

# BBM406

## Fundamentals of Machine Learning

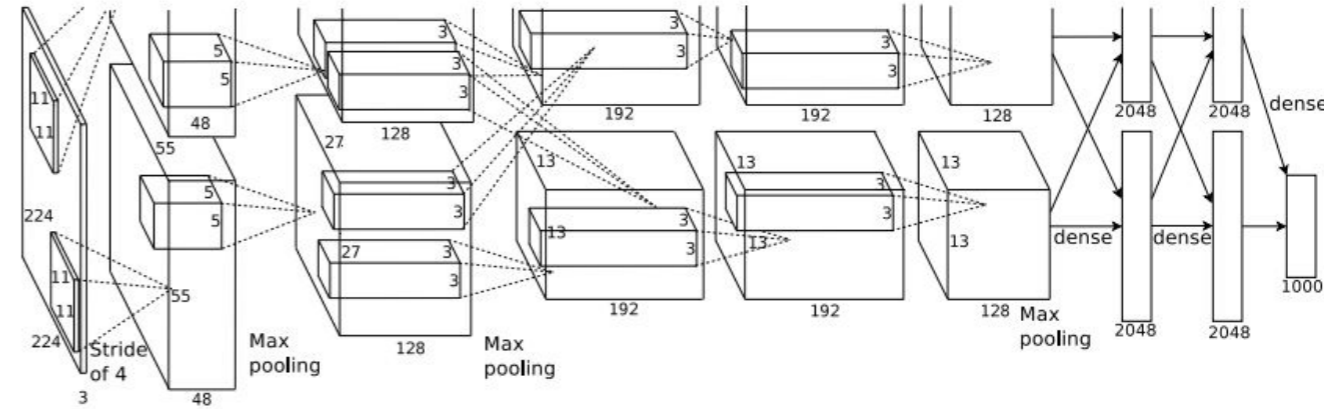
### Lecture 15: Support Vector Machines

# Announcement

- Midterm exam will be held on Apr 21, 2021 at 09.00 (online).
- No class next Monday! Extra office hour.

# Last time...

*AlexNet [Krizhevsky et al. 2012]*



Full (simplified) AlexNet architecture:

[227x227x3] INPUT

[55x55x96] **CONV1**: 96 11x11 filters at stride 4, pad 0

[27x27x96] **MAX POOL1**: 3x3 filters at stride 2

[27x27x96] **NORM1**: Normalization layer

[27x27x256] **CONV2**: 256 5x5 filters at stride 1, pad 2

[13x13x256] **MAX POOL2**: 3x3 filters at stride 2

[13x13x256] **NORM2**: Normalization layer

[13x13x384] **CONV3**: 384 3x3 filters at stride 1, pad 1

[13x13x384] **CONV4**: 384 3x3 filters at stride 1, pad 1

[13x13x256] **CONV5**: 256 3x3 filters at stride 1, pad 1

[6x6x256] **MAX POOL3**: 3x3 filters at stride 2

[4096] **FC6**: 4096 neurons

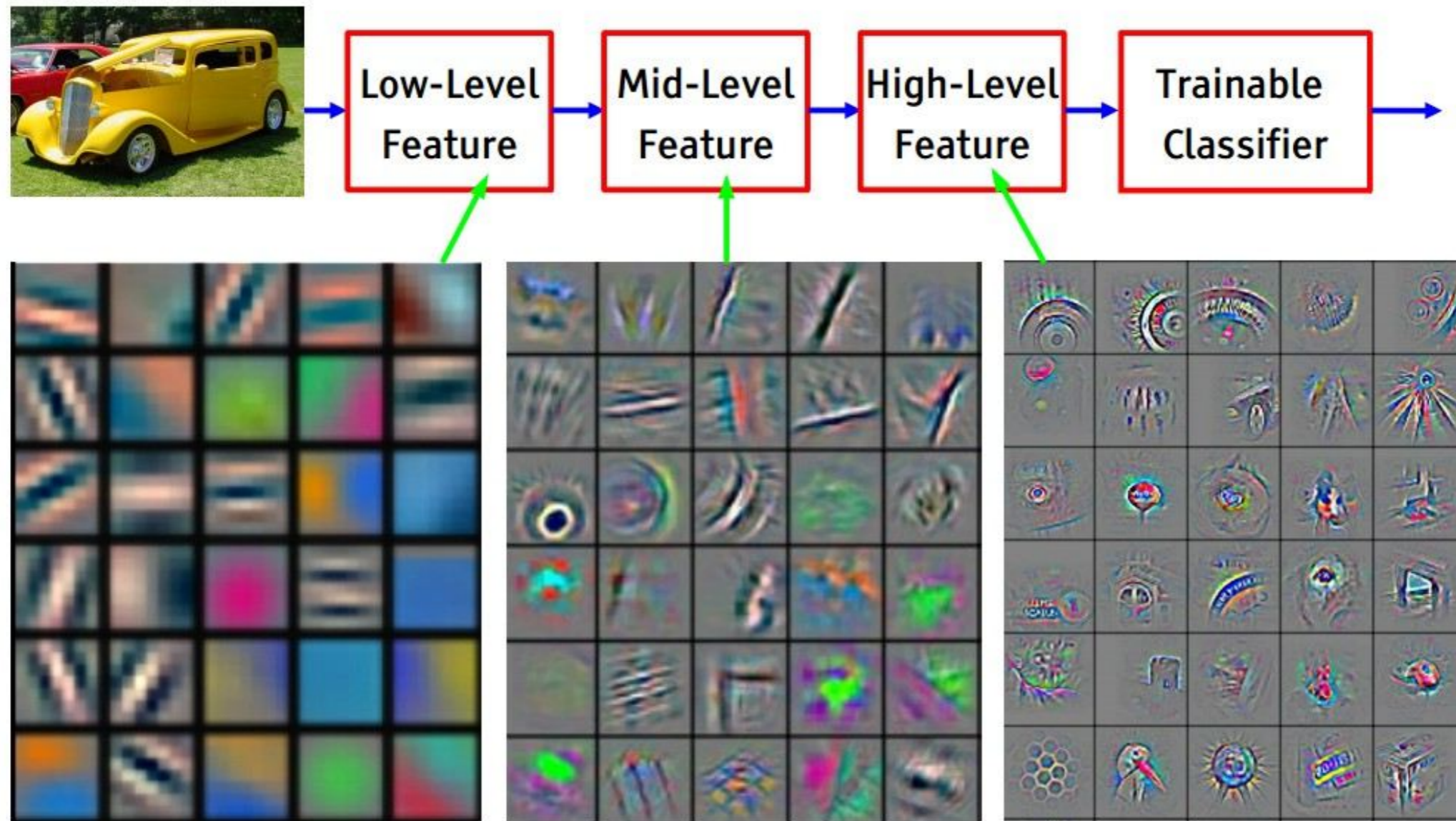
[4096] **FC7**: 4096 neurons

[1000] **FC8**: 1000 neurons (class scores)

## Details/Retrospectives:

- first use of ReLU
- used Norm layers (not common anymore)
- heavy data augmentation
- dropout 0.5
- batch size 128
- SGD Momentum 0.9
- Learning rate  $1e-2$ , reduced by 10 manually when val accuracy plateaus
- L2 weight decay  $5e-4$
- 7 CNN ensemble: 18.2%  $\rightarrow$  15.4%

# Last time.. Understanding ConvNets



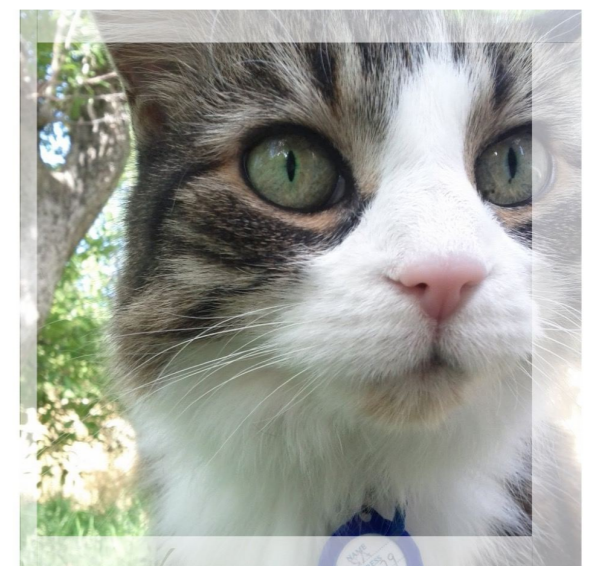
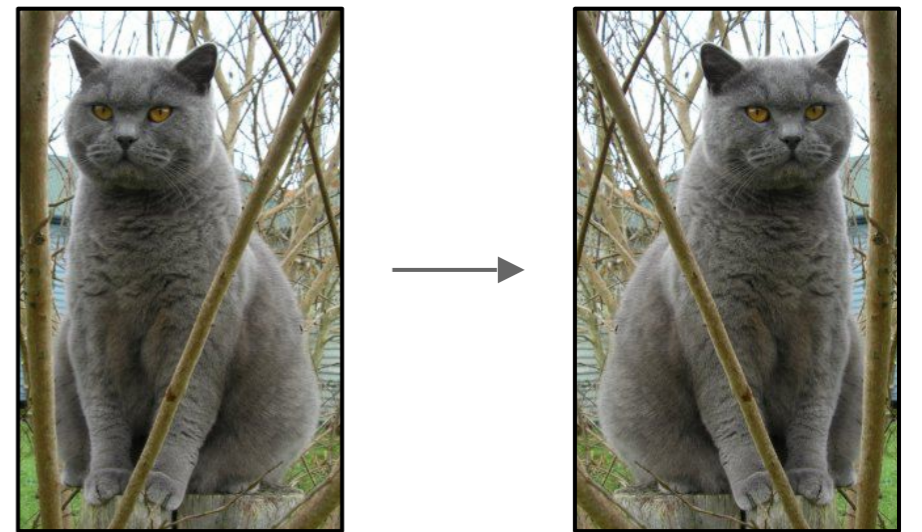
Feature visualization of convolutional net trained on ImageNet from [Zeiler & Fergus 2013]

<http://cs.nyu.edu/~fergus/papers/zeilerECCV2014.pdf>  
[http://cs.nyu.edu/~fergus/presentations/nips2013\\_final.pdf](http://cs.nyu.edu/~fergus/presentations/nips2013_final.pdf)

