

BBM 101

Introduction to Programming I

Lecture #09 – File I/O

Last time... Tuples, Sets, and Dictionaries

Tuples

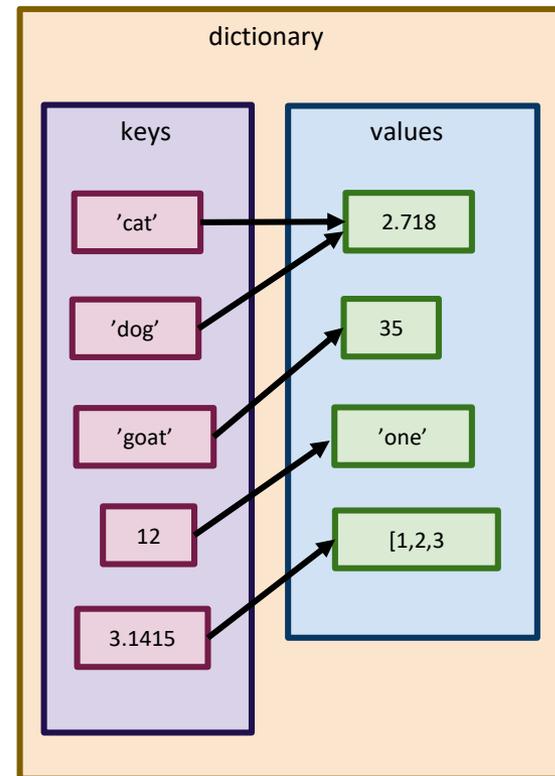
```
t1 = ()  
t2 = (1, 'two', 3)  
print(t1)  
print(t2)
```

```
>> ()  
>> (1, 'two', 3)
```

Sets

```
odd = set([1, 3, 5])  
prime = set([2, 3, 5])  
empty = set([])
```

Dictionaries



Lecture Overview

- File I/O
 - Basics of Files
 - File Access Modes
 - Sequential Access
 - Random Access

Disclaimer: Much of the material and slides for this lecture were borrowed from
—Ruth Anderson, Michael Ernst and Bill Howe’s University of Washington CSE 140 class,
—Ana Bell, Eric Grimson, John Guttag’s MIT 6.0001 class
—Keith Levin’s University of Michigan STATS 507 class

Lecture Overview

- File I/O
 - Basics of Files
 - File Access Modes
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 - Random Access

Persistent Data

- So far, we only know how to write “transient” programs
 - Data disappears once the program stops running
- Files allow for persistence
 - Work done by a program can be saved to disk... ..and picked up again later for other uses.
- Examples of persistent programs:
 - Operating systems
 - Databases
 - Servers

Key idea: Program information is stored permanently (e.g., on a hard drive), so that we can start and stop programs without losing **state** of the program (values of variables, where we are in execution, etc).

Reading and Writing Files

Underlyingly, every file on your computer is just a string of bits...

0	1	1	0	0	0	1	1	0	1	1	0	0	0	0	1	0	1	1	1	0	1	0	0
---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---

...which are broken up into (for example) bytes...

0	1	1	0	0	0	1	1	0	1	1	0	0	0	0	1	0	1	1	1	0	1	0	0
---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---

...groups of which correspond (in the case of text) to characters.

0	1	1	0	0	0	1	1	0	1	1	0	0	0	0	1	0	1	1	1	0	1	0	0
---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---

c

a

t

Files and Filenames

- A **file** object represents data on your disk drive
 - Can read from it and write to it
- A **filename** (usually a string) states where to find the data on your disk drive
 - Can be used to find/create a file
- Each operating system comes with its own file system for creating and accessing files:
 - Linux/Mac: `"/home/rea/bbm101/lectures/file_io.pptx"`
 - Windows: `"C:\Users\rea\MyDocuments\cute_dog.jpg"`

Two Types of Filenames

- An **Absolute** filename gives a specific location on disk:
"/home/rea/bbm101/14wi/lectures/file_io.pptx" or
"C:\Users\rea\MyDocuments\homework3\images\Husky.png"
 - Starts with "/" (Unix) or "C:\" (Windows)
 - Warning: code will fail to find the file if you move/rename files or run your program on a different computer
- A **Relative** filename gives a location relative to the *current working directory*:
"lectures/file_io.pptx" Or "images\Husky.png"
 - Warning: code will fail to find the file unless you run your program from a directory that contains the given contents
- ***A relative filename is usually a better choice***

Examples

Linux/Mac: These could all refer to the same file:

`"/home/rea/class/140/homework3/images/Husky.png"`

`"homework3/images/Husky.png"`

`"images/Husky.png"`

`"Husky.png"`

Windows: These could all refer to the same file:

`"C:\Users\rea\My Documents\class\140\homework3\images\Husky.png"`

`"homework3\images\Husky.png"`

`"images\Husky.png"`

`"Husky.png"`

Depending on what your current working directory is
\$ pwd -> print working directory

Locating files: the os module

```
>>> import os
```

```
>>> cwd = os.getcwd()
```

```
>>> cwd
```

```
'/Users/r2d2/'
```

```
>>> os.listdir()
```

```
['death_star_plans', 'princess_leia']
```

```
>>> os.listdir('princess_leia')
```

```
['Obi-Wan.txt', 'Anakin.txt']
```

```
>>> os.chdir('princess_leia')
```

```
>>> cwd
```

```
'/Users/r2d2/princess_leia'
```

Locating files: the os module

```
>>> import os
>>> cwd = os.getcwd()
>>> cwd
'/Users/r2d2/'
```

```
>>> os.listdir()
['death_star_plans', 'princess_leia']
```

```
>>> os.listdir('princess_leia')
['Obi-Wan.txt', 'Anakin.txt']
```

```
>>> os.chdir('princess_leia')
>>> cwd
'/Users/r2d2/princess_leia'
```

os module lets us interact with the operating system.
<https://docs.python.org/3.6/library/os.html>

