CMP717 Image Processing

Semantic Segmentation

Erkut Erdem Hacettepe University Computer Vision Lab (HUCVL)

- Joint recognition & segmentation
 - segmenting all the objects in a given image and identifying their visual categories
- aka scene parsing or image parsing
- Early studies aim at segmenting out a single object of a known category
 - Borenstein & Ullman, 2002, Liebe & Schiele, 2003, etc.
- More recent work depends on CNNs
 - Farabet et al., 2013, Pinheiro and Collobert, 2014, Long et al., 2015,
 Noh et al., 2015

Computer Vision Tasks

Classification + Object Classification Segmentation Localization Detection CAT, DOG, DUCK CAT CAT CAT, DOG, DUCK Multiple Single object objects

F.-F. Li, A. Karpathy and J. Johnson

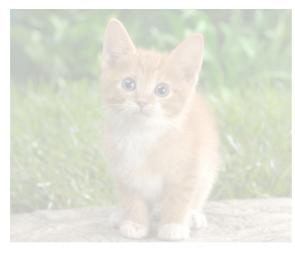
Computer Vision Tasks

Classification

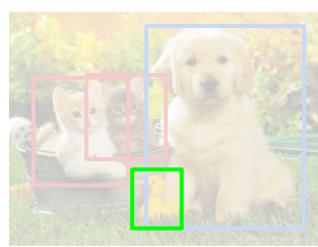
Classification + Localization

Object Detection

Segmentation









Today

Label every pixel!

Don't differentiate instances (cows)

Classic computer vision problem

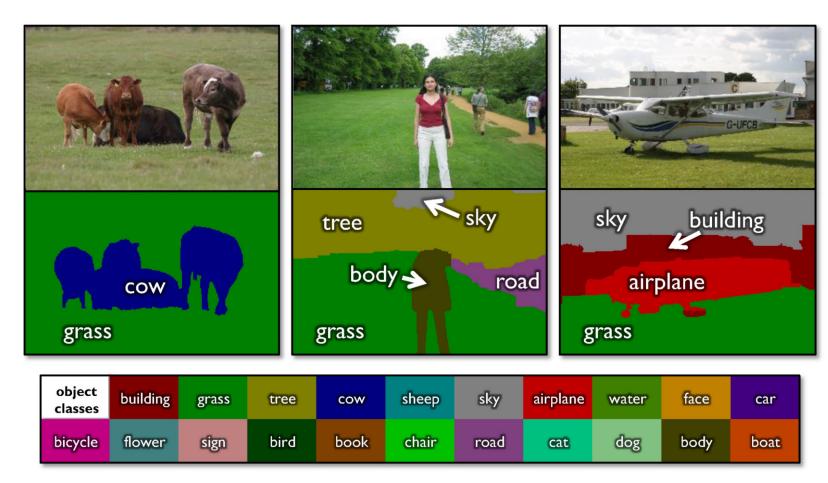


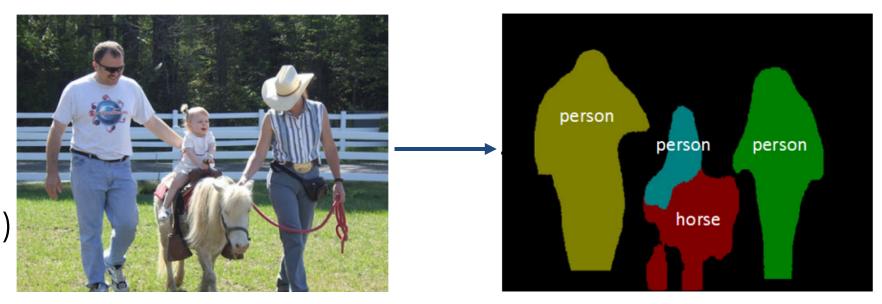
Figure credit: Shotton et al, "TextonBoost for Image Understanding: Multi-Class Object Recognition and Segmentation by Jointly Modeling Texture, Layout, and Context", IJCV 2007

Instance Segmentation

Detect instances, give category, label pixels

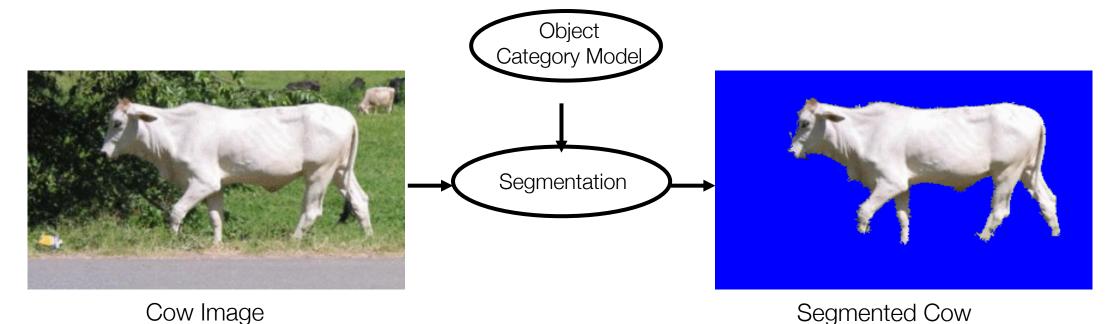
"simultaneous detection and segmentation" (SDS)

Lots of recent work (MS-COCO)



Early Studies of Semantic Segmentation

Given an image and object category, to segment the object



- Segmentation should (ideally) be
 - shaped like the object e.g. cow-like
 - · obtained efficiently in an unsupervised manner
 - · able to handle self-occlusion