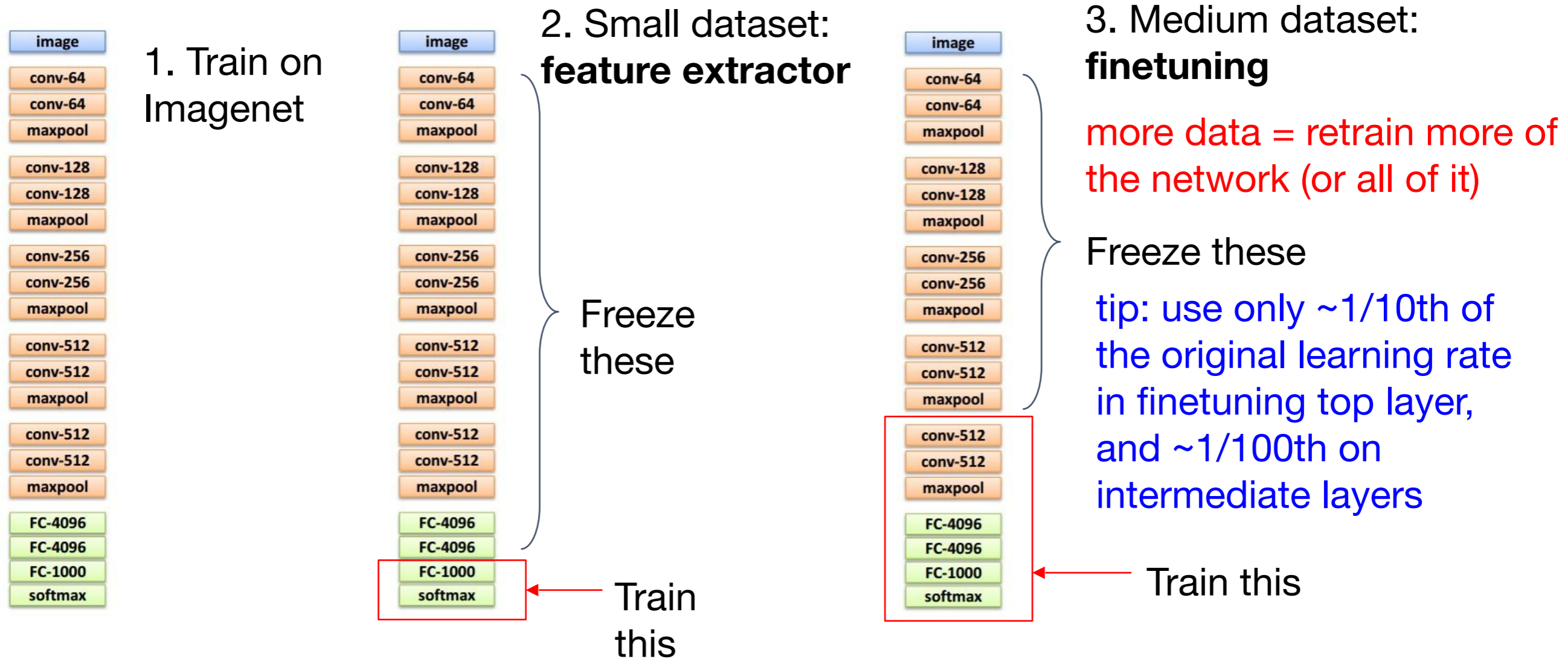
# Last time... Data Augmentation

Random mix/combinations of:

- translation
- rotation
- stretching
- shearing,
- lens distortions, ...



# Last time... Transfer Learning with Convolutional Networks



# Today

- Support Vector Machines
  - Large Margin Separation
  - Optimization Problem
  - Support Vectors

# Recap: Binary Classification Problem

- **Training data:** sample drawn i.i.d. from set  $X \subseteq \mathbb{R}^N$  according to some distribution  $D$ ,

$$S = ((x_1, y_1), \dots, (x_m, y_m)) \in X \times \{-1, +1\}.$$

- **Problem:** find hypothesis  $h: X \mapsto \{-1, +1\}$  in  $H$  (classifier) with small generalization error  $R_D(h)$ .
- **Linear classification:**
  - Hypotheses based on hyperplanes.
  - Linear separation in high-dimensional space.



# Example: Spam

- Imagine 3 features (spam is “positive” class):
  - free (number of occurrences of “free”)
  - money (occurrences of “money”)
  - BIAS (intercept, always has value 1)

$x$   
“free money”

$f(x)$

BIAS	:	1
free	:	1
money	:	1
...		

$w$

BIAS	:	-3
free	:	4
money	:	2
...		

$$\sum_i w_i \cdot f_i(x)$$

$$(1)(-3) \quad +$$

$$(1)(4) \quad +$$

$$(1)(2) \quad +$$

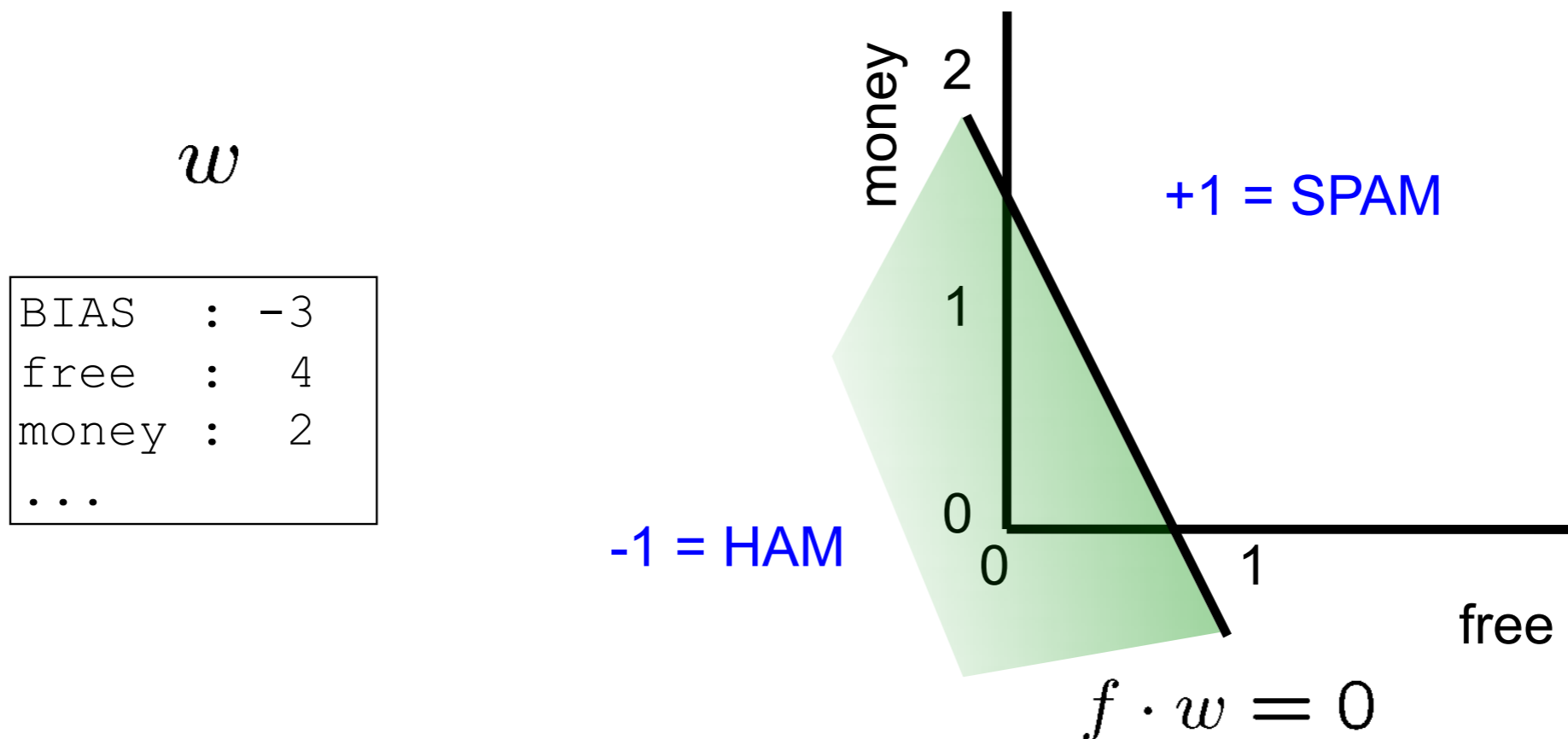
...

$$= 3$$

$w \cdot f(x) > 0 \rightarrow$  **SPAM!!!**

# Binary Decision Rule

- In the space of feature vectors
  - Examples are points
  - Any weight vector is a hyperplane
  - One side corresponds to  $Y = +1$
  - Other corresponds to  $Y = -1$



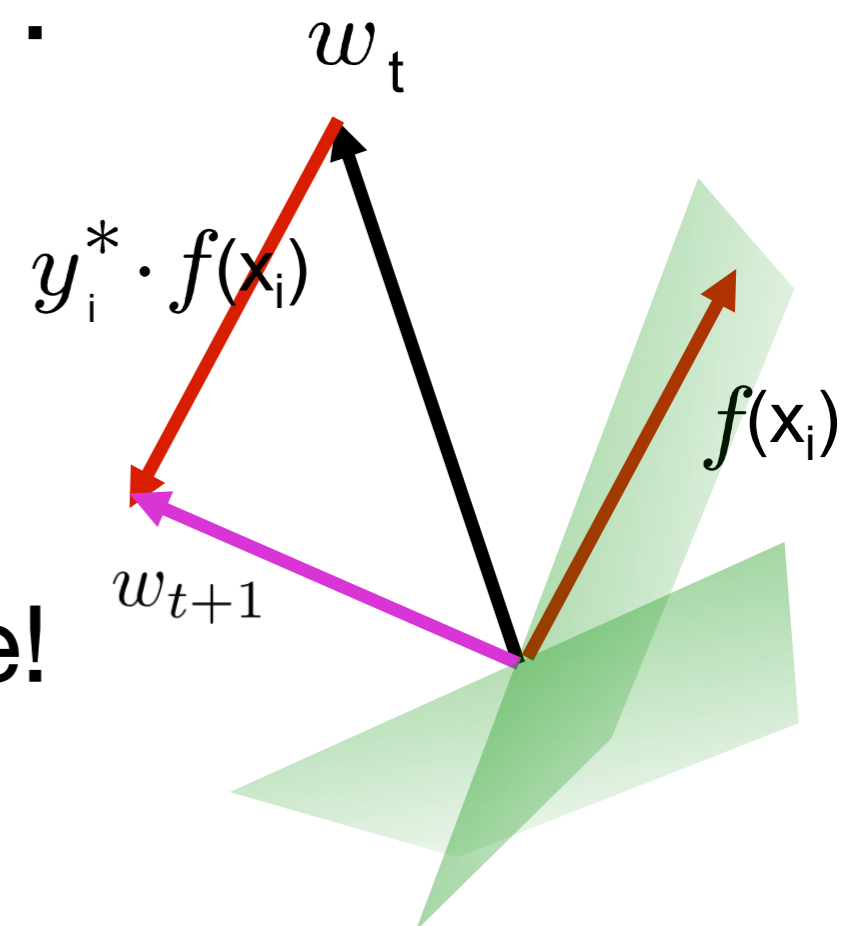
# The perceptron algorithm

- Start with weight vector  $= \vec{0}$
- For each training instance  $(x_i, y_i^*)$ :
  - Classify with current weights

$$y_i = \begin{cases} +1 & \text{if } w \cdot f(x_i) \geq 0 \\ -1 & \text{if } w \cdot f(x_i) < 0 \end{cases}$$

- If correct (i.e.  $y = y_i^*$ ), no change!
- If wrong: update

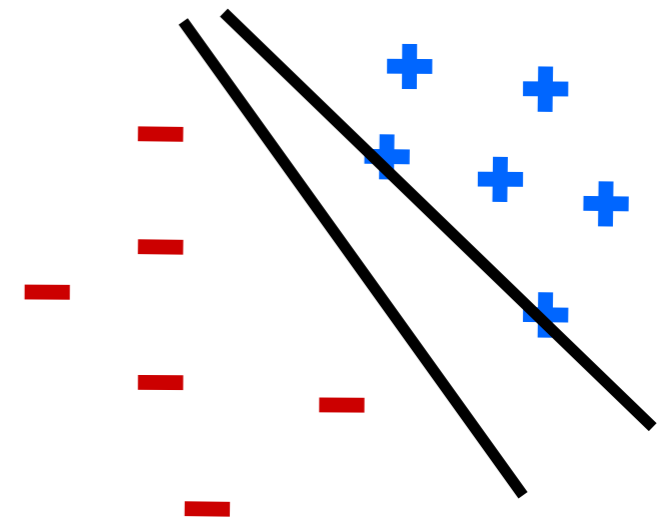
$$w = w + y_i^* f(x_i)$$



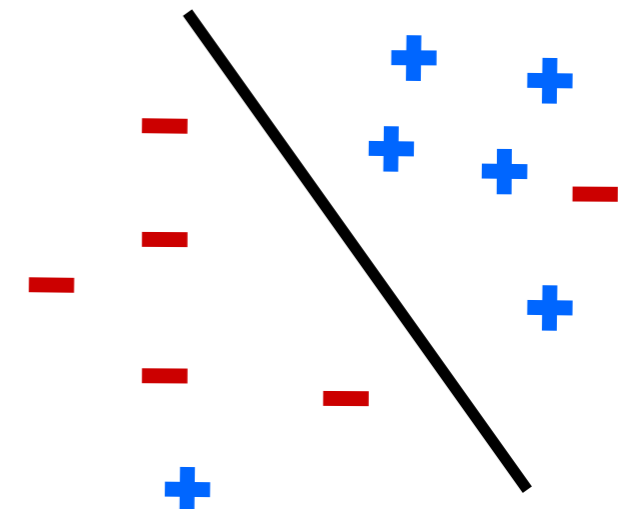
# Properties of the perceptron algorithm