Locating files: the os module

```
>>> import os
>>> cwd = os.getcwd()
>>> cwd
'/Users/r2d2/'
```

os module lets us interact with the operating system.
<https://docs.python.org/3.6/library/os.html>

os.getcwd() returns a string corresponding to the **current working directory**.

```
>>> os.listdir()
['death_star_plans', 'princess_leia']
```

```
>>> os.listdir('princess_leia')
['Obi-Wan.txt', 'Anakin.txt']
```

```
>>> os.chdir('princess_leia')
>>> cwd
'/Users/r2d2/princess_leia'
```

Locating files: the os module

```
>>> import os
>>> cwd = os.getcwd()
>>> cwd
'/Users/r2d2/'
```

os module lets us interact with the operating system.
<https://docs.python.org/3.6/library/os.html>

os.getcwd() returns a string corresponding to the **current working directory**.

```
>>> os.listdir()
['death_star_plans', 'princess_leia']
```

os.listdir() lists the contents of its argument, or the current directory if no argument.

```
>>> os.listdir('princess_leia')
['Obi-Wan.txt', 'Anakin.txt']
```

```
>>> os.chdir('princess_leia')
>>> cwd
'/Users/r2d2/princess_leia'
```

Locating files: the os module

```
>>> import os
>>> cwd = os.getcwd()
>>> cwd
'/Users/r2d2/'
```

os module lets us interact with the operating system.
<https://docs.python.org/3.6/library/os.html>

os.getcwd() returns a string corresponding to the **current working directory**.

```
>>> os.listdir()
['death_star_plans', 'princess_leia']
```

os.listdir() lists the contents of its argument, or the current directory if no argument.

```
>>> os.listdir('princess_leia')
['Obi-Wan.txt', 'Anakin.txt']
```

```
>>> os.chdir('princess_leia')
>>> cwd
'/Users/r2d2/princess_leia'
```

os.chdir() changes the working directory. After calling chdir(), we're in a different cwd.

Locating files: the os module

```
>>> import os
```

```
>>> cwd = os.getcwd()
```

```
>>> cwd
```

```
'/Users/r2d2/'
```

```
>>> os.listdir()
```

```
['death_star_plans', 'princess_leia']
```

```
>>> os.listdir('princess_leia')
```

```
['c3po', 'Obi-Wan.txt', 'Anakin.txt']
```

```
>>> os.path.abspath('princess_leia/Obi-Wan.txt')
```

```
'/Users/r2d2/princess_leia/Obi-Wan.txt'
```

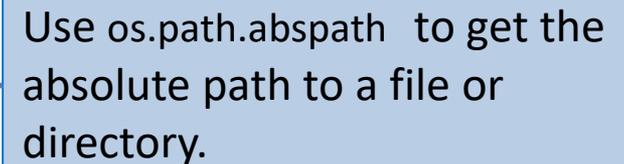
Locating files: the os module

```
>>> import os
>>> cwd = os.getcwd()
>>> cwd
'/Users/r2d2/'
```

```
>>> os.listdir()
['death_star_plans', 'princess_leia']
```

```
>>> os.listdir('princess_leia')
['c3po', 'Obi-Wan.txt', 'Anakin.txt']
```

```
>>> os.path.abspath('princess_leia/Obi-Wan.txt')
'/Users/r2d2/princess_leia/Obi-Wan.txt'
```



Use `os.path.abspath` to get the absolute path to a file or directory.

Locating files: the os module

```
>>> import os
```

```
>>> os.chdir('/Users/r2d2')
```

```
>>> os.listdir('princess_leia')
```

```
['c3po', 'Obi-Wan.txt', 'Anakin.txt']
```

```
>>> os.path.exists('princess_leia/Anakin.txt')
```

```
True
```

```
>>> os.path.exists('princess_leia/JarJarBinks.txt')
```

```
False
```

```
>>> os.path.isdir('princess_leia/c3po')
```

```
True
```

```
>>> os.path.isdir('princess_leia/Obi-Wan.txt')
```

```
False
```

Locating files: the os module

```
>>> import os
>>> os.chdir('/Users/r2d2')
>>> os.listdir('princess_leia')
['c3po', 'Obi-Wan.txt', 'Anakin.txt']
```

```
>>> os.path.exists('princess_leia/Anakin.txt')
True
```

Check whether or not a file/directory exists.



```
>>> os.path.exists('princess_leia/JarJarBinks.txt')
False
```

```
>>> os.path.isdir('princess_leia/c3po')
True
```

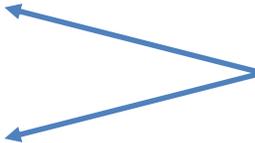
```
>>> os.path.isdir('princess_leia/Obi-Wan.txt')
False
```

Locating files: the os module

```
>>> import os
>>> os.chdir('/Users/r2d2')
>>> os.listdir('princess_leia')
['c3po', 'Obi-Wan.txt', 'Anakin.txt']
```

```
>>> os.path.exists('princess_leia/Anakin.txt')
True
```

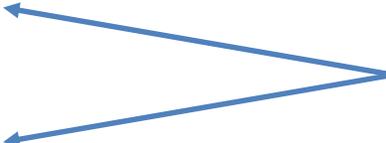
Check whether or not a file/directory exists.



```
>>> os.path.exists('princess_leia/JarJarBinks.txt')
False
```

```
>>> os.path.isdir('princess_leia/c3po')
True
```