Early Studies of Semantic Segmentation

Using Normalized Cuts, Shi & Malik, 1997

Input

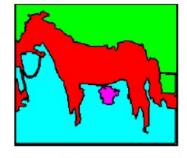


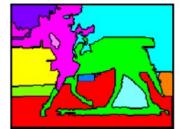


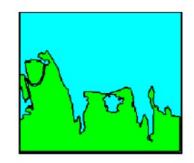


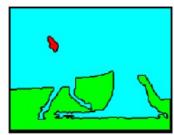


Bottom-up

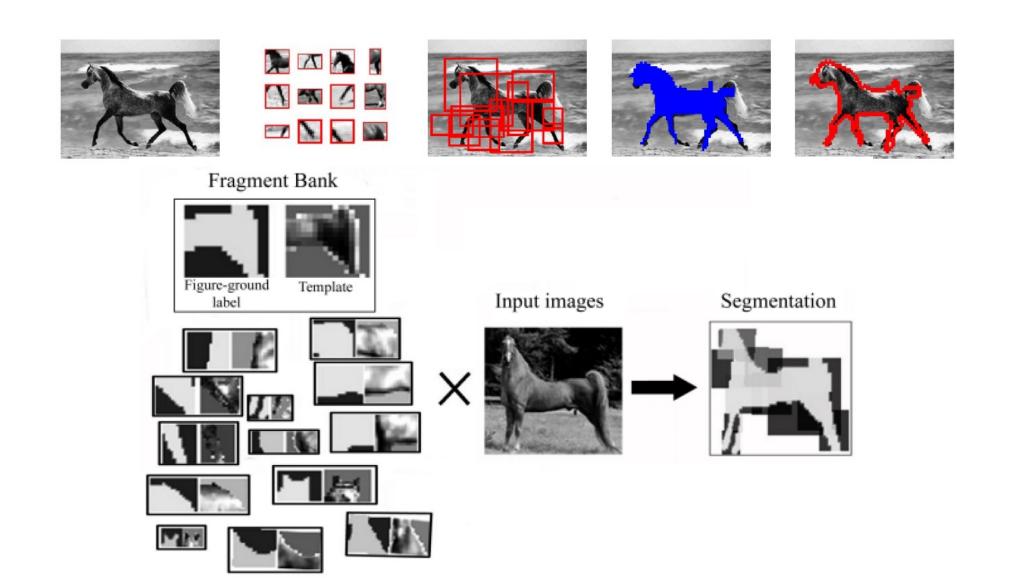




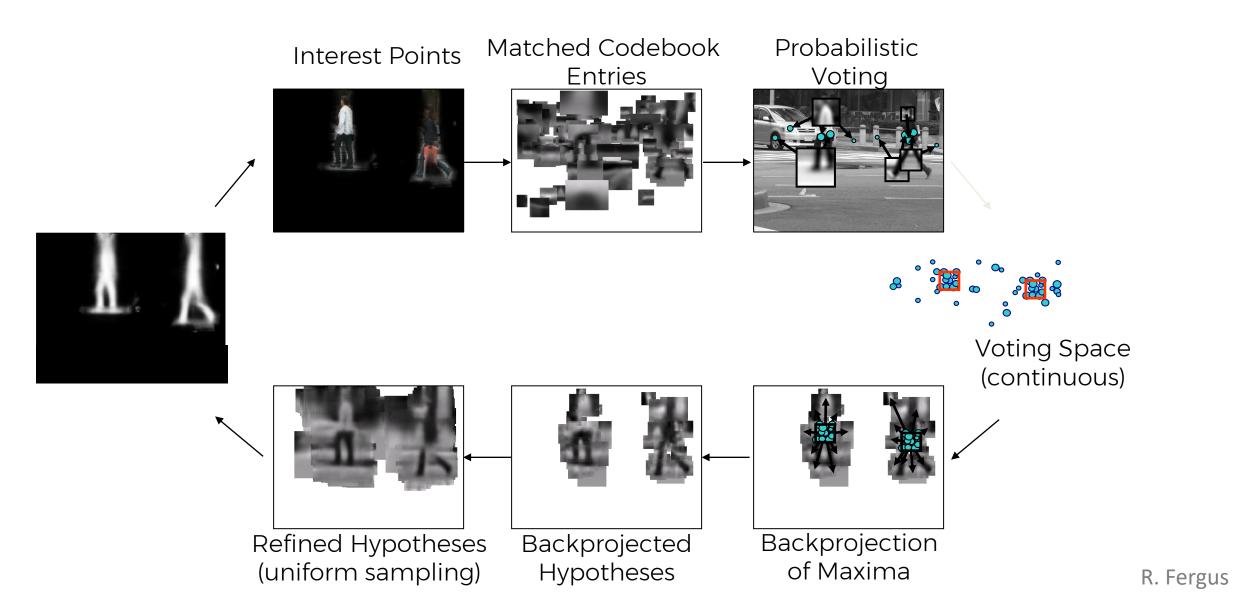




Jigsaw approach: Borenstein and Ullman, 2002



Implicit Shape Model - Liebe and Schiele, 2003



Random Fields for segmentation

I = Image pixels (observed)

h = foreground/background labels (hidden) - one label per pixel

 θ = Parameters

$$\underbrace{p(h | I, \theta)}_{\text{Posterior}}$$

Random Fields for segmentation

I = Image pixels (observed)

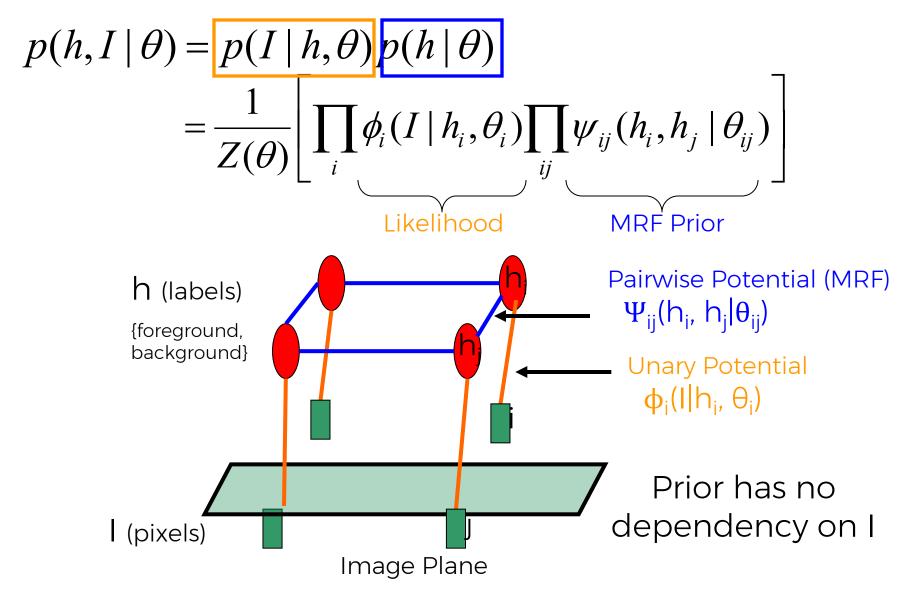
h = foreground/background labels (hidden) - one label per pixel

 θ = Parameters

$$p(h \mid I, \theta) \propto p(I, h \mid \theta) = p(I \mid h, \theta) p(h \mid \theta)$$
Posterior Joint Likelihood Prior

- 1. Generative approach models joint
 - → Markov random field (MRF)
- 2. Discriminative approach models posterior directly
 - → Conditional random field (CRF)

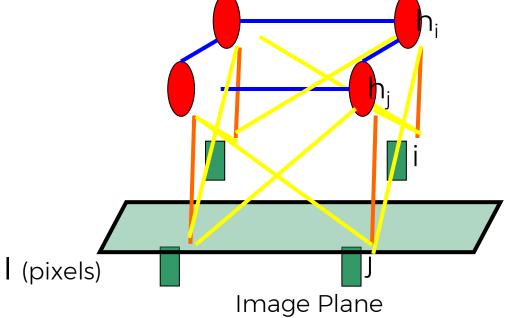
Generative Markov Random Field



Conditional Random Field

Discriminative approach $p(h \mid I, \theta) = \frac{1}{Z(I, \theta)} \left[\prod_{i} \phi_i(h_i, I \mid \theta_i) \prod_{ij} \psi_{ij}(h_i, h_i, I) \theta_{ij} \right]$ Unary $\text{Unary} \qquad \text{Pairwise}$

- · Dependency on I allows introduction of pairwise terms that make use of image.
- For example, neighboring labels should be similar only if pixel colors are similar -> Contrast term



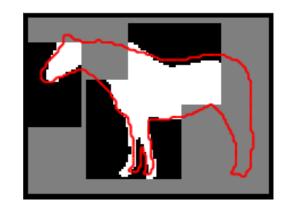
Levin & Weiss [ECCV 2006]



Consistency with fragments segmentation

Segmentation alignment with image edges



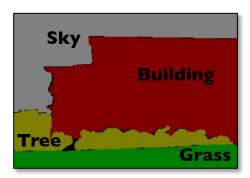




Resulting min-cut segmentation

Joint Object recognition & segmentation

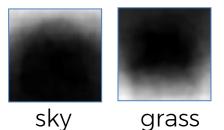




$$E(x,\omega) = \sum_{i} \theta_{i} (\omega, x_{i}) + \sum_{i} \theta_{i} (x_{i}) + \sum_{i} \theta_{i} (x_{i}) + \sum_{i} \theta_{i} (x_{i}) + \sum_{i} \theta_{i} (x_{i}, x_{j})$$
(color)
(class)
(edge aware lsing prior)

 $x_i \in \{1,...,K\}$ for K object classes

Location



Class (boosted textons)