- **Separability:** some parameters get the training set perfectly correct
- **Convergence:** if the training is linearly separable, perceptron will eventually converge

Separable

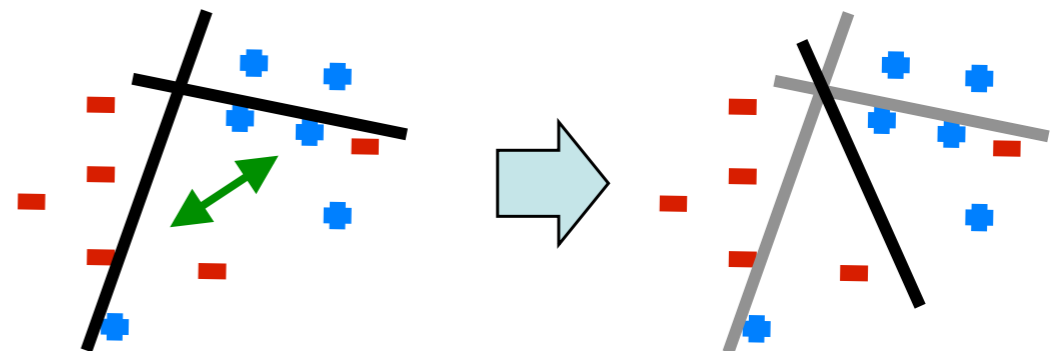
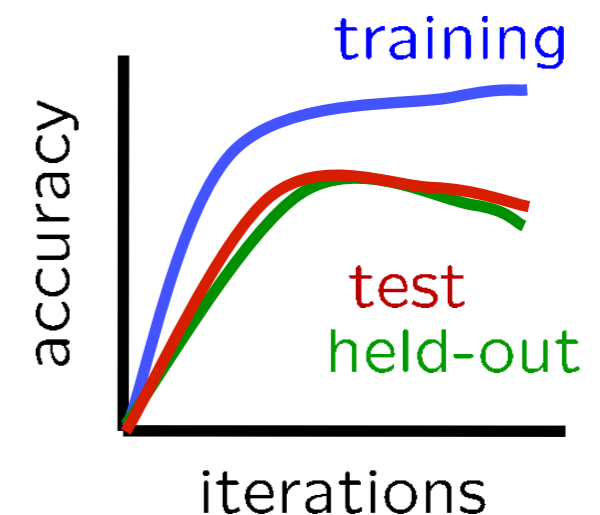
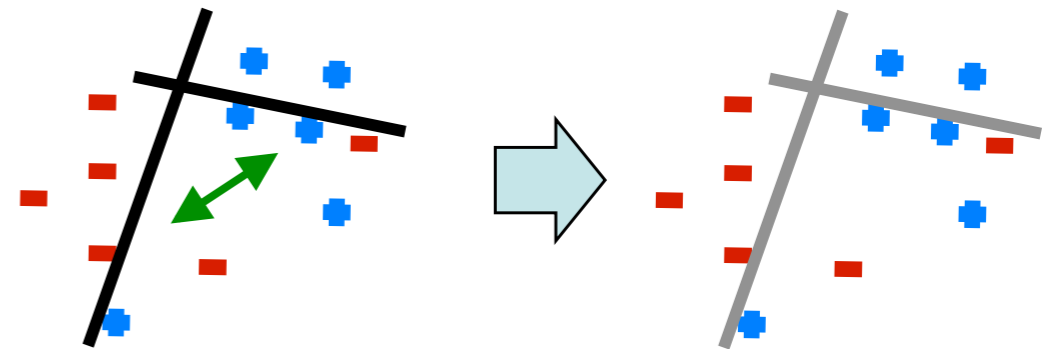


Non-Separable



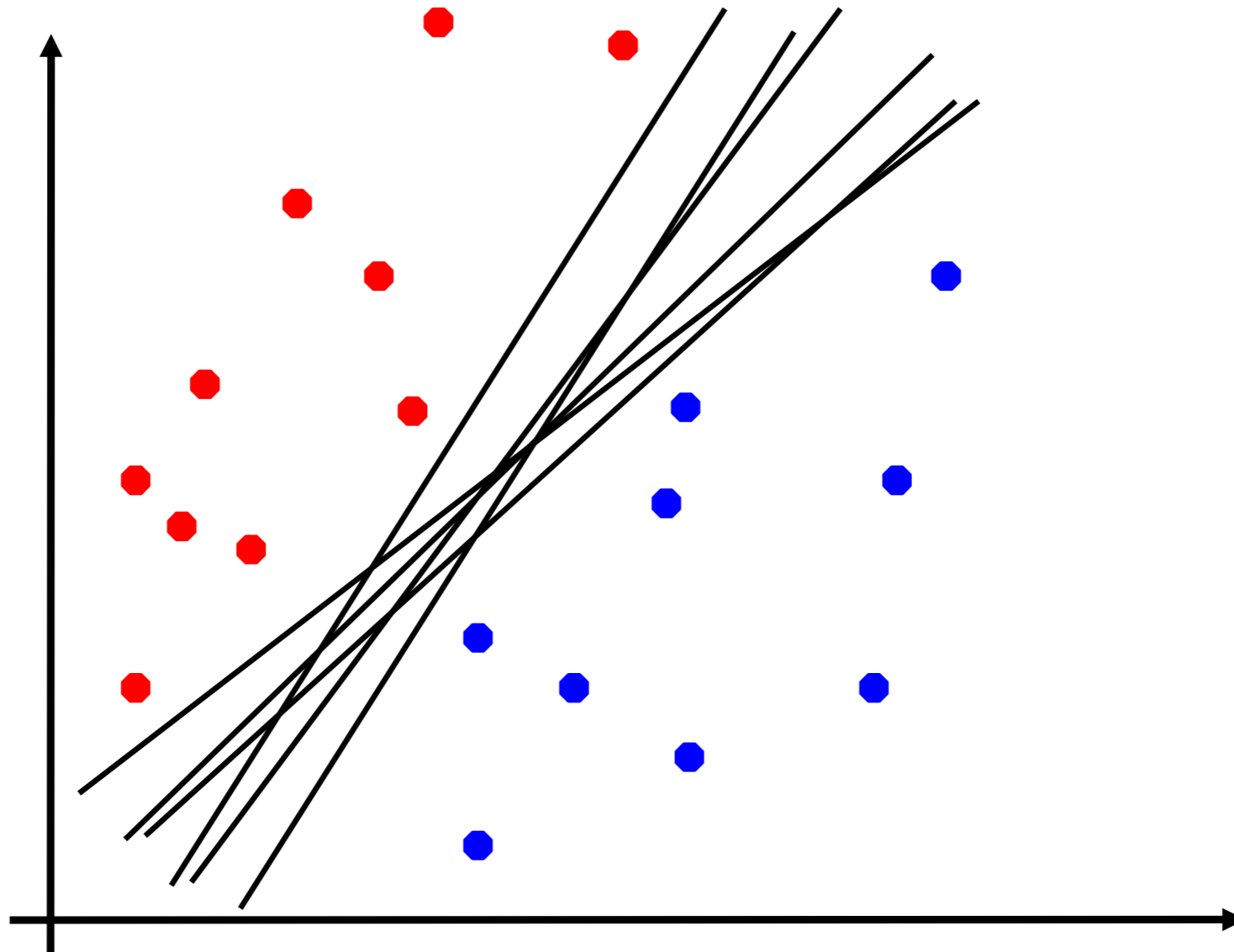
# Problems with the perceptron algorithm

- **Noise:** if the data isn't linearly separable, no guarantees of convergence or accuracy
- Frequently the training data is linearly separable! **Why?**
  - When the number of features is much larger than the number of data points, there is lots of flexibility
  - As a result, Perceptron can significantly **overfit** the data
- **Averaged** perceptron is an algorithmic modification that helps with both issues
  - Averages the weight vectors across all iterations



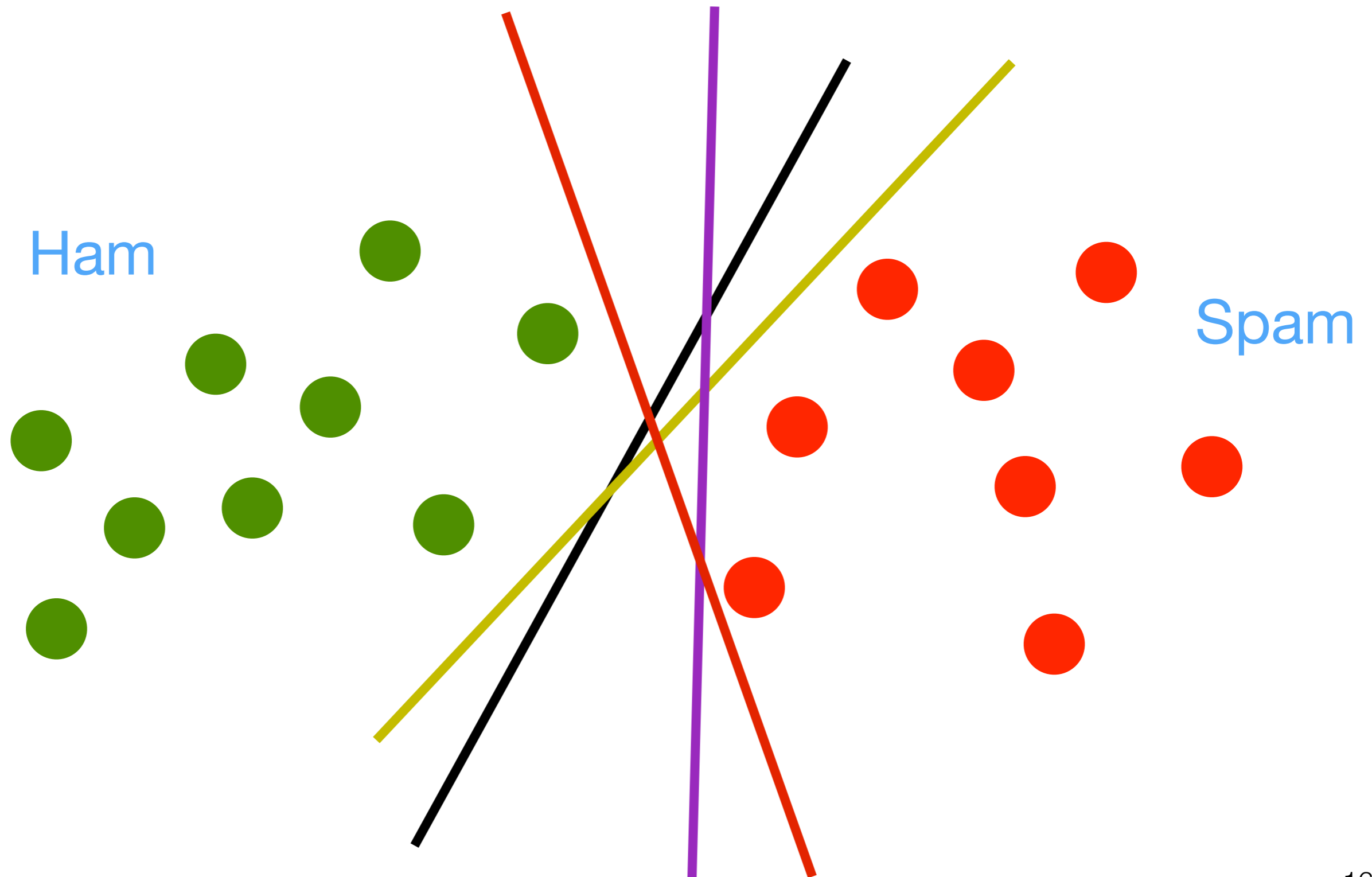
# Linear Separators

- Which of these linear separators is optimal?