Check whether or not this is a directory.
os.path.isfile() works analogously

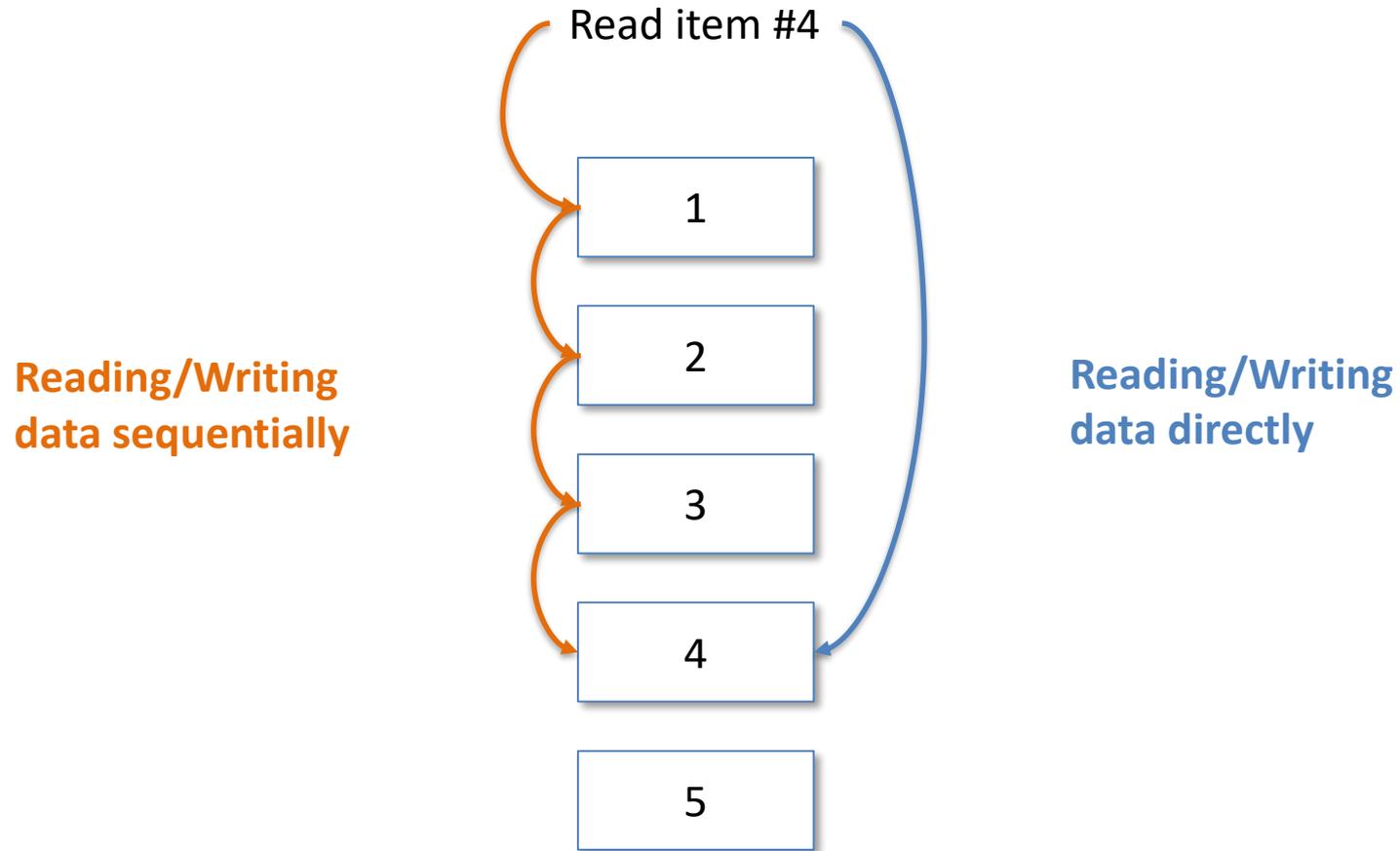


```
>>> os.path.isdir('princess_leia/Obi-Wan.txt')
False
```

Lecture Overview

- File I/O
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 - File Access Modes
 - Sequential Access
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Sequential vs. Random Access



Lecture Overview

- File I/O
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Reading files

```
erkut:~/demo$ cat demo.txt
This is a demo file.
It is a text file, containing three lines of text.
Here is the third line.
erkut:~/demo$
```

```
>>> f = open('demo.txt')
```

```
>>> type(f)
```

```
<type 'file'>
```

```
>>> f.readline()
```

```
'This is a demo file.\n'
```

Reading files

This is the command line. We'll see lots more about this later, but for now, it suffices to know that the command `cat` prints the contents of a file to the screen.

```
erkut:~/demo$ cat demo.txt
This is a demo file.
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<type 'file'>
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'This is a demo file.\n'
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Reading files

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This is a demo file.
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Here is the third line.
erkut:~/demo$
```

```
>>> f = open('demo.txt')
>>> type(f)
<type 'file'>
```

Open the file `demo.txt`. This creates a file object `f`
<https://docs.python.org/3/glossary.html#term-file-object>

```
>>> f.readline()
'This is a demo file.\n'
```

Reading files

This is the command line. We'll see lots more about this later, but for now, it suffices to know that the command `cat` prints the contents of a file to the screen.

```
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>>> type(f)
<type 'file'>
```

Open the file `demo.txt`. This creates a file object `f`
<https://docs.python.org/3/glossary.html#term-file-object>

```
>>> f.readline()
'This is a demo file.\n'
```

Provides a method for reading a single line from the file. The string `'\n'` is a **special character** that represents a new line. More on this soon.

Reading files

```
erkut:~/demo$ cat demo.txt  
This is a demo file.  
It is a text file, containing three lines of text.  
Here is the third line.  
erkut:~/demo$
```

```
>>> f = open('demo.txt')
```

```
>>> f.readline()
```

```
'This is a demo file.\n'
```

```
>>> f.readline()
```

```
'It is a text file, containing three lines of text.\n'
```

```
>>> f.readline()
```

```
'Here is the third line.\n'
```

```
>>> f.readline()
```

Reading files

```
erkut:~/demo$ cat demo.txt
This is a demo file.
It is a text file, containing three lines of text.
Here is the third line.
erkut:~/demo$
```

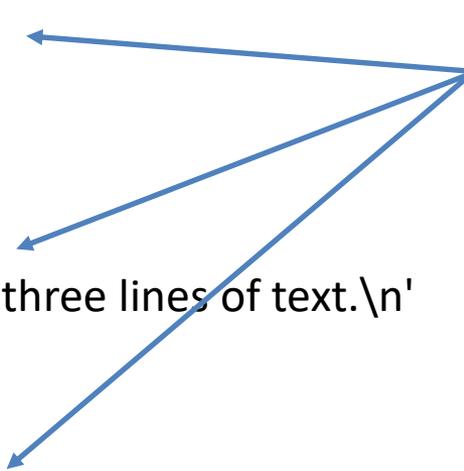
```
>>> f = open('demo.txt')
>>> f.readline()
'This is a demo file.\n'

>>> f.readline()
'It is a text file, containing three lines of text.\n'

>>> f.readline()
'Here is the third line.\n'

>>> f.readline()
```

Each time we call `f.readline()`, we get the next line of the file...