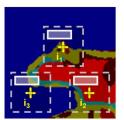
(a) Input image



(b) Texton map

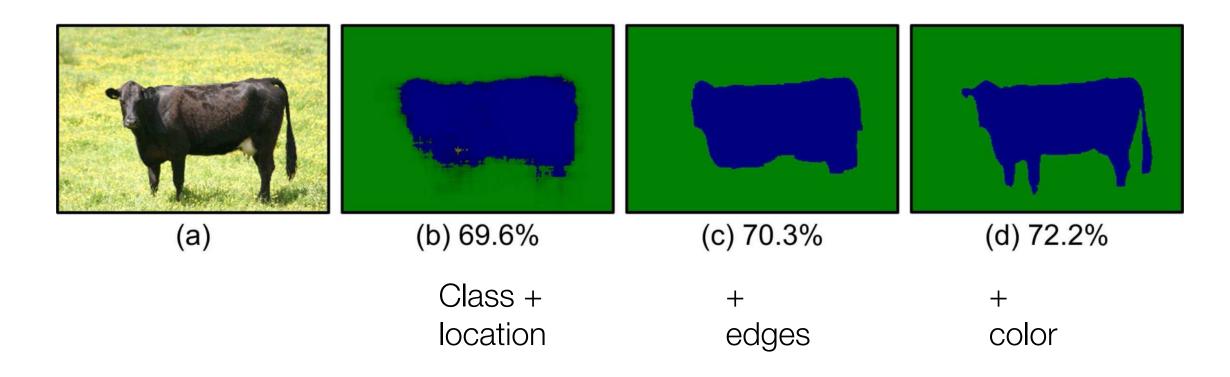






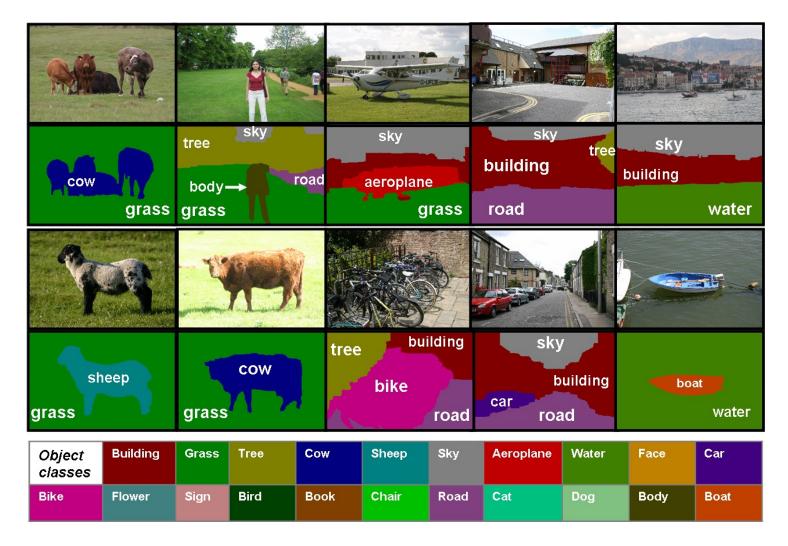
(c) Feature pair = (r,t) (d) Superimposed rectangles

Joint Object recognition & segmentation



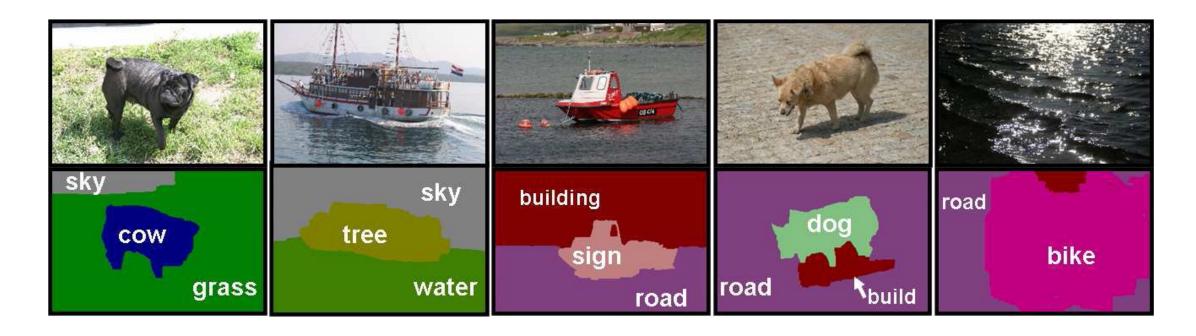
Joint Object recognition & segmentation

Good results ...

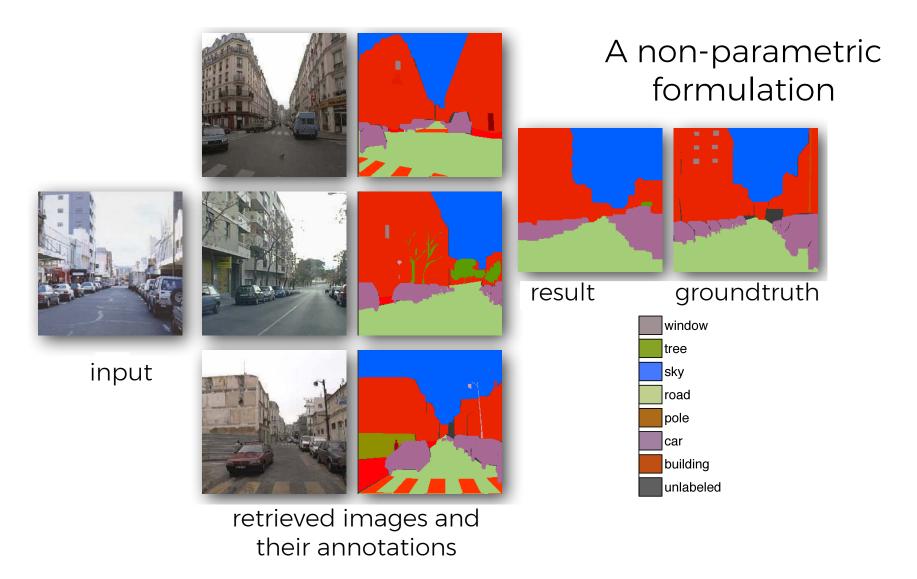


Semantic Segmentation Joint Object recognition & segmentation

Failure cases...

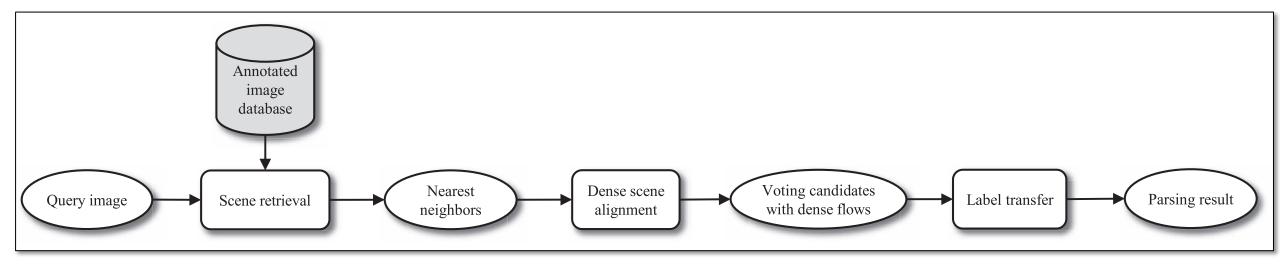


Nonparametric Scene Parsing via Label Transfer (Liu et al. TPAMI'12)



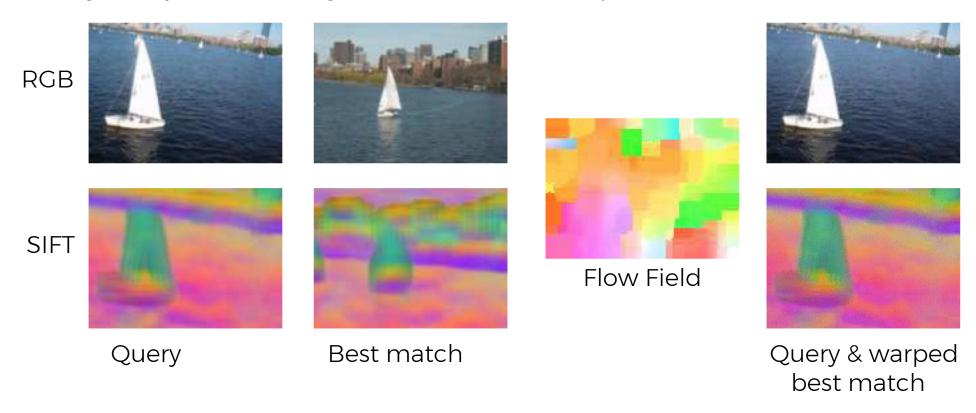
Nonparametric Scene Parsing via Label Transfer

- Framework consists of three main modules:
 - Scene retrieval: finding nearest neighbors (k-NN approach)
 - 2. Dense scene alignment: dense scene matching (SIFT Flow)
 - 3. Label transfer: using a MRF model to label input image