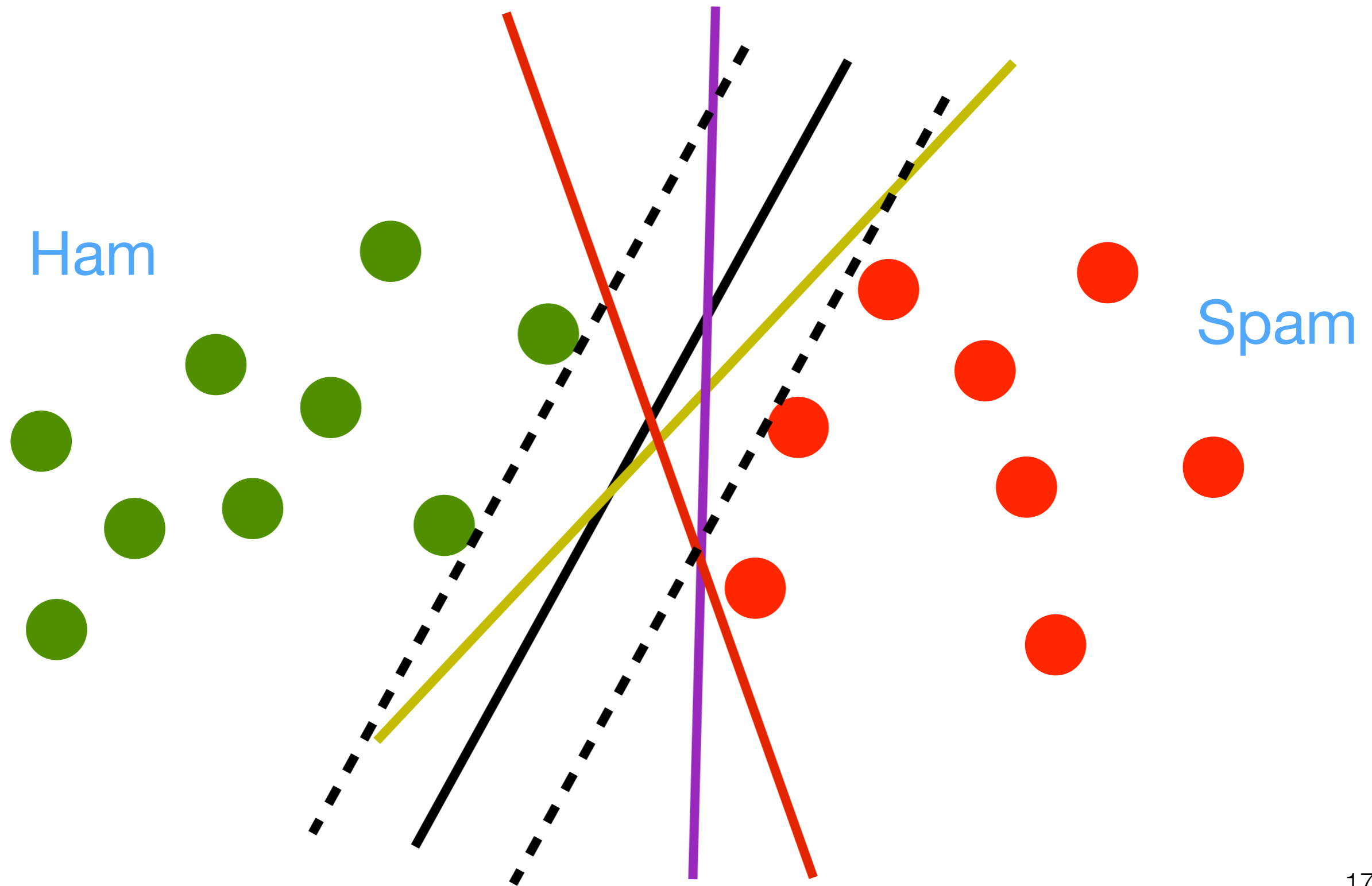
# Support Vector Machines

# Linear Separator

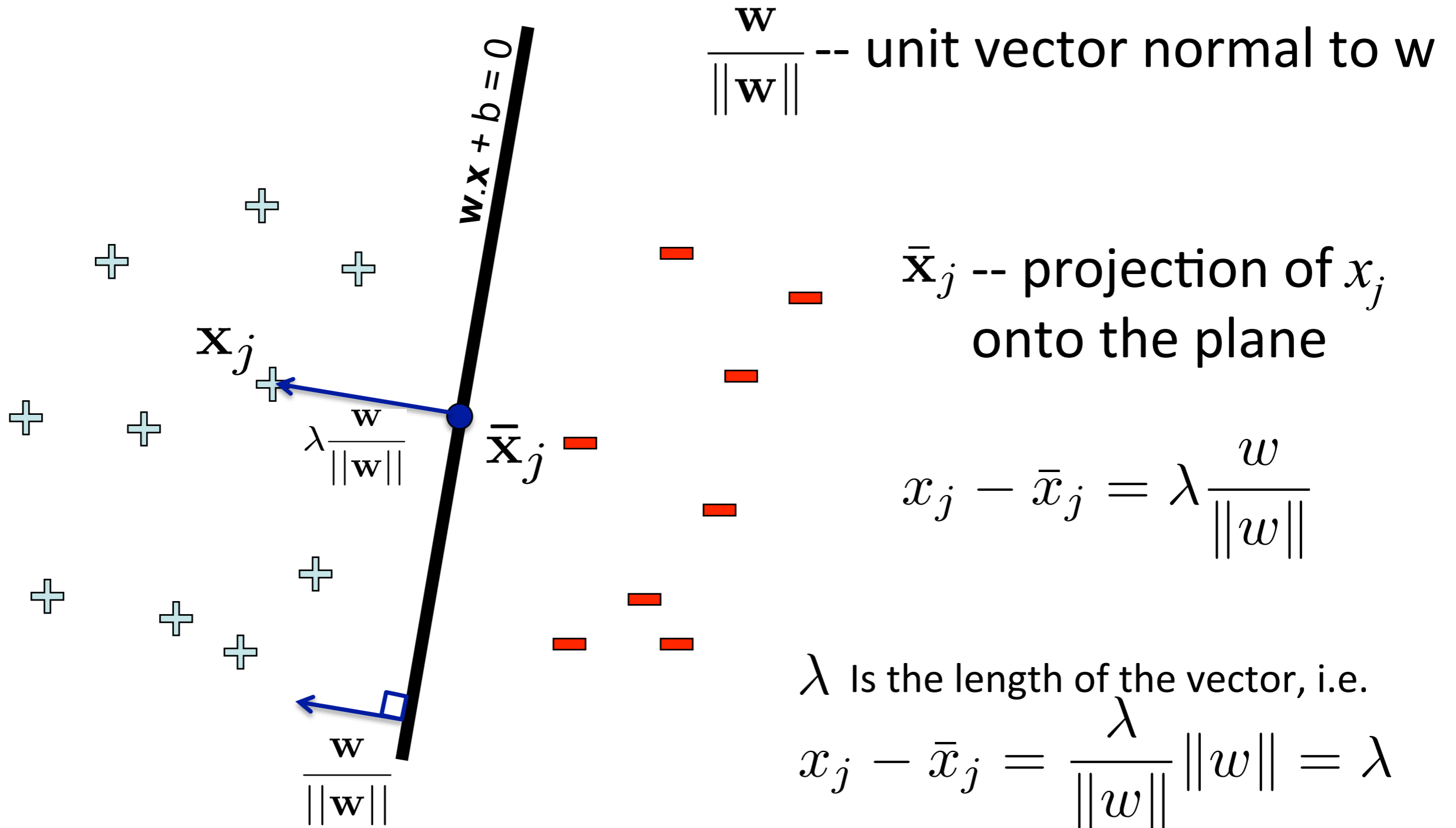




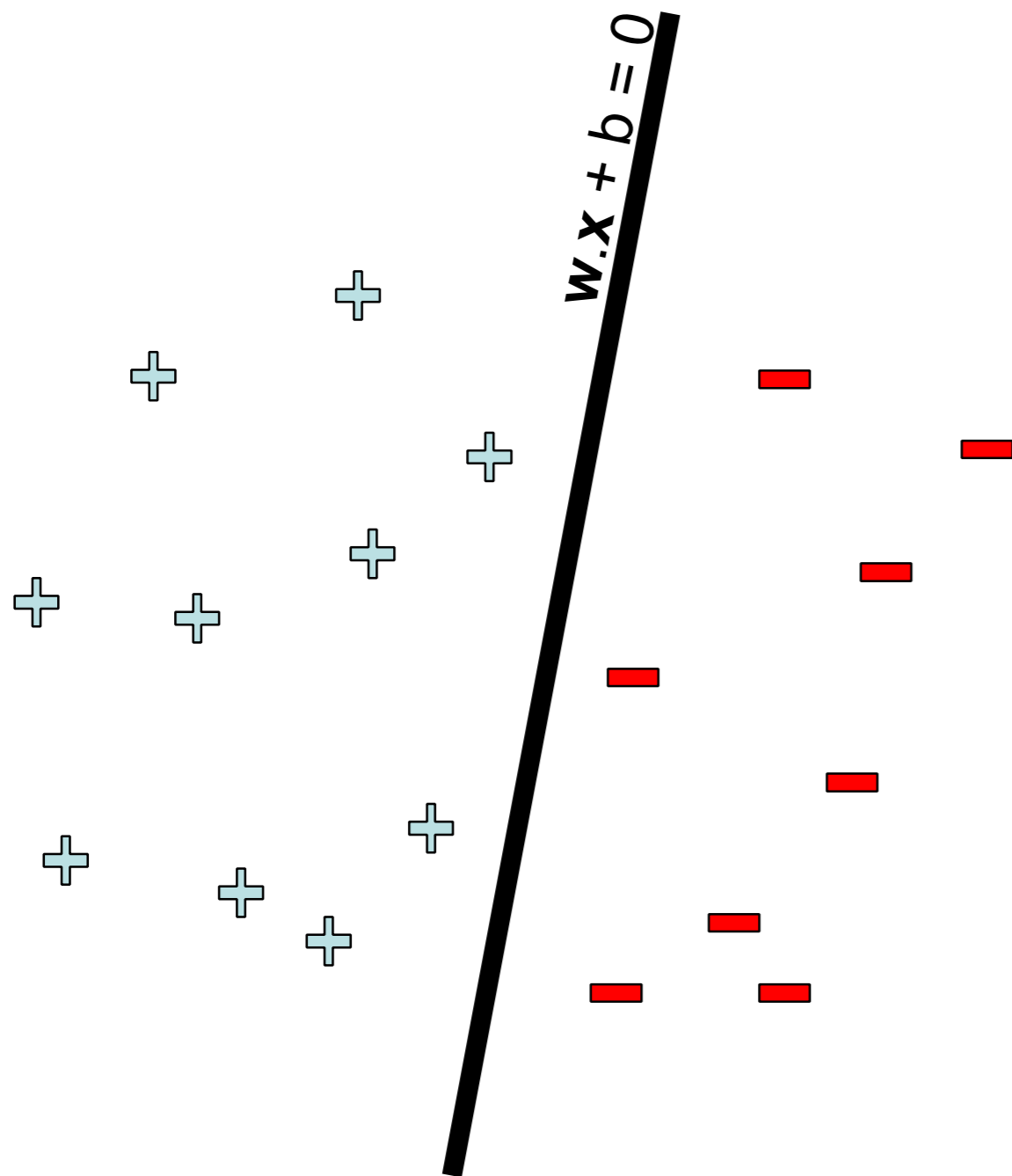
# Large Margin Classifier



# Review: Normal to a plane



# Scale invariance



Any other ways of writing the same dividing line?