Reading files

```
erkut:~/demo$ cat demo.txt
This is a demo file.
It is a text file, containing three lines of text.
Here is the third line.
erkut:~/demo$
```

```
>>> f = open('demo.txt')
```

```
>>> f.readline()
```

```
'This is a demo file.\n'
```

```
>>> f.readline()
```

```
'It is a text file, containing three lines of text.\n'
```

```
>>> f.readline()
```

```
'Here is the third line.\n'
```

```
>>> f.readline()
```

Each time we call `f.readline()`, we get the next line of the file...

...until there are no more lines to read, at which point the `readline()` method returns the empty string whenever it is called

Reading files

```
>>> f = open('demo.txt')
>>> for line in f:
...     for wd in line.split():
...         print(wd.strip('.,'))
```

```
This
is
a
demo
file
It
is
a
text
file
containing
three
lines
of
text
Here
is
the
third
line
```

Reading files

We can treat `f` as an iterator, in which each iteration gives us a line of the file.

```
>>> f = open('demo.txt')
>>> for line in f:
...     for wd in line.split():
...         print(wd.strip('.,'))
```

```
This
is
a
demo
file
It
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file
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three
lines
of
text
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is
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```

Reading files

```
>>> f = open('demo.txt')
>>> for line in f:
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line
```

We can treat `f` as an iterator, in which each iteration gives us a line of the file.

Iterate over each word in the line (splitting on `"` by default).

Reading files

```
>>> f = open('demo.txt')
>>> for line in f:
...     for wd in line.split():
...         print(wd.strip('.,'))
```

```
This
is
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file
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Here
is
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```

We can treat `f` as an iterator, in which each iteration gives us a line of the file.

Iterate over each word in the line (splitting on `"` by default).

Remove the trailing punctuation from the words of the file.

Reading files

```
>>> f = open('demo.txt')
>>> for line in f:
...     for wd in line.split():
...         print(wd.strip('.,'))
```

This
is
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We can treat `f` as an iterator, in which each iteration gives us a line of the file.

Iterate over each word in the line (splitting on `"` by default).

Remove the trailing punctuation from the words of the file.

`open()` provides a bunch more (optional) arguments, some of which we'll discuss later.

<https://docs.python.org/3/library/functions.html#open>

Reading files

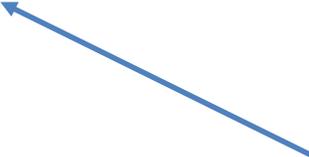
```
>>> with open('demo.txt') as f:  
...     for line in f:  
...         for wd in line.split():  
...             print(wd.strip('.,'))
```

```
This  
is  
a  
demo  
file  
It  
is  
a  
text  
file  
containing  
three  
lines  
of  
text  
Here  
is  
the  
third  
line
```

Reading files

```
>>> with open('demo.txt') as f:  
...     for line in f:  
...         for wd in line.split():  
...             print(wd.strip(','))
```

This
is
a
demo
file
It
is
a
text
file
containing
three
lines
of
text
Here
is
the
third
line

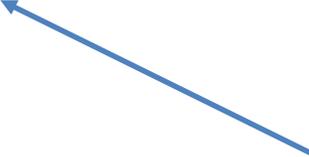


You may often see code written this way, using the with keyword. It suffices to know that this is equivalent to what we did on the previous slide.

Reading files

```
>>> with open('demo.txt') as f:  
...     for line in f:  
...         for wd in line.split():  
...             print(wd.strip('.,'))
```

This
is
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You may often see code written this way, using the with keyword. It suffices to know that this is equivalent to what we did on the previous slide.

From the documentation: “It is good practice to use the with keyword when dealing with file objects. The advantage is that the file is properly closed after its suite finishes, even if an exception is raised at some point.”

https://docs.python.org/3/reference/compound_stmts.html#with

In plain English: the with keyword does a bunch of error checking and cleanup for you, automatically.

Reading a File Example

```
# Count the number of words in a text file
in_file = "thesis.txt"
myfile = open(in_file)

num_words = 0
for line_of_text in myfile:
    word_list = line_of_text.split()
    num_words += len(word_list)

myfile.close()

print("Total words in file: ", num_words)
```

Reading a File Multiple Times

You can iterate over a **list** as many times as you like:

```
mylist = [ 3, 1, 4, 1, 5, 9 ]
for elt in mylist:
    process elt
for elt in mylist:
    process elt
```

Iterating over a **file** uses it up:

```
myfile = open("datafile.dat")
for line_of_text in myfile:
    process line_of_text

for line_of_text in myfile:
    process line_of_text
```

This loop body will never be executed!

How to read a **file** multiple times?

