2} \cup \ldots \cup C C_{m}
\end{aligned}
$$

be the target and computed clusterings, respectively.

- TC=CC = original set of data
- Define the following:
- $a$ : number of pairs of items that belong to the same cluster in both $C C$ and $T C$
- b: number of pairs of items that belong to different clusters in both $C C$ and $T C$
- $c$ : number of pairs of items that belong to the same cluster in CC but different clusters in TC
- d: number of pairs of items that belong to the same cluster in TC but different clusters in CC


## External Evaluation of Cluster Quality

$$
\begin{aligned}
& P=\frac{a}{a+c} \\
& R=\frac{a}{a+d}
\end{aligned}
$$

$$
F=\frac{2 \times P \times R}{P+R}
$$

$$
\frac{a+b}{a+b+c+d}
$$

## Rand Index

Measure of clustering agreement: how similar are these two ways of partitioning the data?

## F-measure

## External Evaluation of Cluster Quality

$$
\frac{a+b}{a+b+c+d}
$$

Rand Index

## Adjusted Rand Index

Extension of the Rand index that attempts to account for items that may have been clustered by chance

## External Evaluation of Cluster Quality

$$
\begin{gathered}
\text { Entropy }\left(C C_{i}\right)=\sum_{T C_{j} \in T C}-p\left(T C_{j} \mid C C_{i}\right) \log p\left(T C_{j} \mid C C_{i}\right) \\
\text { AvgEntropy }(C C)=\sum_{i=1}^{m} \frac{\left|C C_{i}\right|}{|C C|} \text { Entropy }\left(C C_{i}\right)
\end{gathered}
$$

## Average Entropy

Measure of purity with respect to the target clustering

# (One) bad case for k-means 

- Clusters may overlap
- Some clusters may be "wider" than others

- GMM to the rescue!

$P(x \mid \mu, \sigma)=\frac{1}{\sigma \sqrt{2 \pi}} e^{\frac{-(x-\mu)^{2}}{2 \sigma^{2}}}$
(C) Dhruv Batra


## GMM



[^0]Figure Credit: Kevin Murphy

## Recall Multi-variate Gaussians


(C) Dhruv Batra

## GMM




## Special case: spherical Gaussians and hard assignments

- If $\mathrm{P}(\mathrm{X} \mid \mathrm{Z}=\mathrm{k})$ is spherical, with same $\sigma$ for all classes:

$$
P\left(\mathbf{x}_{i} \mid z=j\right) \mu \exp \quad \frac{1}{2^{2}}\left\|\mathbf{x}_{i} \quad j\right\|^{2}
$$

- If each $x_{i}$ belongs to one class C(i) (hard assignment), marginal likelihood:

$$
\left.{ }_{i=1}^{N} P\left(\mathbf{x}_{i}, y=j\right) \mu{ }_{i=1}^{N} \exp \frac{1}{2^{2}} \| \mathbf{x}_{i} \quad C_{i}\right) \|^{2}
$$

- M(M)LE same as K-means!!!


## The K-means GMM assumption

- There are k components
- Component $i$ has an associated mean vector $\mu_{t}$
- $\mu_{2}$
- $\mu_{l}$
- $\mu_{3}$


## The K-means GMM assumption

- There are k components
- Component $i$ has an associated mean vector $\mu_{t}$
Each component generates data from a Gaussian with mean $m_{i}$ and covariance matrix $\sigma^{2} I$

Each data point is generated according to the following recipe:


## The K-means GMM assumption

- There are k components
- Component $i$ has an associated mean vector $\mu_{t}$
- Each component generates data from a Gaussian with mean $m_{i}$ and covariance matrix

$$
\sigma^{2} I
$$

Each data point is generated according to the following recipe:


## The K-means GMM assumption

- There are k components
- Component $i$ has an associated mean vector $\mu_{t}$
- Each component generates data from a Gaussian with mean $m_{i}$ and covariance matrix

$$
\sigma^{2} I
$$

Each data point is generated according to the following recipe:

1. Pick a component at random: Choose component i with probability $P(y=i)$
2. Datapoint $\sim \mathrm{N}\left(\mu_{v}, \sigma^{2} I\right)$

## The General GMM assumption

- There are k components
- Component $i$ has an associated mean vector $m_{i}$
- Each component generates data from a Gaussian with mean $m_{i}$ and covariance matrix

$$
\Sigma_{i}
$$

Each data point is generated according to the following recipe:


1. Pick a component at random: Choose component i with probability $P(y=i)$
2. Datapoint $\sim \mathrm{N}\left(m_{i}, \Sigma_{i}\right)$

## K-means vs GMM

- K-Means
- http://home.deib.polimi.it/matteucc/Clustering/tutorial html/A ppletKM.html
- GMM
- http://www.socr.ucla.edu/applets.dir/mixtureem.htm|


## EM

- Expectation Maximization [Dempster ‘77]
- Often looks like "soft" K-means
- Extremely general
- Extremely useful algorithm
- Essentially THE goto algorithm for unsupervised learning
- Plan
- EM for learning GMM parameters
- EM for general unsupervised learning problems


## EM for Learning GMMs

- Simple Update Rules
- E-Step: estimate $P\left(z_{i}=j \mid x_{i}\right)$
- M-Step: maximize full likelihood weighted by posterior


## Gaussian Mixture Example: Start

## After 1st iteration



## After 2nd iteration



## After 3rd iteration



## After 4th iteration



## After 5th iteration



## After 6th iteration



## After 20th iteration



## Tasks



## New Topic: PCA



## Synonyms

- Principal Component Analysis
- Karhunen-Loève transform
- Eigen-Faces
- Eigen-<Insert-your-problem-domain>
- PCA is a Dimensionality Reduction Algorithm
- Other Dimensionality Reduction algorithms
- Linear Discriminant Analysis (LDA)
- Independent Component Analysis (ICA)
- Local Linear Embedding (LLE)


## Dimensionality reduction

- Input data may have thousands or millions of dimensions!
- e.g., images have 5M pixels



## Dimensionality reduction

- Input data may have thousands or millions of dimensions!
- e.g., images have 5M pixels
- Dimensionality reduction: represent data with fewer dimensions
- easier learning - fewer parameters
- visualization - hard to visualize more than 3D or 4D
- discover "intrinsic dimensionality" of data
- high dimensional data that is truly lower dimensional


## PCA / KL-Transform

- De-correlation view
- Make features uncorrelated
- No projection yet
- Max-variance view:
- Project data to lower dimensions
- Maximize variance in lower dimensions
- Synthesis / Min-error view:
- Project data to lower dimensions
- Minimize reconstruction error
- All views lead to same solution


## Basic PCA algorithm

- Center data (subtract mean)
- Estimate covariance
- Find eigenvectors and values of covariance
- Principle components: choose $k$ eigenvectors with highest corresponding values


## Video

- https://youtu.be/pSRA8GpWIrA?t=162


## Video

- What if the dimension is high?
- Covariance matrix is dxd
- For high d, Eigen decomposition is very slow... $O\left(d^{3}\right)$
- Use Singular Value Decomposition (SVD)
- finds k-eigenvectors
- great implementations $\mathrm{O}\left(\mathrm{N}^{2} \mathrm{~d}\right)$


## PCA Applications

- Data Visualization
- Data Compression
- Noise Reduction
- Learning
- Anomaly detection


## Data Visualization

## Example:

- Given 53 blood and urine samples (features) from 65 people.
- How can we visualize the measurements?


## Data Visualization

- Matrix format ( $65 \times 53$ )

|  |  | H-WBC | H-RBC | H-Hgb | H-Hct | H-MCV | H-MCH | H-MCHC |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | A1 | 8.0000 | 4.8200 | 14.1000 | 41.0000 | 85.0000 | 29.0000 | 34.0000 |
|  | A2 | 7.3000 | 5.0200 | 14.7000 | 43.0000 | 86.0000 | 29.0000 | 34.0000 |
|  | A3 | 4.3000 | 4.4800 | 14.1000 | 41.0000 | 91.0000 | 32.0000 | 35.0000 |
|  | A4 | 7.5000 | 4.4700 | 14.9000 | 45.0000 | 101.0000 | 33.0000 | 33.0000 |
|  | A5 | 7.3000 | 5.5200 | 15.4000 | 46.0000 | 84.0000 | 28.0000 | 33.0000 |
|  | A6 | 6.9000 | 4.8600 | 16.0000 | 47.0000 | 97.0000 | 33.0000 | 34.0000 |
|  | A7 | 7.8000 | 4.6800 | 14.7000 | 43.0000 | 92.0000 | 31.0000 | 34.0000 |
|  | A8 | 8.6000 | 4.8200 | 15.8000 | 42.0000 | 88.0000 | 33.0000 | 37.0000 |
|  | A9 | 5.1000 | 4.7100 | 14.0000 | 43.0000 | 92.0000 | 30.0000 | 32.0000 |

Features

Difficult to see the correlations between the features...