- $w \cdot x + b = 0$
- $2w \cdot x + 2b = 0$
- $1000w \cdot x + 1000b = 0$
- ....

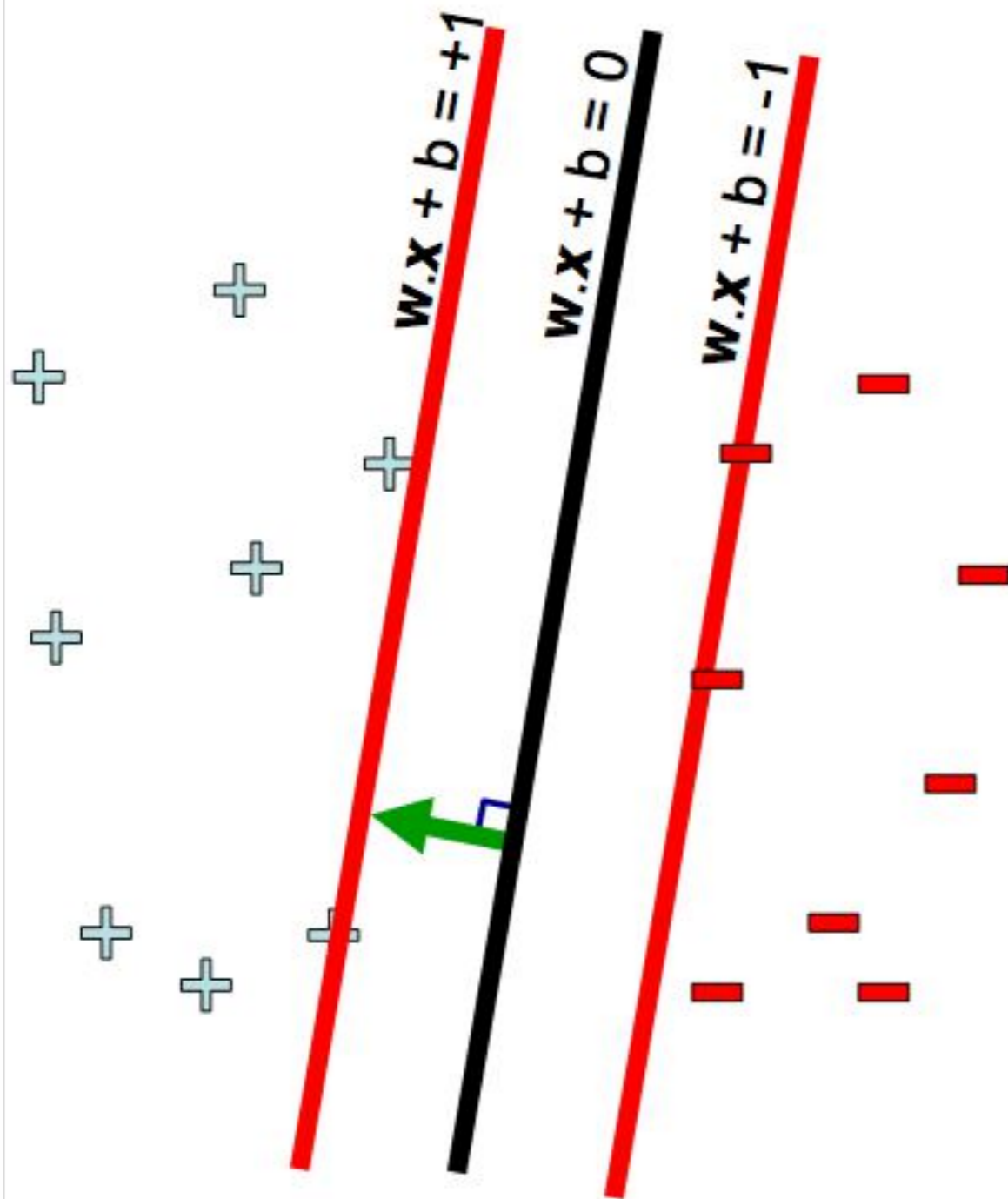
# Scale invariance

During learning, we set the scale by asking that, for all  $t$ ,

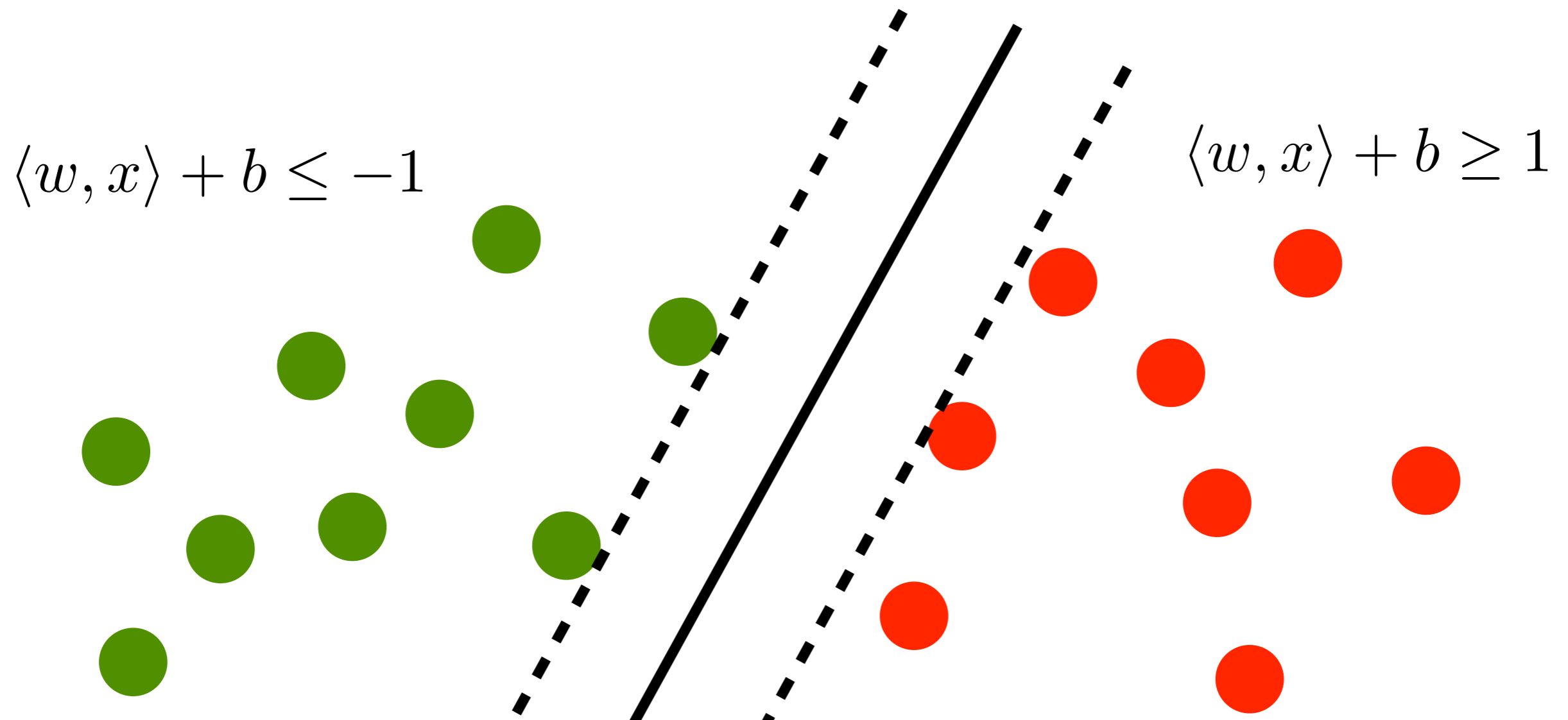
for  $y_t = +1$ ,  $w \cdot x_t + b \geq 1$   
and for  $y_t = -1$ ,  $w \cdot x_t + b \leq -1$