Solution 1: Read into a list, then iterate over it

```
myfile = open("datafile.dat")
mylines = []
for line_of_text in myfile:
    mylines.append(line_of_text)
use mylines
```

Solution 2: Re-create the file object (slower, but a better choice if the file does not fit in memory)

```
myfile = open("datafile.dat")
for line_of_text in myfile:
    process line_of_text

myfile = open("datafile.dat")
for line_of_text in myfile:
    process line_of_text
```

Writing files

```
>>> f = open('animals.txt', 'w')  
>>> f.read()
```

```
Traceback (most recent call last):  
  File "<stdin>", line 1, in <module>  
IOError: File not open for reading
```

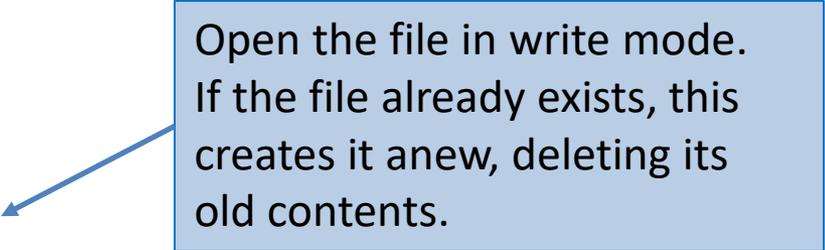
```
>>> f.write('cat\n')  
>>> f.write('dog\n')  
>>> f.write('bird\n')  
>>> f.write('goat\n')
```

Writing files

```
>>> f = open('animals.txt', 'w')
>>> f.read()
```

Traceback (most recent call last):
File "<stdin>", line 1, in <module>
IOError: File not open for reading

```
>>> f.write('cat\n')
>>> f.write('dog\n')
>>> f.write('bird\n')
>>> f.write('goat\n')
```



Open the file in write mode.
If the file already exists, this
creates it anew, deleting its
old contents.

Writing files

```
>>> f = open('animals.txt', 'w')  
>>> f.read()
```

Open the file in write mode. If the file already exists, this creates it anew, deleting its old contents.

If I try to read a file in write mode, I get an error.

Traceback (most recent call last):
File "<stdin>", line 1, in <module>
IOError: File not open for reading

```
>>> f.write('cat\n')  
>>> f.write('dog\n')  
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```

Writing files

```
>>> f = open('animals.txt', 'w')  
>>> f.read()
```

Open the file in write mode. If the file already exists, this creates it anew, deleting its old contents.

If I try to read a file in write mode, I get an error.

Traceback (most recent call last):
File "<stdin>", line 1, in <module>
IOError: File not open for reading

```
>>> f.write('cat\n')  
>>> f.write('dog\n')  
>>> f.write('bird\n')  
>>> f.write('goat\n')
```

Write to the file. This method returns the number of characters written to the file. Note that '`\n`' counts as a single character, the new line.

Writing files

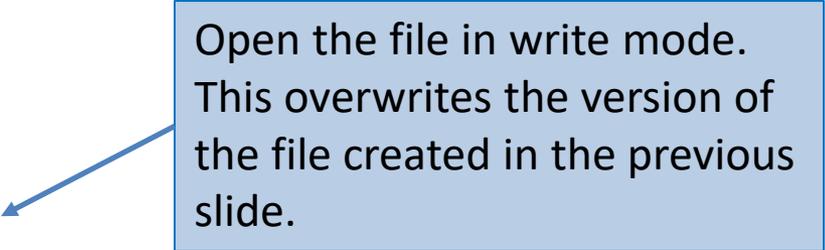
```
>>> f = open('animals.txt', 'w')
>>> f.write('cat\n')
>>> f.write('dog\n')
>>> f.write('bird\n')
>>> f.write('goat\n')
>>> f.close()
```

```
>>> f = open('animals.txt', 'r')
>>> for line in f:
...     print(line, end='')
cat
dog
bird
goat
```

Writing files

```
>>> f = open('animals.txt', 'w')
>>> f.write('cat\n')
>>> f.write('dog\n')
>>> f.write('bird\n')
>>> f.write('goat\n')
>>> f.close()
```

```
>>> f = open('animals.txt', 'r')
>>> for line in f:
...     print(line, end='')
cat
dog
bird
goat
```



Open the file in write mode.
This overwrites the version of
the file created in the previous
slide.

Writing files

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>>> f = open('animals.txt', 'w')
>>> f.write('cat\n')
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>>> f.close()
```

```
>>> f = open('animals.txt', 'r')
>>> for line in f:
...     print(line, end='')
cat
dog
bird
goat
```

Open the file in write mode.
This overwrites the version of
the file created in the previous
slide.

Each write appends to the end of the file.

Writing files

```
>>> f = open('animals.txt', 'w')
>>> f.write('cat\n')
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>>> f.write('bird\n')
>>> f.write('goat\n')
>>> f.close()
```

Open the file in write mode. This overwrites the version of the file created in the previous slide.

Each write appends to the end of the file.

When we're done, we close the file. This happens automatically when the program ends, but its good practice to close the file as soon as you're done.

```
>>> f = open('animals.txt', 'r')
>>> for line in f:
...     print(line, end='')
cat
dog
bird
goat
```

Writing files

```
>>> f = open('animals.txt', 'w')
>>> f.write('cat\n')
>>> f.write('dog\n')
>>> f.write('bird\n')
>>> f.write('goat\n')
>>> f.close()
```

Open the file in write mode. This overwrites the version of the file created in the previous slide.

Each write appends to the end of the file.

When we're done, we close the file. This happens automatically when the program ends, but it's good practice to close the file as soon as you're done.

```
>>> f = open('animals.txt', 'r')
>>> for line in f:
...     print(line, end='')
cat
dog
bird
goat
```

Now, when I open the file for reading, I can print out the lines one by one.

Writing files

```
>>> f = open('animals.txt', 'w')
>>> f.write('cat\n')
>>> f.write('dog\n')
>>> f.write('bird\n')
>>> f.write('goat\n')
>>> f.close()
```

Open the file in write mode. This overwrites the version of the file created in the previous slide.

Each write appends to the end of the file.

When we're done, we close the file. This happens automatically when the program ends, but it's good practice to close the file as soon as you're done.

```
>>> f = open('animals.txt', 'r')
>>> for line in f:
...     print(line, end="")
cat
dog
bird
goat
```

Now, when I open the file for reading, I can print out the lines one by one.

The lines of the file already include newlines on the ends, so override Python's default behavior of printing a newline after each line.