## Data Visualization

- Spectral format (65 curves, one for each person)


Difficult to compare the different patients...

## Data Visualization

- Spectral format (53 pictures, one for each feature)


Difficult to see the correlations between the features...

## Data Visualization

Bi-variate


Tri-variate



How can we visualize the other variables???
... difficult to see in 4 or higher dimensional spaces...

## Data Visualization

- Is there a representation better than the coordinate axes?
- Is it really necessary to show all the 53 dimensions?
- ... what if there are strong correlations between the features?
- How could we find the smallest subspace of the 53-D space that keeps the most information about the original data?
- A solution: Principal Component Analysis


## Principal Component Analysis

## PCA:



Orthogonal projection of the data onto a lowerdimension linear space that...

- maximizes variance of projected data (purple line)
- minimizes mean squared distance between
- data point and
- projections (sum of blue lines)


## Principal Component Analysis

## Idea:

- Given data points in a d-dimensional space, project them into a lower dimensional spac $\epsilon$ while preserving as much information as possible.
- Find best planar approximation to 3D data
- Find best 12-D approximation to $10^{4}-\mathrm{D}$ data
- In particular, choose projection that minimizes squared error in reconstructing the original data.


## Principal Component Analysis

- PCA Vectors originate from the center of mass.
- Principal component \#1: points in the direction of the largest variance.
- Each subsequent principal component - is orthogonal to the previous ones, and
- points in the directions of the largest variance of the residual subspace


## 2D Gaussian dataset



## $1^{\text {st }}$ PCA axis



## $2^{\text {nd }}$ PCA axis



## Face Recognition

$\square$ Want to identify specific person, based on facial image
$\square$ Robust to glasses, lighting,...
$\Rightarrow$ Can't just use the given $256 \times 256$ pixels


## Applying PCA: Eigenfaces

Method A: Build a PCA subspace for each person and check which subspace can reconstruct the test image the best

Method B: Build one PCA database for the whole dataset and then classify based on the weights.

## Applying PCA: Eigenfaces

Example data set: Images of faces

- Eigenface approach [Turk \& Pentland], [Sirovich \& Kirby]
- Each face $\mathbf{x}$ is ...
- $256 \times 256$ values (luminance at location)
- $\mathbf{X}$ in $\mathfrak{R}^{256 \times 256}$ (view as 64 K dim vector)
$\square$ Form $\mathbf{X}=\left[\mathbf{x}_{1}, \ldots, \mathbf{x}_{\mathrm{m}}\right]$ centered data mtx
- Compute $\Sigma=\mathbf{X X}^{\top}$
$\square$ Problem: $\Sigma$ is $64 \mathrm{~K} \times 64 \mathrm{~K}$... HUGE!!!



## Principle Components (Method B)



## Happiness subspace (method A)



## Disgust subspace (method A)



Facial Expression Recognition Movies


## Original Image



- Divide the original $372 \times 492$ image into patches:
- Each patch is an instance that contains $12 \times 12$ pixels on a grid
- Consider each as a 144-D vector


## $\mathrm{L}_{2}$ error and PCA dim



## PCA compression: 144D $\Rightarrow$ 60D



## 60 most important eigenvectors



Looks like the discrete cosine bases of JPG!...

## PCA compression: 144D $\Rightarrow$ 16D



## 16 most important eigenvectors



## PCA compression: 144D $\Rightarrow$ 6D



## 6 most important eigenvectors






## PCA compression: 144D $\Rightarrow$ 3D



## 3 most important eigenvectors





PCA compression: 144D $\Rightarrow$ 1D


## Noise Filtering



## Noisy image



## Denoised image using 15 PCA components



## Problematic Data Set for PCA



## PCA vs Fisher Linear Discriminant

- PCA maximizes variance, independent of class
$\Rightarrow$ magenta

- FLD attempts to separate classes
$\Rightarrow$ green line


## Problematic Data Set for PCA



PCA cannot capture NON-LINEAR structure!

## Input points before kernel PCA


http://en.wikipedia.org/wiki/Kernel_principal_component_analysis

## Output after kernel PCA

The three groups are distinguishable using the


## What you need to know

- Dimensionality Reduction
- why and when its important
- visualization
- compression
- faster learning
- Principle Component Analysis
- KL Transform view
- Notes have reconstruction error and max variance views too
- Relationship to covariance matrix and eigenvectors
- using SVD for PCA


[^0]:    (C) Dhruv Batra