That is, we want to satisfy all of the **linear** constraints

$$y_t(w \cdot x_t + b) \geq 1 \quad \forall t$$



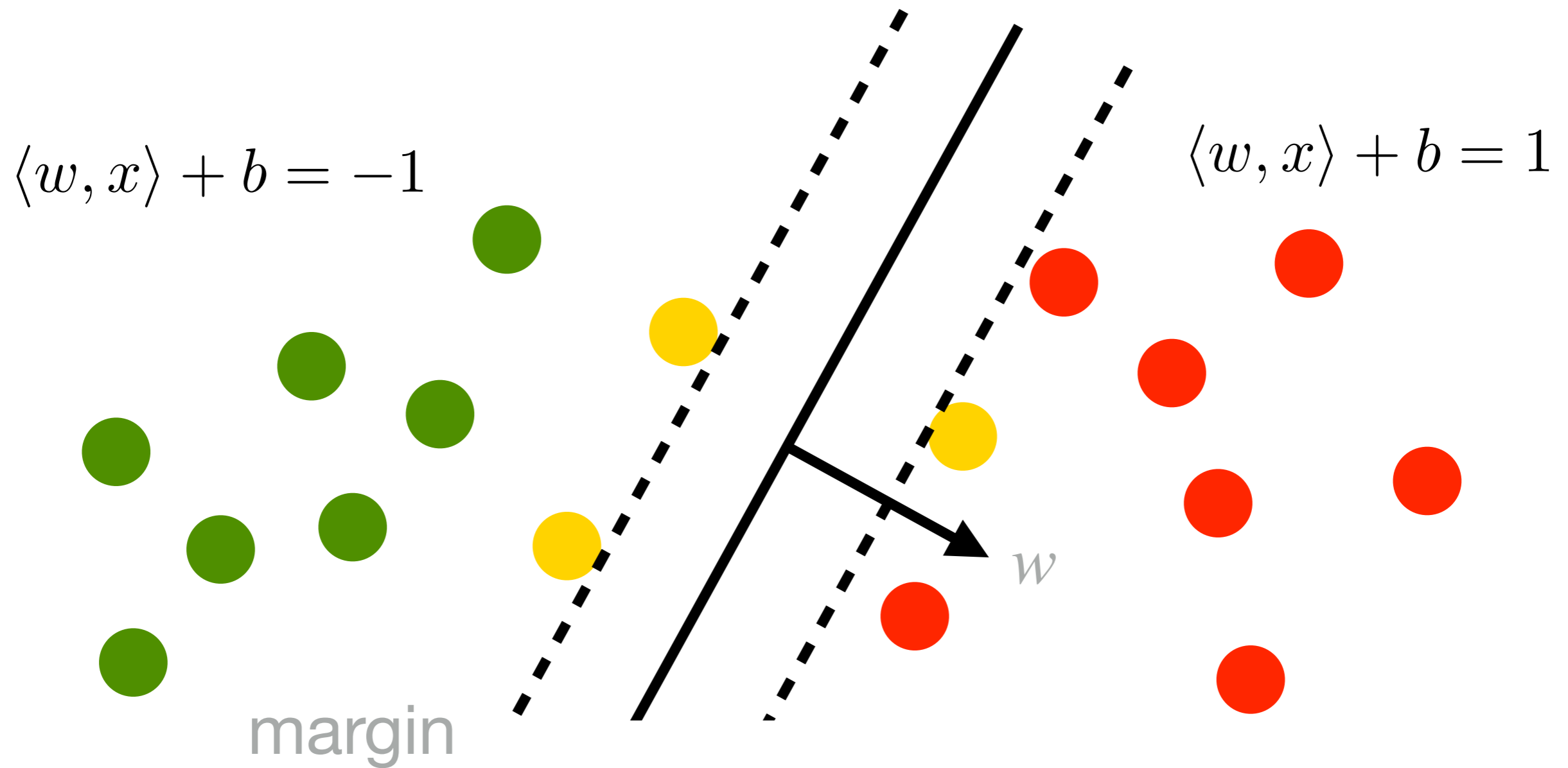
# Large Margin Classifier



linear function

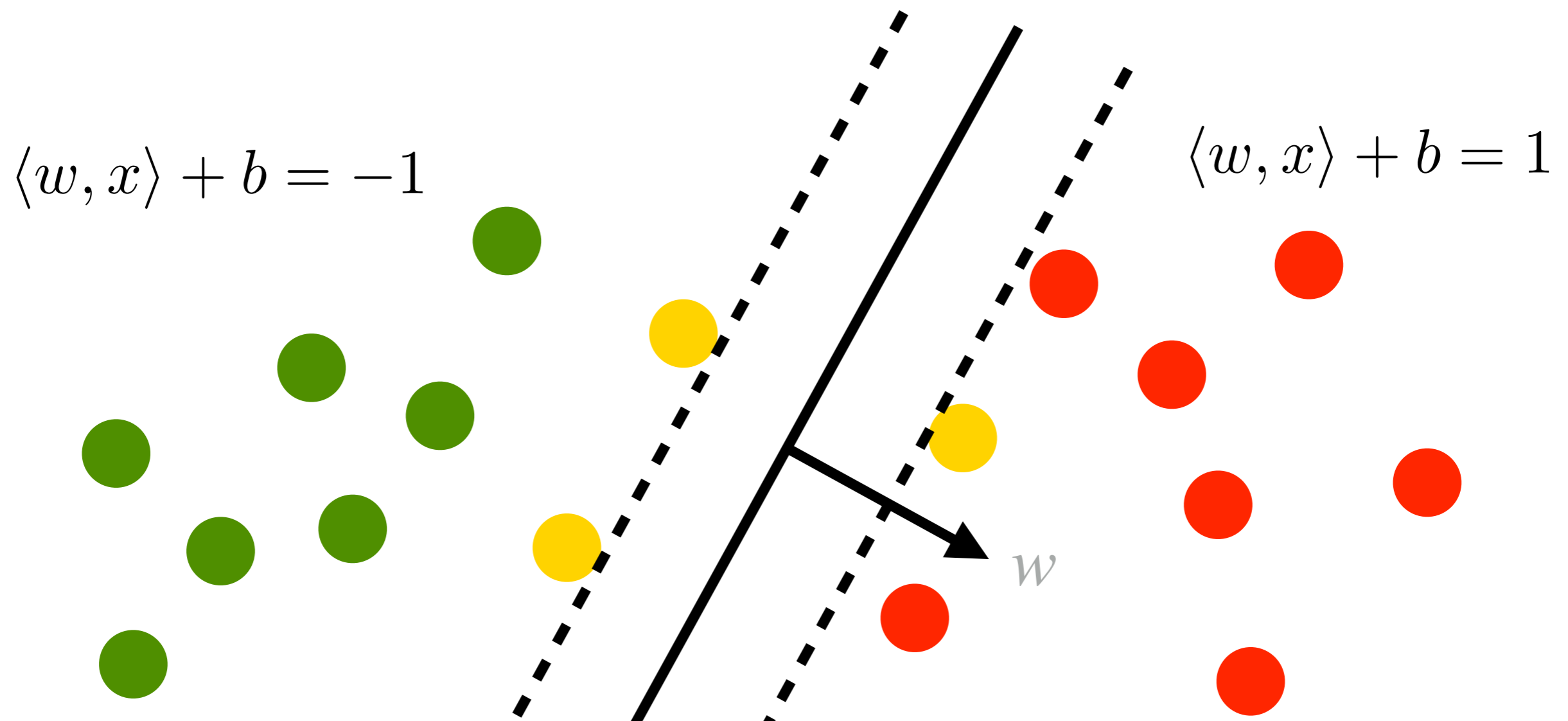
$$f(x) = \langle w, x \rangle + b$$

# Large Margin Classifier



$$\frac{\langle x_+ - x_-, w \rangle}{2 \|w\|} = \frac{1}{2 \|w\|} [[\langle x_+, w \rangle + b] - [\langle x_-, w \rangle + b]] = \frac{1}{\|w\|}$$

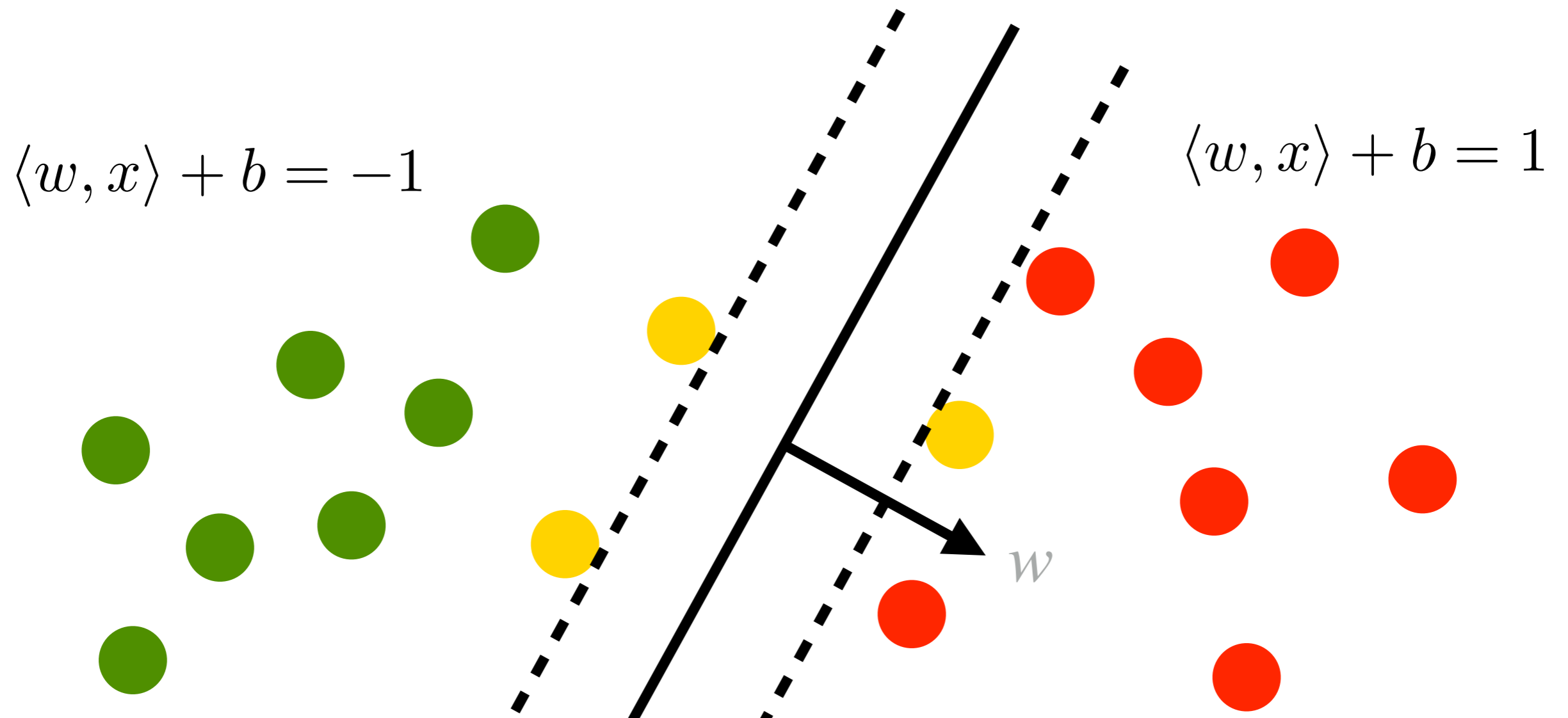
# Large Margin Classifier



optimization problem

$$\text{maximize}_{w,b} \frac{1}{\|w\|} \text{ subject to } y_i [\langle x_i, w \rangle + b] \geq 1$$

# Large Margin Classifier



optimization problem

$$\text{minimize}_{w,b} \frac{1}{2} \|w\|^2 \quad \text{subject to } y_i [\langle x_i, w \rangle + b] \geq 1$$



# Convex Programs for Dummies

- Primal optimization problem

$$\underset{x}{\text{minimize}} f(x) \text{ subject to } c_i(x) \leq 0$$

- Lagrange function

$$L(x, \alpha) = f(x) + \sum_i \alpha_i c_i(x)$$

- First order optimality conditions in  $x$

$$\partial_x L(x, \alpha) = \partial_x f(x) + \sum_i \alpha_i \partial_x c_i(x) = 0$$

- Solve for  $x$  and plug it back into  $L$

$$\underset{\alpha}{\text{maximize}} L(x(\alpha), \alpha)$$

(keep explicit constraints)

# Dual Problem

- Primal optimization problem

$$\underset{w, b}{\text{minimize}} \frac{1}{2} \|w\|^2 \quad \text{subject to } y_i [\langle x_i, w \rangle + b] \geq 1$$

- Lagrange function

$$L(w, b, \alpha) = \frac{1}{2} \|w\|^2 - \sum_i \alpha_i [y_i [\langle x_i, w \rangle + b] - 1]$$

constraint

Optimality in  $w, b$  is at saddle point with  $\alpha$

- Derivatives in  $w, b$  need to vanish

# Dual Problem

- Lagrange function

$$L(w, b, \alpha) = \frac{1}{2} \|w\|^2 - \sum_i \alpha_i [y_i [\langle x_i, w \rangle + b] - 1]$$

- Derivatives in  $w$ ,  $b$  need to vanish

$$\partial_w L(w, b, a) = w - \sum_i \alpha_i y_i x_i = 0$$

$$\partial_b L(w, b, a) = \sum_i \alpha_i y_i = 0$$

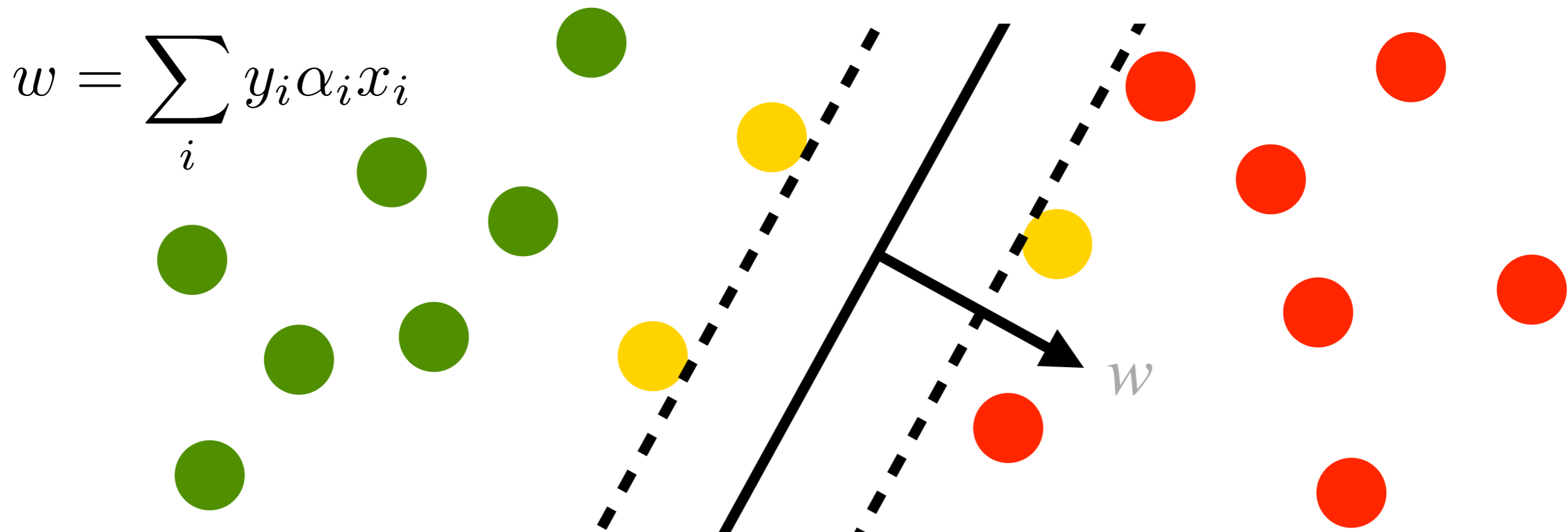
- Plugging terms back into  $L$  yields

$$\text{maximize}_{\alpha} - \frac{1}{2} \sum_{i,j} \alpha_i \alpha_j y_i y_j \langle x_i, x_j \rangle + \sum_i \alpha_i$$