More Examples: Create a file

```
nameHandle = open('characters.txt', 'w')
```

```
for i in range(2):
```

```
    name = input('Enter name: ')
```

```
    nameHandle.write(name + '\n')
```

```
nameHandle.close()
```

```
nameHandle = open('characters.txt', 'r')
```

```
for line in nameHandle:
```

```
    print(line)
```

```
nameHandle.close()
```

- If we had typed in the names Rick and Morty, this will print

Rick

Morty

- The extra line between Rick and Morty is there because print starts a new line each time it encounters the '\n' at the end of each line in the file.

More Examples: Overwrite a file

```
nameHandle = open('characters.txt', 'w') nameHandle.write('Jerry\n')
nameHandle.write('Beth\n')
nameHandle.close()
```

```
nameHandle = open('characters.txt', 'r')
for line in nameHandle:
    print(line[:-1])
nameHandle.close()
```

- It will print
Jerry
Beth
- Notice that
 - we have overwritten the previous contents of the file.
 - print line[:-1] avoids extra newline in the output

More Examples: Append to a file

```
nameHandle = open('characters.txt', 'a') nameHandle.write('Rick\n')
nameHandle.write('Morty\n')
nameHandle.close()
```

```
nameHandle = open('characters.txt', 'r')
for line in nameHandle:
    print(line[:-1])
nameHandle.close()
```

- It will print

```
Jerry
Beth
Rick
Morty
```

- Notice that we can open the file for appending (instead of writing) by using the argument 'a'.

Common functions for accessing files

- **open(fn, 'w')** fn is a string representing a file name. Creates a file for writing and returns a file handle.
- **open(fn, 'r')** fn is a string representing a file name. Opens an existing file for reading and returns a file handle.
- **open(fn, 'a')** fn is a string representing a file name. Opens an existing file for appending and returns a file handle.
- **fn.close()** closes the file associated with the file handle fn.

Common functions for accessing files

- **fn.read()** returns a string containing the contents of the file associated with the file handle `fn`.
- **fn.readline()** returns the next line in the file associated with the file handle `fn`.
- **fn.readlines()** returns a list each element of which is one line of the file associated with the file handle `fn`.
- **fn.write(s)** write the string `s` to the end of the file associated with the file handle `fn`.
- **fn.writelines(S)** `S` is a sequence of strings. Writes each element of `S` to the file associated with the file handle `fn`.

Formatting Strings

```
>>> x = 23
```

```
>>> print('x = %d' % x)
```

```
x = 23
```

```
>>> animal = 'unicorn'
```

```
>>> print('My pet %s' % animal)
```

```
My pet unicorn
```

```
>>> x=2.718; y=1.618
```

```
>>> print('%f divided by %f is %f' % (x,y,x/y))
```

```
2.718000 divided by 1.618000 is 1.679852
```

```
>>> print('%.3f divided by %.3f is %.8f' % (x,y,x/y))
```

```
2.718 divided by 1.618 is 1.67985167
```

Formatting Strings

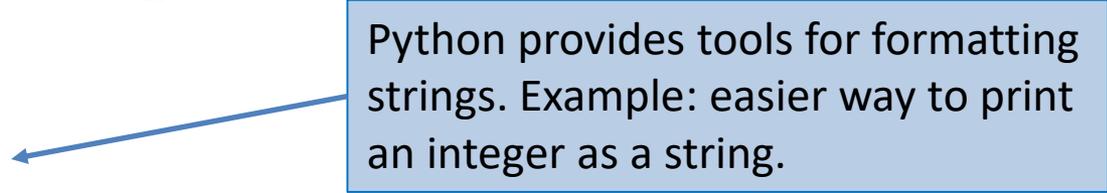
```
>>> x = 23
>>> print('x = %d' % x)
x = 23
```

```
>>> animal = 'unicorn'
>>> print('My pet %s' % animal)
My pet unicorn
```

```
>>> x=2.718; y=1.618
>>> print('%f divided by %f is %f' % (x,y,x/y))
2.718000 divided by 1.618000 is 1.679852
```

```
>>> print('%.3f divided by %.3f is %.8f' % (x,y,x/y))
2.718 divided by 1.618 is 1.67985167
```

Python provides tools for formatting strings. Example: easier way to print an integer as a string.



Formatting Strings

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>>> print('x = %d' % x)
```

```
x = 23
```

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>>> animal = 'unicorn'
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```

```
My pet unicorn
```

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>>> x=2.718; y=1.618
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```

```
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>>> print('%.3f divided by %.3f is %.8f' % (x,y,x/y))
```

```
2.718 divided by 1.618 is 1.67985167
```

Python provides tools for formatting strings. Example: easier way to print an integer as a string.

%d: integer

%s: string

%f: floating point

More information:

<https://docs.python.org/3/library/stdtypes.html#printf-style-string-formatting>

Formatting Strings

```
>>> x = 23
>>> print('x = %d' % x)
x = 23
```

```
>>> animal = 'unicorn'
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My pet unicorn
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2.718 divided by 1.618 is 1.67985167
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Python provides tools for formatting strings. Example: easier way to print an integer as a string.

%d: integer
%s: string
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More information:
<https://docs.python.org/3/library/stdtypes.html#printf-style-string-formatting>

Can further control details of formatting, such as number of significant figures in printing floats.

Formatting Strings

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>>> print('x = %d' % x)
x = 23
```

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>>> animal = 'unicorn'
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My pet unicorn
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>>> x=2.718; y=1.618
>>> print('%f divided by %f is %f' % (x,y,x/y))
2.718000 divided by 1.618000 is 1.679852
```

```
>>> print('%.3f divided by %.3f is %.8f' % (x,y,x/y))
2.718 divided by 1.618 is 1.67985167
```

Python provides tools for formatting strings. Example: easier way to print an integer as a string.

%d: integer
%s: string
%f: floating point
More information:
<https://docs.python.org/3/library/stdtypes.html#printf-style-string-formatting>

Can further control details of formatting, such as number of significant figures in printing floats.