Dense Scene Alignment via SIFT Flow

- SIFT Flow (Liu et al., ECCV 2008)
 - Finds semantically meaningful correspondences among two images by matching local SIFT descriptors



Dense Scene Alignment via SIFT Flow

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$$E(\mathbf{w}) = \sum_{\mathbf{p}} \min(\|s_1(\mathbf{p}) - s_2(\mathbf{p} + \mathbf{w}(\mathbf{p}))\|_1, t) + \text{data term}$$

$$\sum_{\mathbf{p}} \eta(|u(\mathbf{p})| + |v(\mathbf{p})|) + \text{small displacement term}$$

$$\sum_{(\mathbf{p}, \mathbf{q}) \in \varepsilon} \min(\lambda |u(\mathbf{p}) - u(\mathbf{q})|, d) + \text{smoothness term}$$

w(p)=(u(p), v(p)): flow vector at point p

 $\min(\lambda |v(\mathbf{p}) - v(\mathbf{q})|, d),$

- A set of voting candidates $\{s_i; c_i; w_i\}_{i=1:M}$ is obtained from the retrieved images with s_i , c_i , and w_i denoting the SIFT image, annotation, and SIFT flow field of the *i*th voting candidate.
- A probabilistic MRF model is built to integrate
 - multiple category labels,
 - prior object (category) information
 - spatial smoothness of category labels

$$-\log P(c|I, s, \{s_i, c_i, \mathbf{w}_i\}) = \sum_{\mathbf{p}} \psi(c(\mathbf{p}); s, \{s'_i\})$$
$$+ \alpha \sum_{\mathbf{p}} \lambda(c(\mathbf{p})) + \beta \sum_{\{\mathbf{p}, \mathbf{q}\} \in \varepsilon} \phi(c(\mathbf{p}), c(\mathbf{q}); I) + \log Z$$

Likelihood term:

$$\psi(c(\mathbf{p}) = l) = \begin{cases} \min_{i \in \Omega_{\mathbf{p},l}} ||s(\mathbf{p}) - s_i(\mathbf{p} + \mathbf{w}(\mathbf{p}))||, & \Omega_{\mathbf{p},l} \neq \emptyset, \\ \tau, & \Omega_{\mathbf{p},l} = \emptyset, \end{cases}$$

- $\Omega_{\mathbf{p},l} = \{i; c_i(\mathbf{p} + \mathbf{w}(\mathbf{p})) = l\}$ where l=1,...,L indicates the index set of the voting candidates whose label is l after being warped to pixel \mathbf{p} .
- r is set to be the value of the maximum difference of SIFT feature:

$$\tau = \max_{s_1, s_2, \mathbf{p}} ||s_1(\mathbf{p}) - s_2(\mathbf{p})||$$

• Prior term :

$$\lambda(c(\mathbf{p}) = l) = -\log \operatorname{hist}_l(\mathbf{p})$$

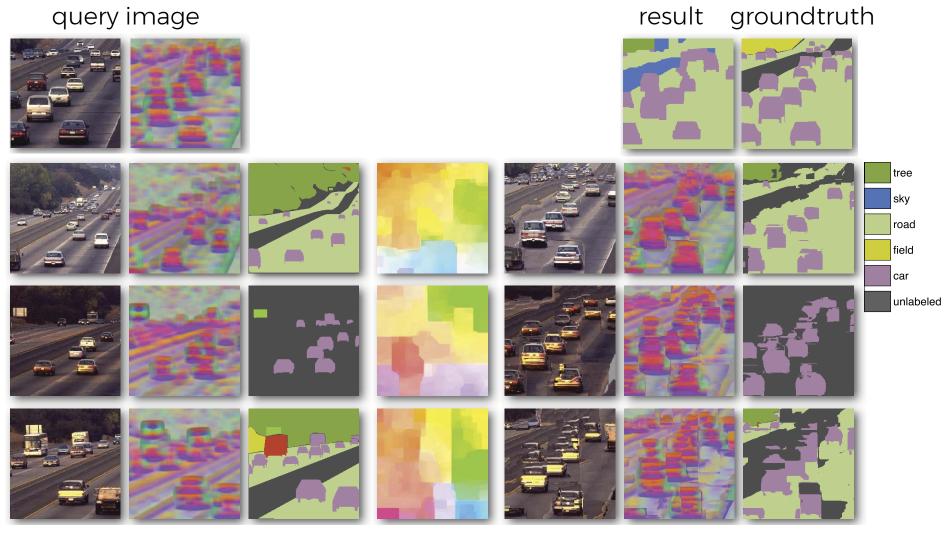
- The prior probability that the object category *I* appears at pixel **p**.
 - obtained by counting the occurrence of each object category at each location in the training set
 - Location prior

Spatial smoothness term:

$$\phi(c(\mathbf{p}), c(\mathbf{q})) = \delta[c(\mathbf{p}) \neq c(\mathbf{q})] \left(\frac{\xi + e^{-\gamma \|I(\mathbf{p}) - I(\mathbf{q})\|^2}}{\xi + 1} \right)$$

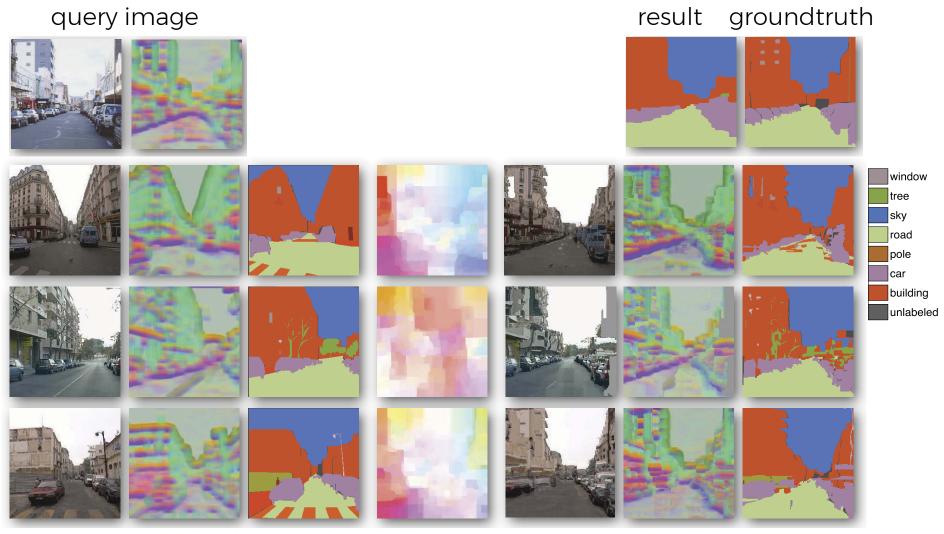
- The neighboring pixels into having the same label with the probability depending on the image edges:
 - Stronger the contrast, the more likely it is that the neighboring pixels may have different labels.

Parsing Results



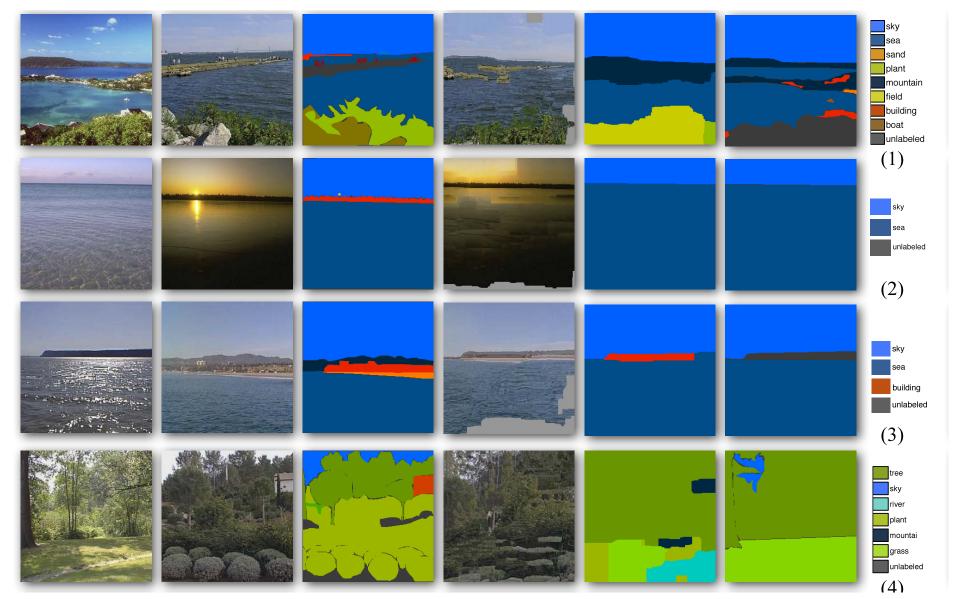
retrieved images and annotations flow field warped images and annotations