$$\text{subject to } \sum_i \alpha_i y_i = 0 \text{ and } \alpha_i \geq 0$$

# Support Vector Machines

$$\text{minimize}_{w,b} \frac{1}{2} \|w\|^2 \quad \text{subject to } y_i [\langle x_i, w \rangle + b] \geq 1$$



$$w = \sum_i y_i \alpha_i x_i$$

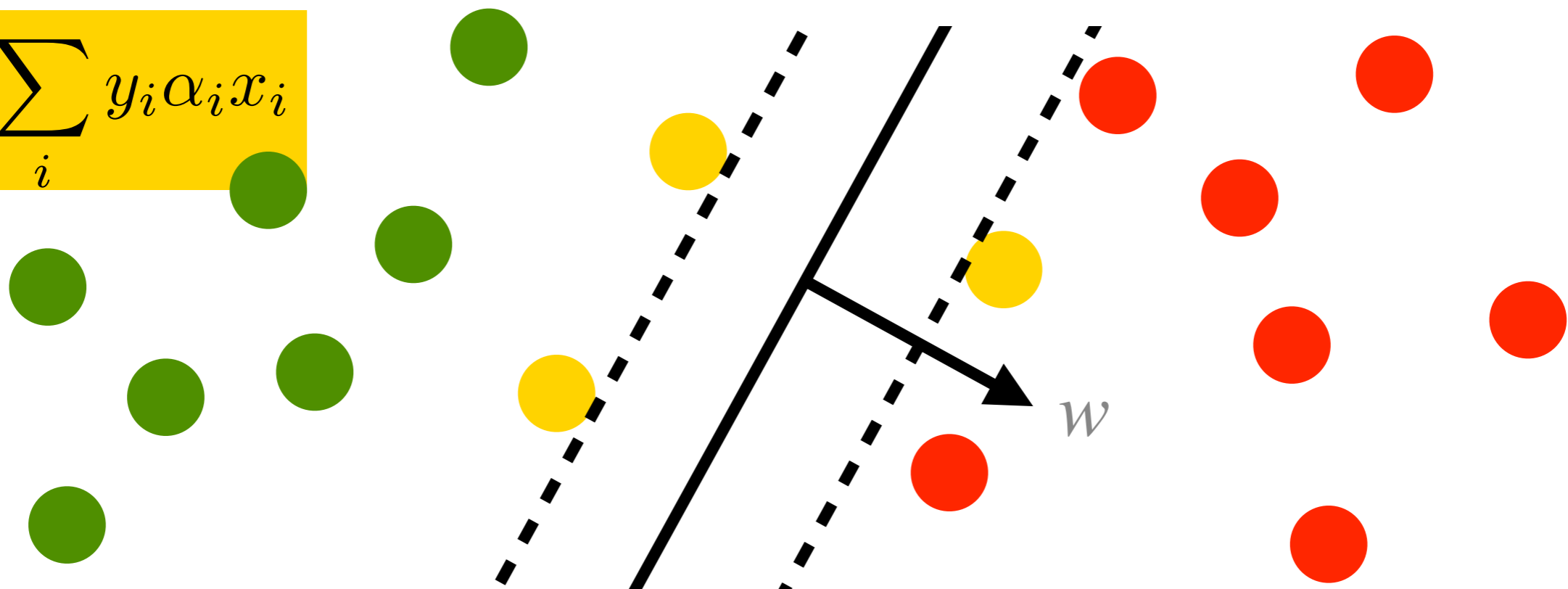
$$\text{maximize}_{\alpha} -\frac{1}{2} \sum_{i,j} \alpha_i \alpha_j y_i y_j \langle x_i, x_j \rangle + \sum_i \alpha_i$$

$$\text{subject to } \sum \alpha_i y_i = 0 \text{ and } \alpha_i \geq 0$$

# Support Vectors

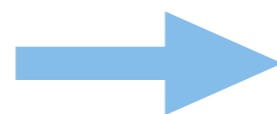
$$\text{minimize}_{w,b} \frac{1}{2} \|w\|^2 \quad \text{subject to } y_i [\langle x_i, w \rangle + b] \geq 1$$

$$w = \sum_i y_i \alpha_i x_i$$



Karush Kuhn Tucker  
Optimality condition

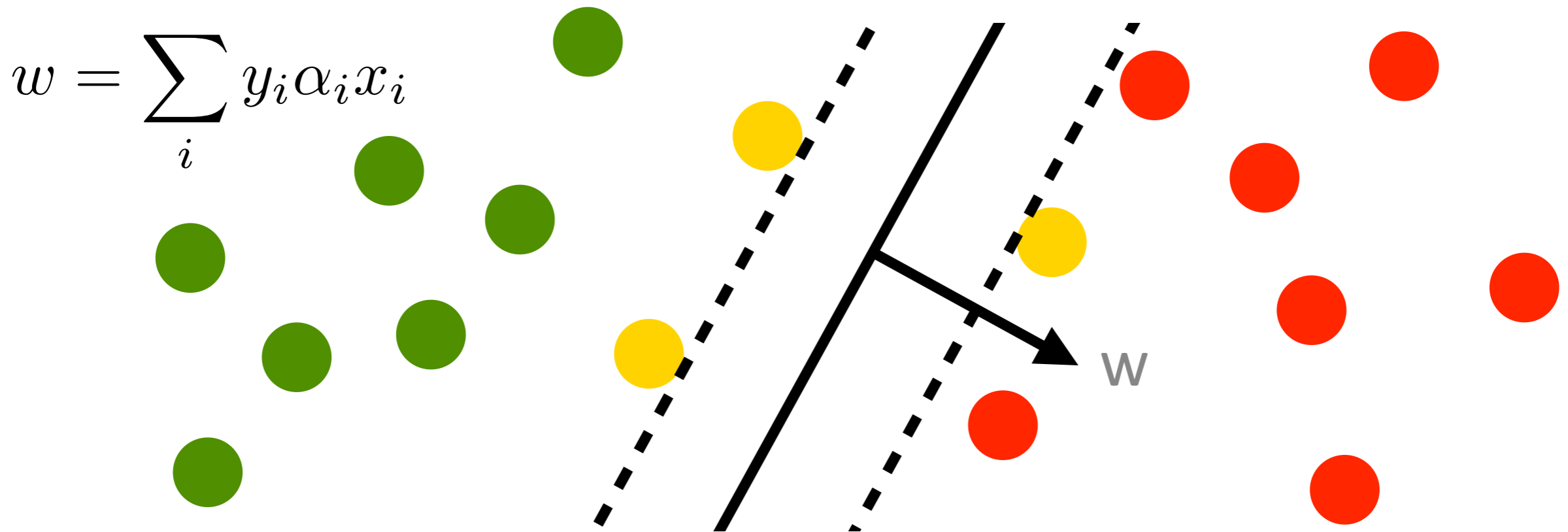
$$\alpha_i [y_i [\langle w, x_i \rangle + b] - 1] = 0$$



$$\alpha_i = 0$$

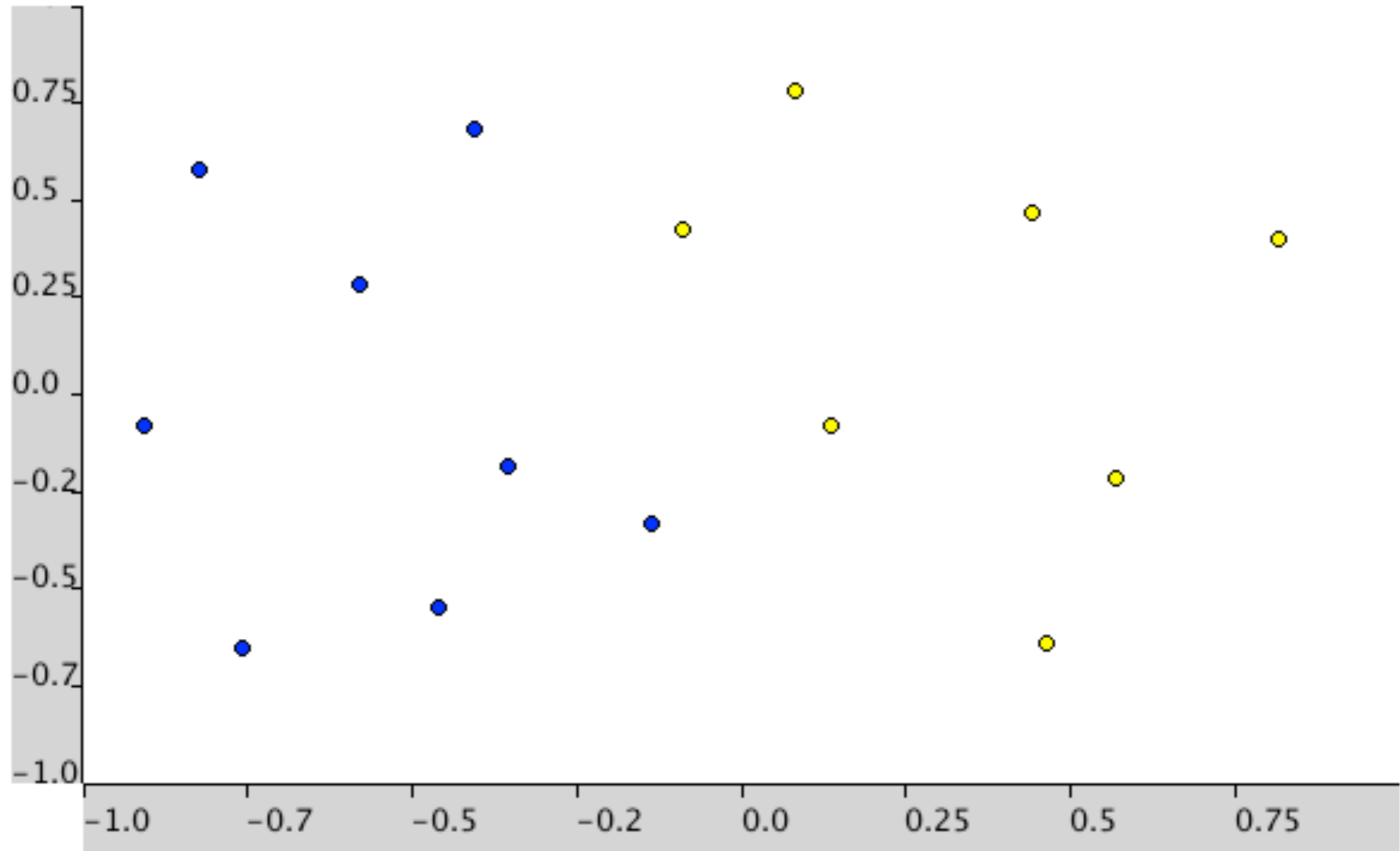
$$\alpha_i > 0 \implies y_i [\langle w, x_i \rangle + b] = 1$$

# Properties



- Weight vector  $w$  as weighted linear combination of instances
- Only points on margin matter (ignore the rest and get same solution)
- Only inner products matter
  - Quadratic program
  - We can replace the inner product by a kernel
- Keeps instances away from the margin