Newer features for similar functionality:
https://docs.python.org/3/reference/lexical_analysis.html#f-strings
<https://docs.python.org/3/library/stdtypes.html#str.format>

Formatting Strings

Note: Number of formatting arguments must match the length of the supplied tuple!

```
>>> x=2.718; y=1.618
```

```
>>> print('%f divided by %f is %f' % (x,y,x/y,1.0))
```

Traceback (most recent call last):

File "<stdin>", line 1, in <module>

TypeError: not all arguments converted during string formatting

```
>>> x=2.718; y=1.618
```

```
>>> print('%f divided by %f is %f' % (x,y))
```

Traceback (most recent call last):

File "<stdin>", line 1, in <module>

TypeError: not enough arguments for format string

Formatted Output to a File

```
f = open("students.txt", 'w')
f.write("+-----+-----+-----+\n")
f.write("|First Name  |Last Name  |   GPA|\n")
f.write("+-----+-----+-----+\n")
f.write("|%-15s|%-15s|%10.2f|\n"%("Fuat", "Akal", 2.75))
f.write("|%-15s|%-15s|%10.2f|\n"%("Erkut", "Erdem", 3.90))
f.write("+-----+-----+-----+\n")
f.close()
```

```
r = open("students.txt", 'r')
```

```
for l in r:
    print(l[:-1])
```

```
+-----+-----+-----+
|First Name  |Last Name  |   GPA|
+-----+-----+-----+
|Fuat        |Akal       |  2.75|
|Erkut       |Erdem     |  3.90|
+-----+-----+-----+
```

```
[$ ls
students.txt
[$ more students.txt
+-----+-----+-----+
|First Name  |Last Name  |   GPA|
+-----+-----+-----+
|Fuat        |Akal       |  2.75|
|Erkut       |Erdem     |  3.90|
+-----+-----+-----+
[$ █
```

Writing/Reading Binary

```
poem = "Yerin seni çektiği kadar ağırsın\nKanatların çırpındığı kadar hafif\nKalbinin attığı kadar canlısın\nGözlerinin uzağı gördüğü kadar genç"
```

```
binary_poem = bytes(poem, encoding="utf-8")
```

```
f = open("binary_poem", "wb")  
f.write(binary_poem)  
f.close()
```

```
f = open("binary_poem", "rb")  
data = f.read() # read whole file  
print(data)  
f.close()
```

```
f = open("binary_poem", "rb")  
chunk = 20 # read as chunks  
while True:  
    data = f.read(chunk)  
    if not data:  
        break  
    print(data)  
f.close()
```

```
$ ls  
binary_poem      students.txt  
$ more binary_poem  
"binary_poem" may be a binary file.  See it anyway? █
```

```
b'Yerin seni \xc3\xa7ekti\xc4\x9fi kadar  
a\xc4\x9f\xc4\xb1rs\xc4\xb1n\nKanatlar\xc4\xb1n  
\xc3\xa7\xc4\xb1rp\xc4\xb1nd\xc4\xb1\xc4\x9f\xc4\xb1 kadar  
hafif\nKalbinin att\xc4\xb1\xc4\x9f\xc4\xb1 kadar  
canl\xc4\xb1s\xc4\xb1n\nG\xc3\xb6zlerinin uza\xc4\x9f\xc4\xb1  
g\xc3\xb6rd\xc3\xbcd\xc3\xbcd\xc4\x9f\xc3\xbc kadar gen\xc3\xa7'
```

```
b'Yerin seni \xc3\xa7ekti\xc4\x9fi'  
b' kadar a\xc4\x9f\xc4\xb1rs\xc4\xb1n\nKa'  
b'natlar\xc4\xb1n \xc3\xa7\xc4\xb1rp\xc4\xb1nd'  
b'\xc4\xb1\xc4\x9f\xc4\xb1 kadar hafif\nKa'  
b'albinin att\xc4\xb1\xc4\x9f\xc4\xb1 ka'  
b'dar canl\xc4\xb1s\xc4\xb1n\nG\xc3\xb6z'  
b'lerinin uza\xc4\x9f\xc4\xb1 g\xc3\xb6rd'  
b'\xc3\xbc\xc4\x9f\xc3\xbc kadar gen\xc3\xa7'
```

Lecture Overview

- File I/O
 - Basics of Files
 - File Access Modes
 - Sequential Access
 - Random Access

seek() and tell() Functions

- So far we have read and written files sequentially.
- It is also possible to read and write at specific locations in a file.
- To achieve this the file object provides following two methods:

fileObject.seek(offset[, whence]) : Sets the file's current position.

offset – This is the position of the read/write pointer within the file.

whence – This is optional and defaults to 0 which means absolute file positioning, other values are 1 which means seek relative to the current position and 2 means seek relative to the file's end.

fileObject.tell() : Returns an integer giving the file object's current position in the file represented as number of bytes from the beginning of the file when in binary mode and an opaque number when in text mode.

Random Access: Example

```
f = open("digits.txt", "w")  
f.write("0\n1\n2\n3\n4\n5\n6\n7\n8\n9\n")  
f.close()
```

```
f = open("digits.txt", "r")  
print(f.read())  
f.close()
```

This is how it
looks when
printed.

0
1
2
3
4
5
6
7
8
9

This is how it
looks on the
file.

Position	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
	0	\n	1	\n	2	\n	3	\n	4	\n	5	\n	6	\n	7	\n	8	\n	9	\n

Random Access: Example (cont'd)

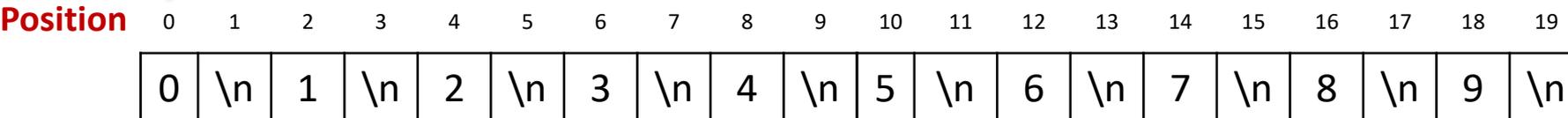
The first byte is positioned when the file is opened.

```
f = open("digits.txt", "r")  
l = f.readline()  
print(f.tell())
```

```
f.seek(10)  
print(f.readline())  
print(f.tell())  
f.close()
```

```
f = open("digits.txt", "r+")  
f.seek(10)  
f.write("*")  
print(f.tell())
```

```
f.seek(10)  
print(f.readline())  
f.close()
```



Random Access: Example (cont'd)

First line is read (new line character is included).