Parsing Results



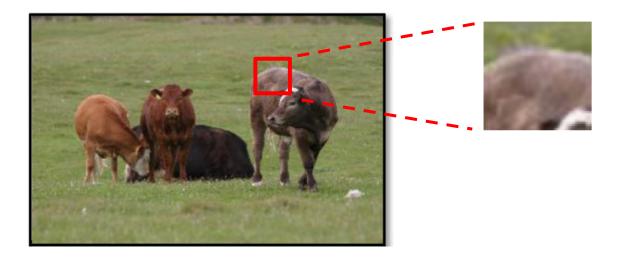
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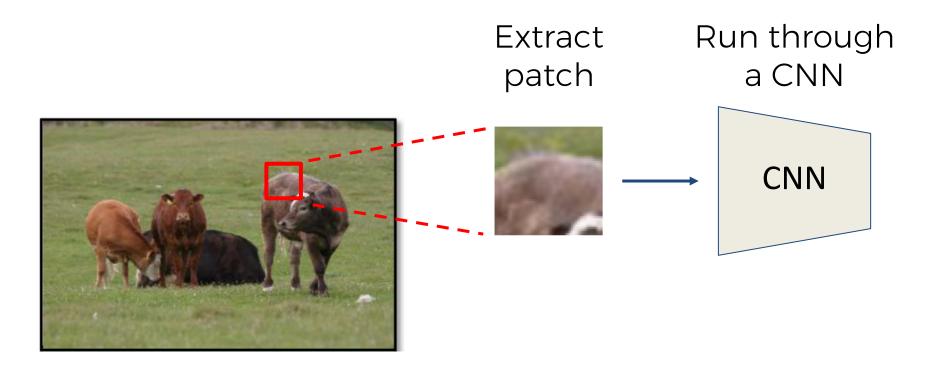
Parsing Results