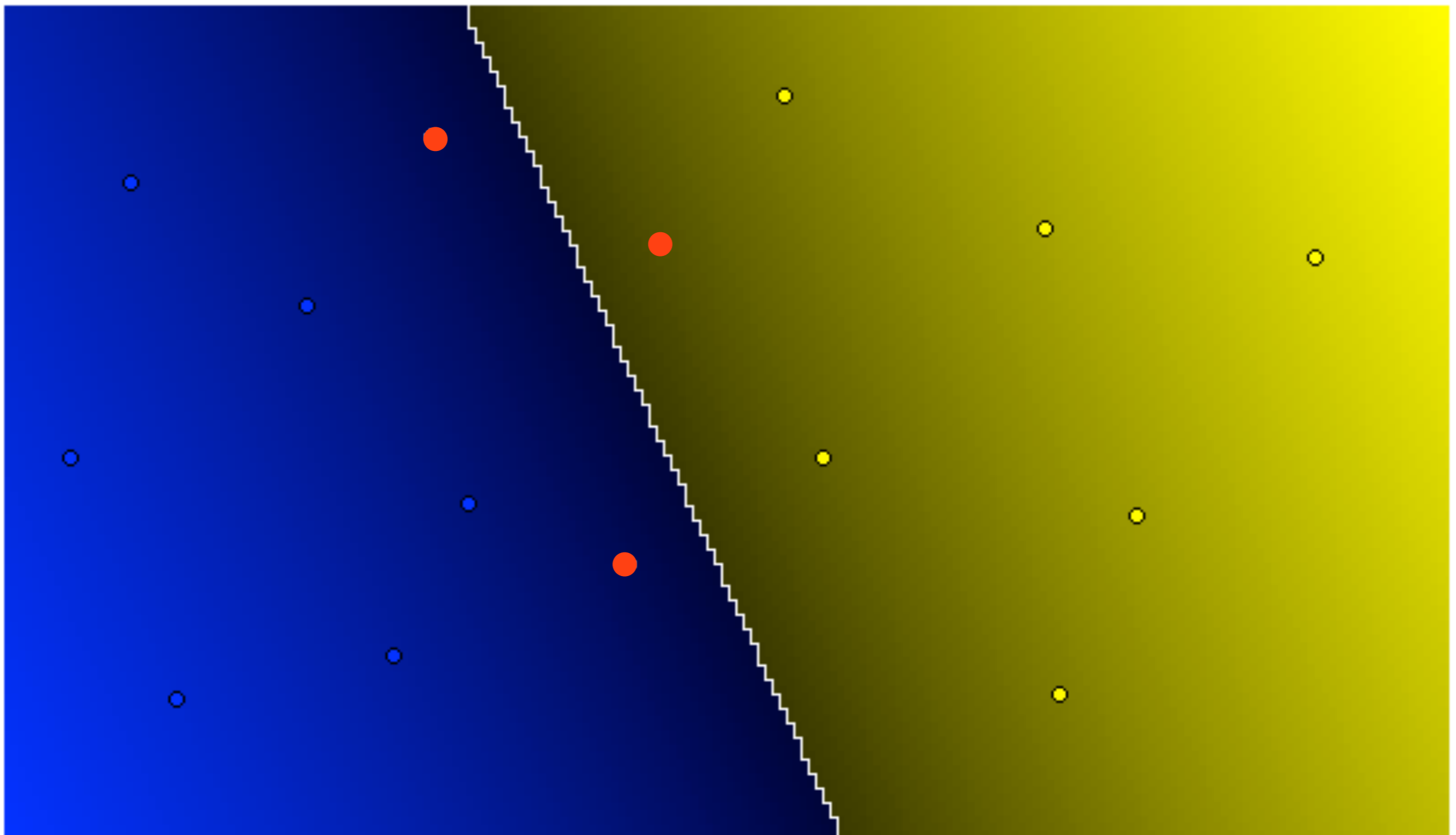
# Example



# Example

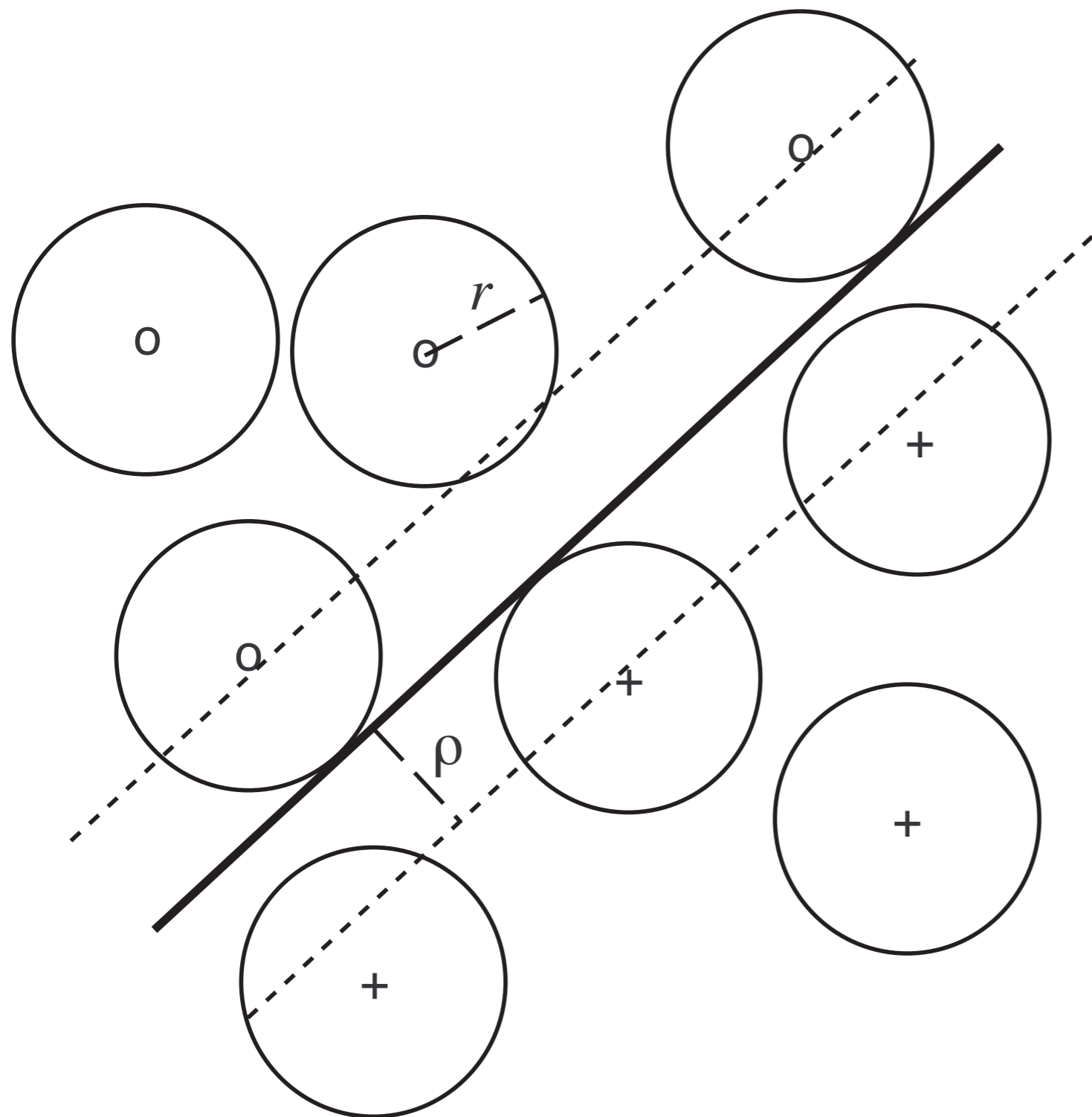
Number of Support Vectors: **3** (-ve: 2, +ve: 1) Total number of points: 15

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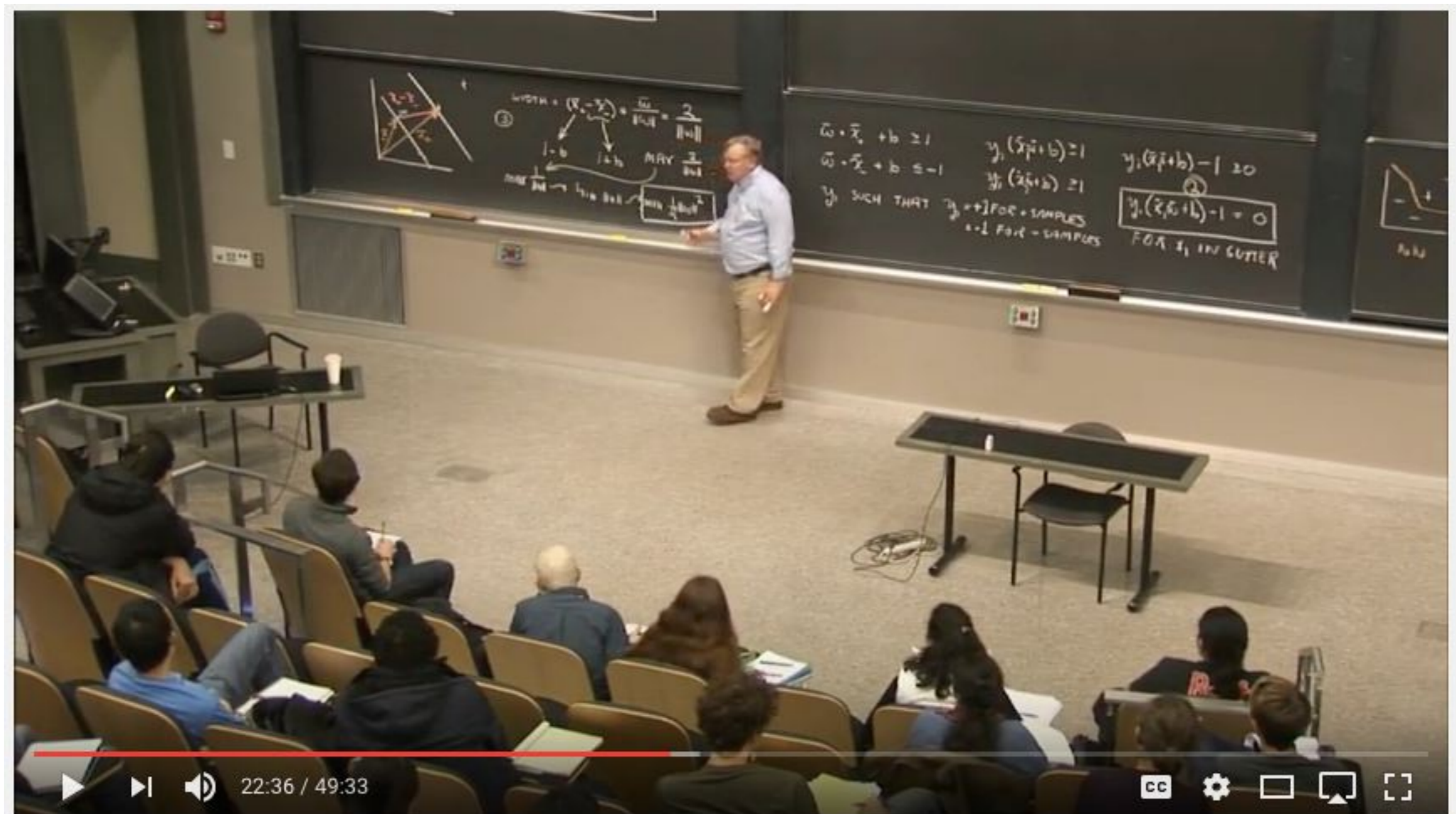


# Why Large Margins?



- Maximum robustness relative to uncertainty
- Symmetry breaking
- Independent of correctly classified instances
- Easy to find for easy problems

# Watch: Patrick Winston, Support Vector Machines



<https://www.youtube.com/watch?v=PwhiWxHK8o>

**Next Lecture:**  
**Soft Margin Classification,**  
**Multi-class SVMs**