File is positioned at line #2.

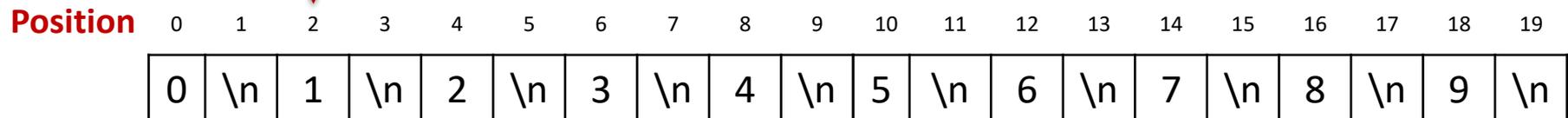
```
f = open("digits.txt", "r")  
l = f.readline()  
print(f.tell())
```

2

```
f.seek(10)  
print(f.readline())  
print(f.tell())  
f.close()
```

```
f = open("digits.txt", "r+")  
f.seek(10)  
f.write("*")  
print(f.tell())
```

```
f.seek(10)  
print(f.readline())  
f.close()
```



Random Access: Example (cont'd)

File is positioned at line #5, and then read.

File is positioned at line #6.

```
f = open("digits.txt", "r")  
l = f.readline()  
print(f.tell())
```

2

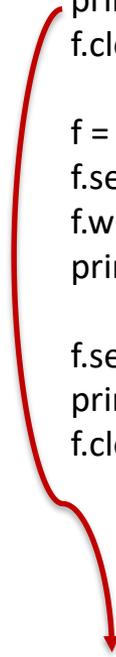
```
f.seek(10)  
print(f.readline())  
print(f.tell())  
f.close()
```

5

12

```
f = open("digits.txt", "r+")  
f.seek(10)  
f.write("*")  
print(f.tell())
```

```
f.seek(10)  
print(f.readline())  
f.close()
```



Position	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
	0	\n	1	\n	2	\n	3	\n	4	\n	5	\n	6	\n	7	\n	8	\n	9	\n

Random Access: Example (cont'd)

```
f = open("digits.txt", "r")  
l = f.readline()  
print(f.tell())
```

2

File is positioned at line #5
again.

```
f.seek(10)  
print(f.readline())  
print(f.tell())  
f.close()
```

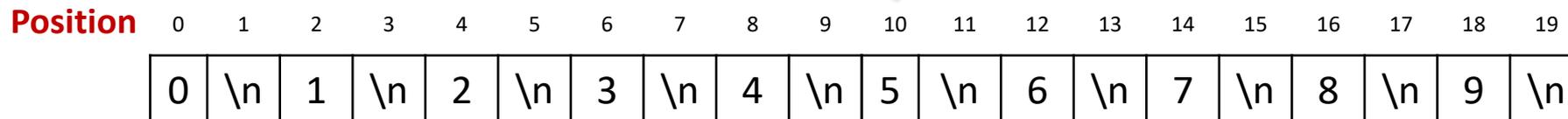
5

12

File is positioned at line #6.

```
f = open("digits.txt", "r+")  
f.seek(10)  
f.write("*")  
print(f.tell())
```

```
f.seek(10)  
print(f.readline())  
f.close()
```



Random Access: Example (cont'd)

```
f = open("digits.txt", "r")  
l = f.readline()  
print(f.tell())
```

2

```
f.seek(10)  
print(f.readline())  
print(f.tell())  
f.close()
```

5

12

```
f = open("digits.txt", "r+")  
f.seek(10)  
f.write("*")  
print(f.tell())
```

11

```
f.seek(10)  
print(f.readline())  
f.close()
```



Position	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
	0	\n	1	\n	2	\n	3	\n	4	\n	*	\n	6	\n	7	\n	8	\n	9	\n

Random Access: Example (cont'd)

```
f = open("digits.txt", "r")  
l = f.readline()  
print(f.tell())
```

2

```
f.seek(10)  
print(f.readline())  
print(f.tell())  
f.close()
```

5

12

```
f = open("digits.txt", "r+")  
f.seek(10)  
f.write("*")  
print(f.tell())
```

11

```
f.seek(10)  
print(f.readline())  
f.close()
```

*



Position	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
	0	\n	1	\n	2	\n	3	\n	4	\n	*	\n	6	\n	7	\n	8	\n	9	\n

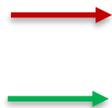
Example: Fixed Length Records

```
record_length = 40    # Length of a student record  
search_term = "Erkut" # student to be looked up in the file
```

```
f = open("grades.txt", "w")  
f.write("%-15s%-15s%10.2f"("Fuat", "Akai", 2.75))  
f.write("%-15s%-15s%10.2f"("Erkut", "Erdem", 3.90))  
f.write("%-15s%-15s%10.2f"("Aykut", "Erdem", 3.50))  
f.close()
```

Position in
the file

Content of
the file



0	39	40	79	80	119
Fuat Akai	2.75	Erkut Erdem	3.90	Aykut Erdem	3.50

File: grades.txt

```
index = {"Fuat":0, "Erkut":1, "Aykut":2} # index students
```

```
f = open("grades.txt", "r")  
f.seek(index[search_term] * record_length)  
print(f.read(record_length))  
f.close()
```

Output:

Erkut Erdem 3.90

Next time... Testing, debugging, exceptions

Exceptions



```
try:  
    ....  
    ....  
except:  
    ....  
finally:  
    ....
```



Debugging