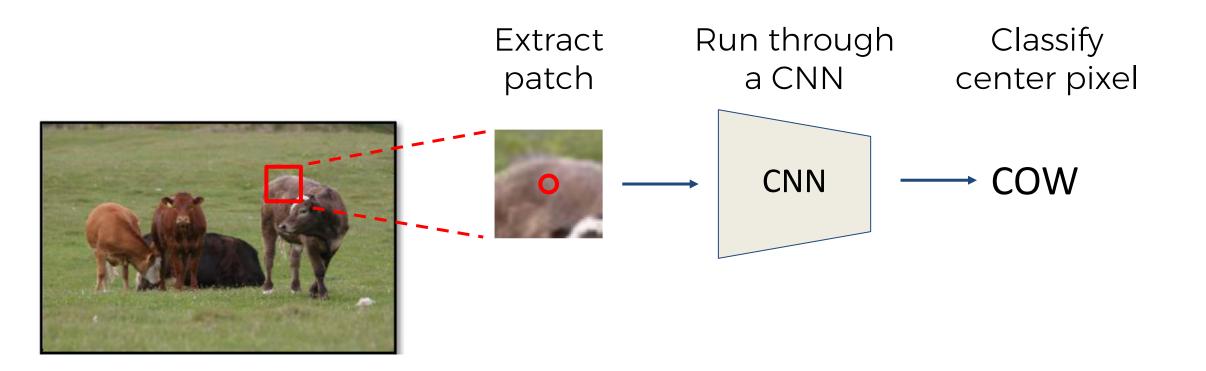


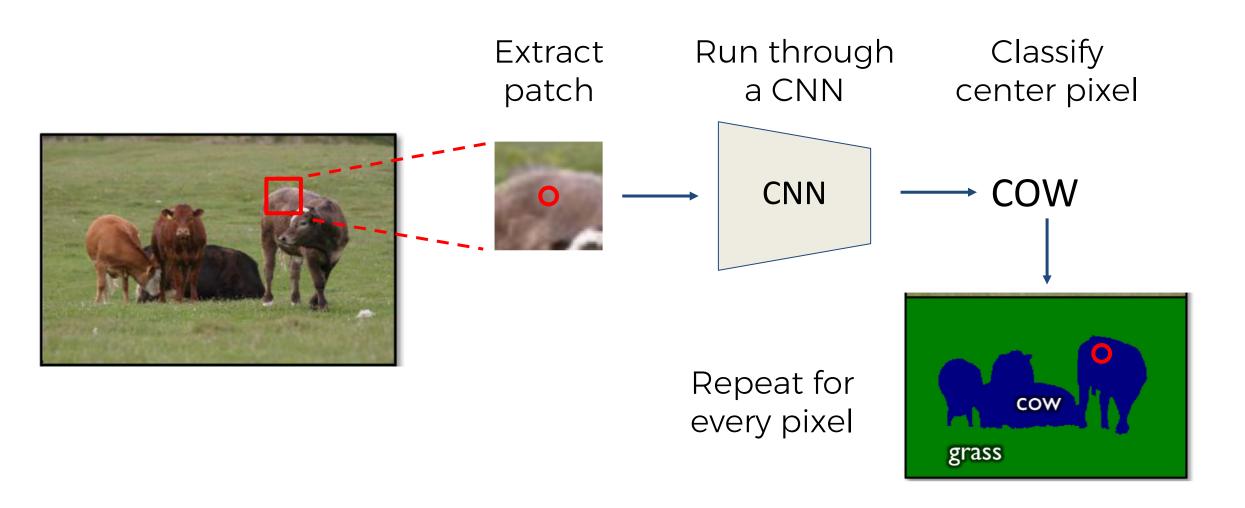


Extract patch

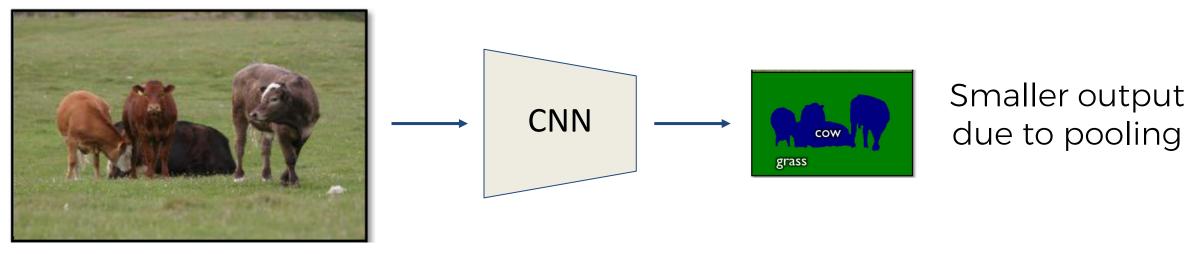




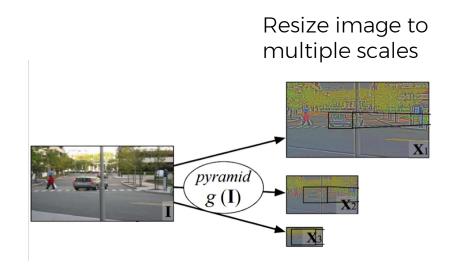


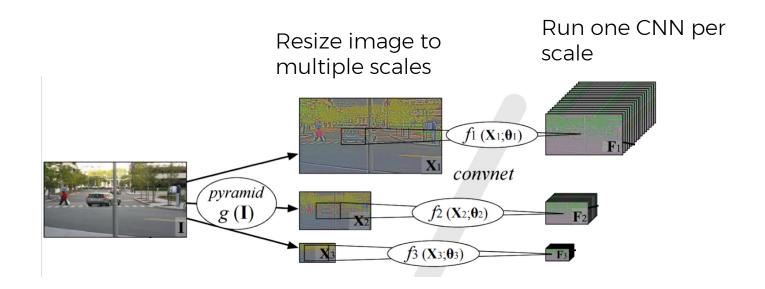


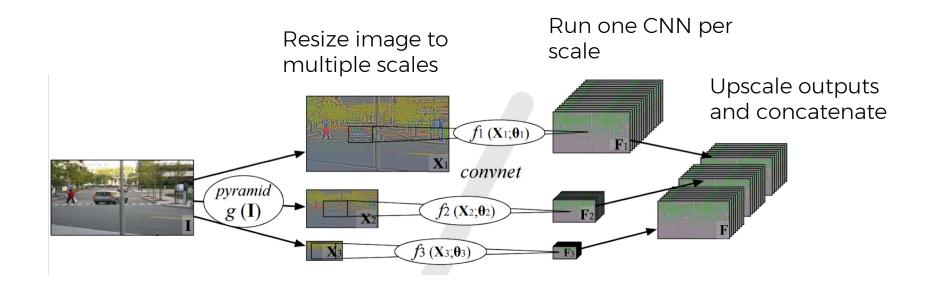
Run "fully convolutional" network to get all pixels at once

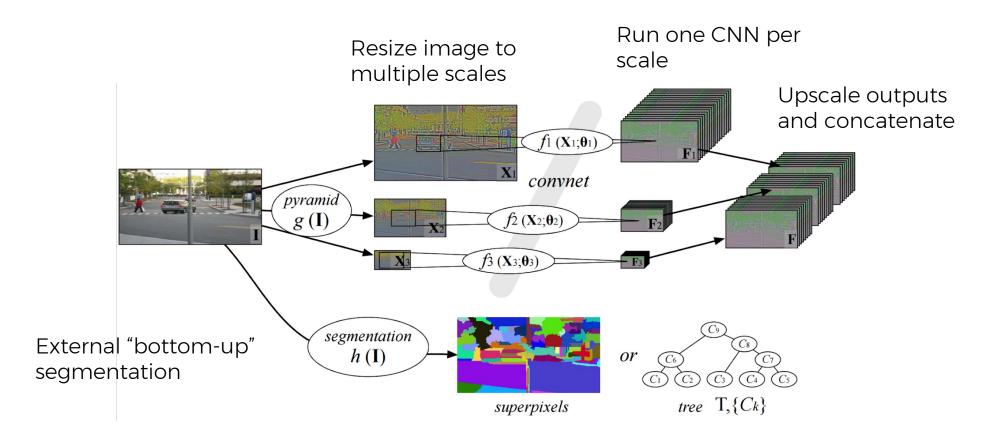


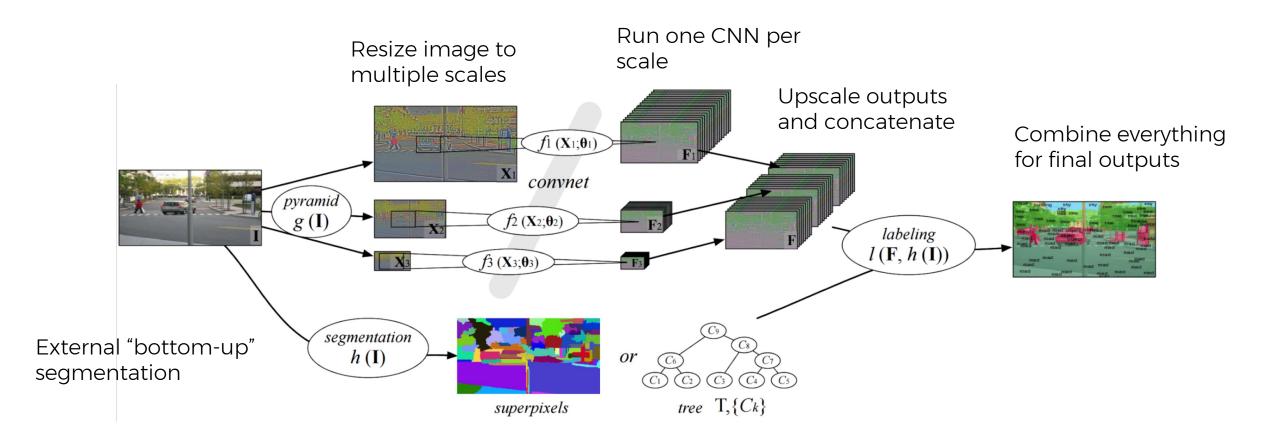




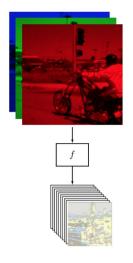


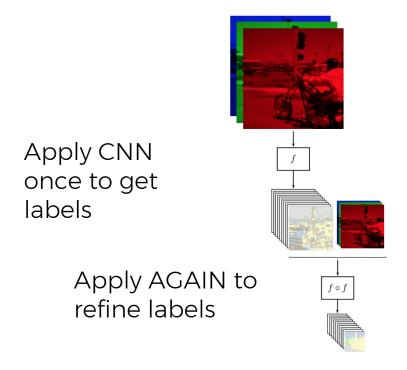


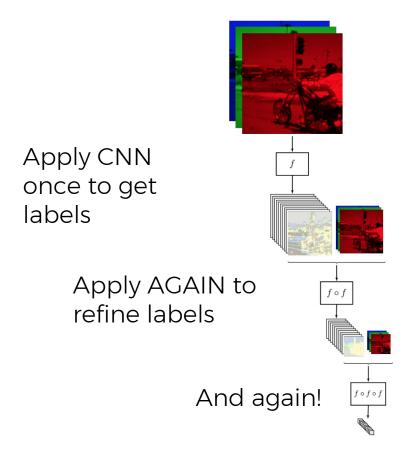


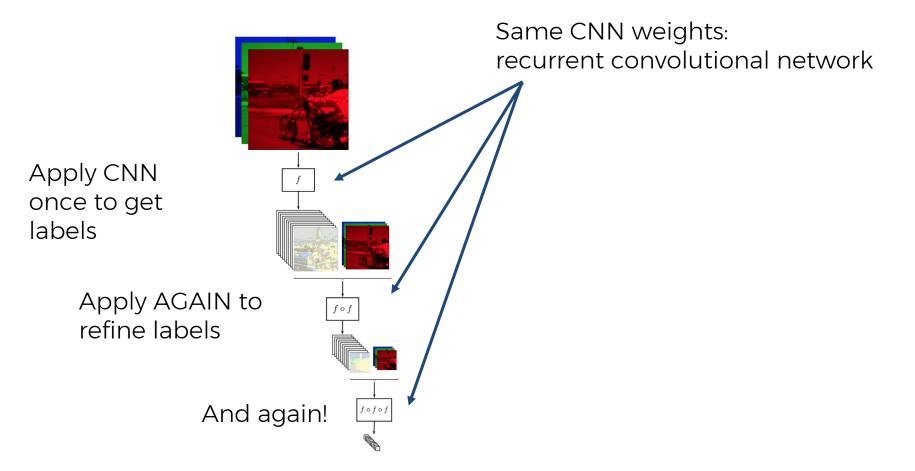


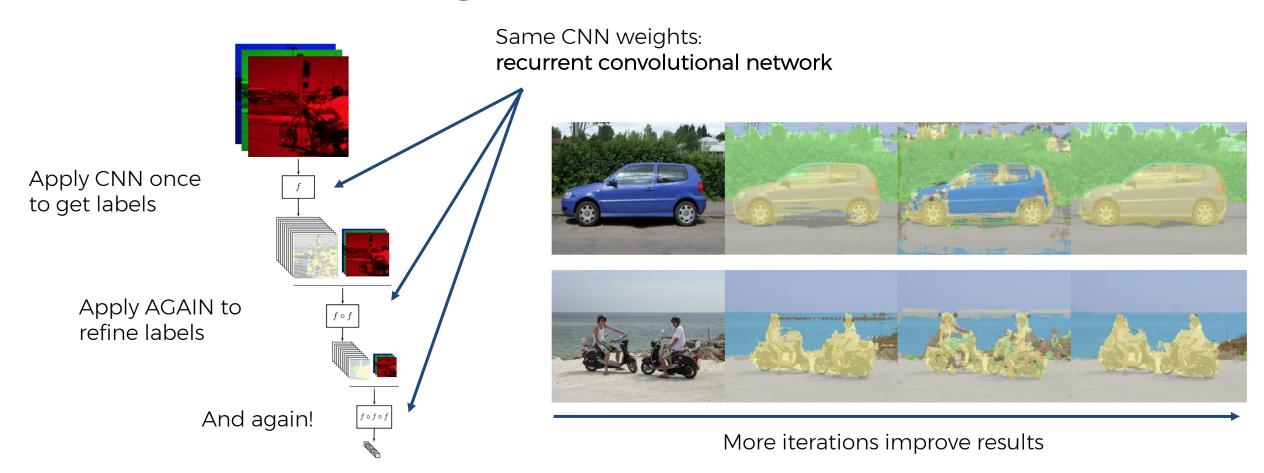
Apply CNN once to get labels

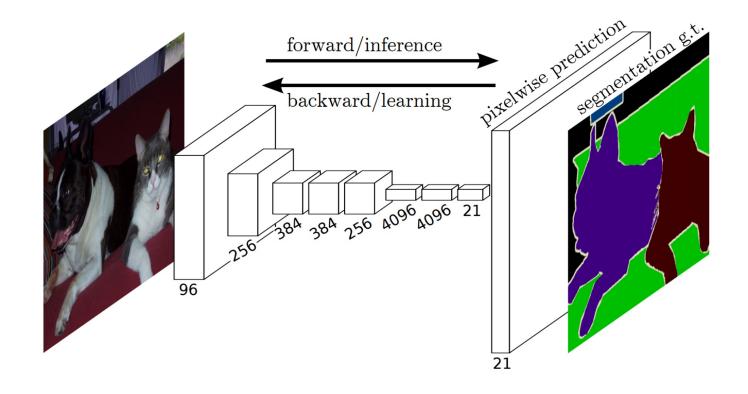


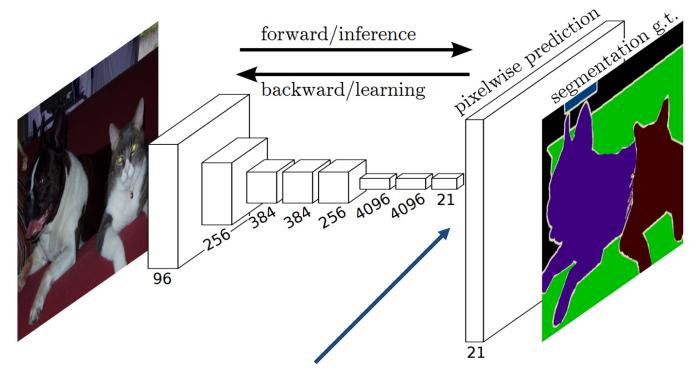




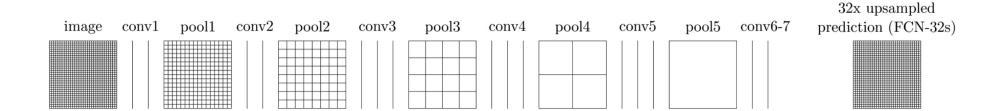


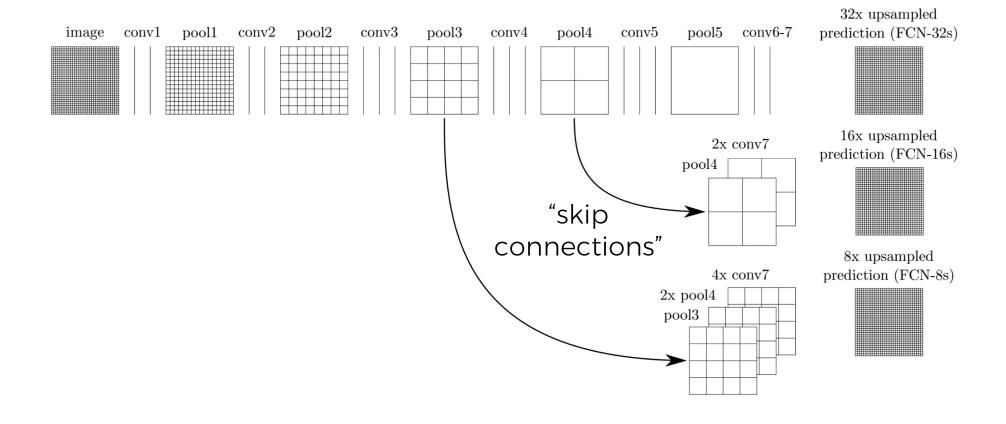


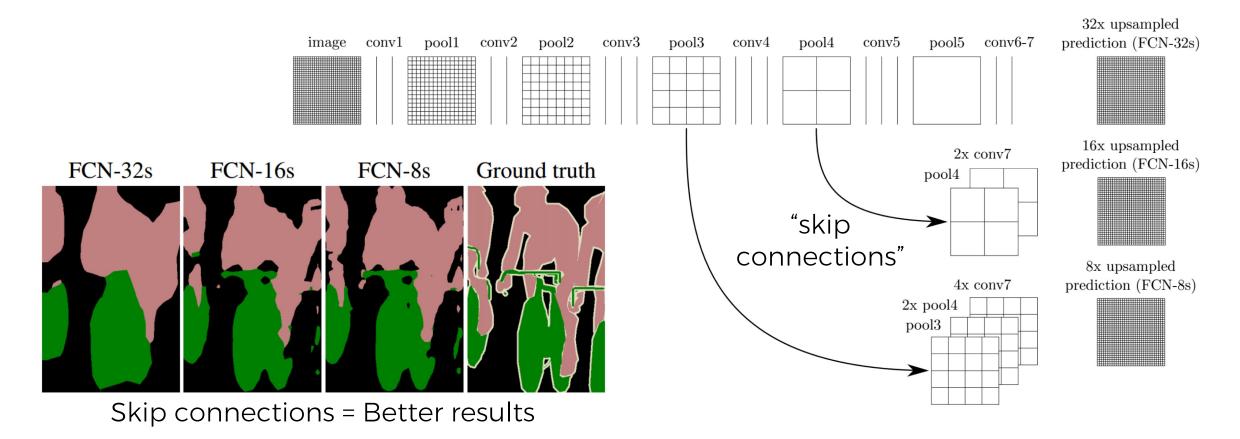




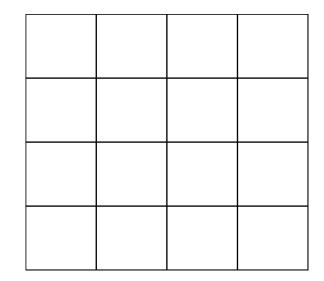
Learnable upsampling!



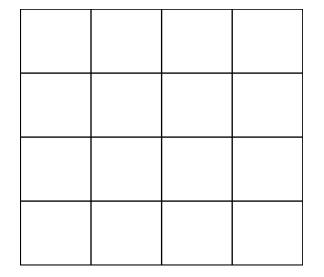




Typical 3 x 3 convolution, stride 1 pad 1



Input: 4 x 4



Output: 4 x 4

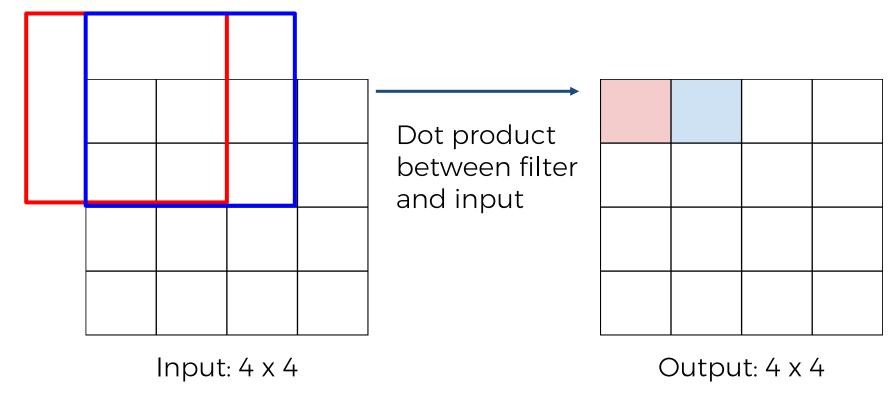
Typical 3 x 3 convolution, stride 1 pad 1

Dot product between filter and input

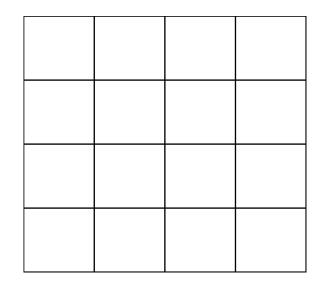
Input: 4 x 4

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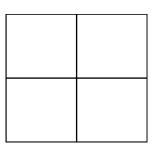
Typical 3 x 3 convolution, stride 1 pad 1



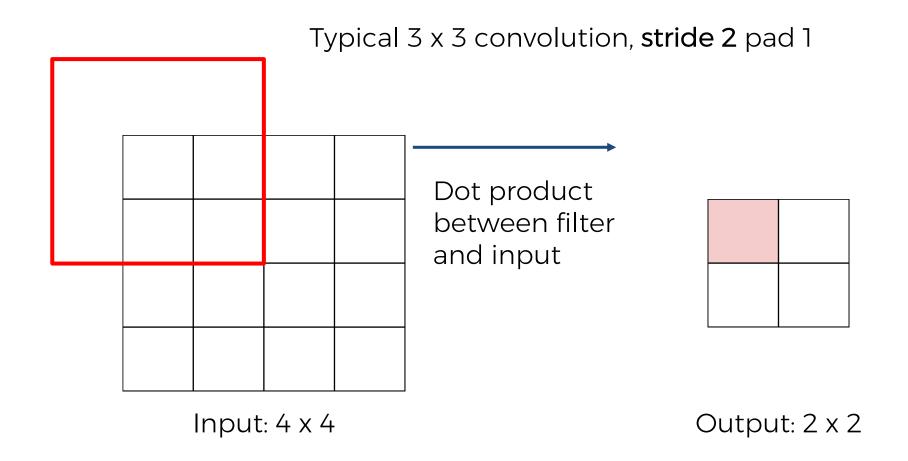
Typical 3 x 3 convolution, stride 2 pad 1

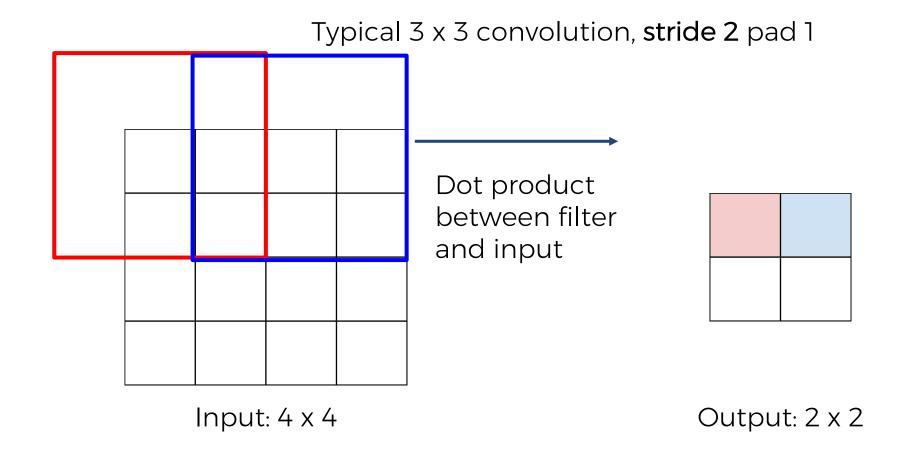


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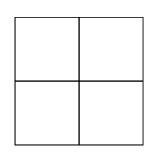


Output: 2 x 2

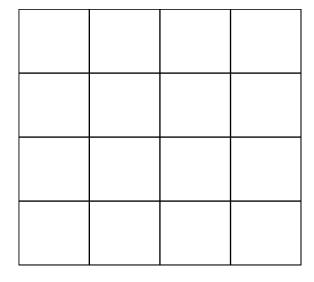




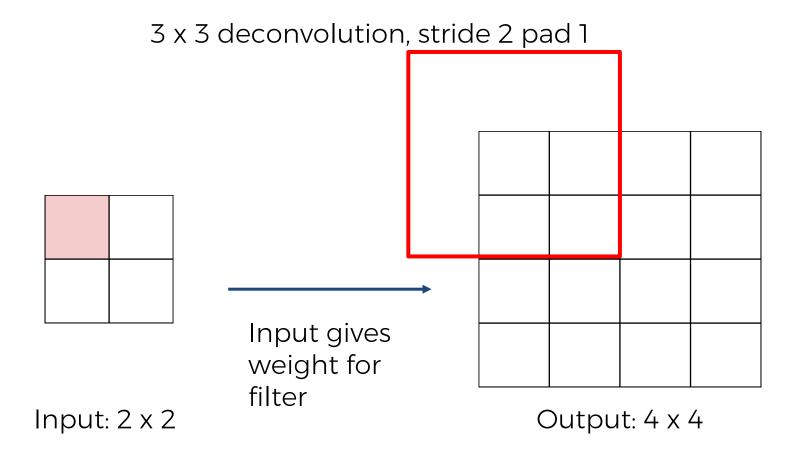
3 x 3 deconvolution, stride 2 pad 1

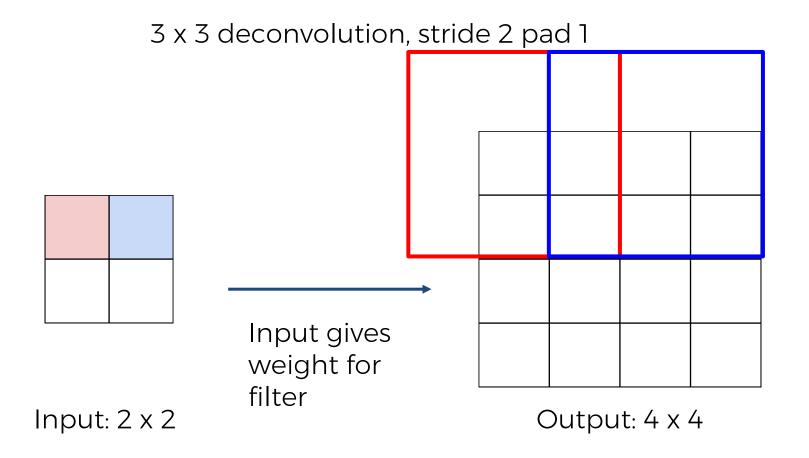


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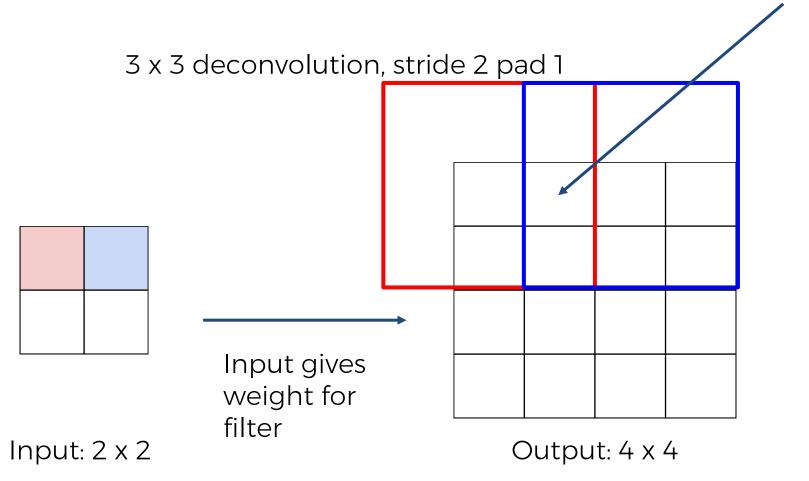


Output: 4 x 4

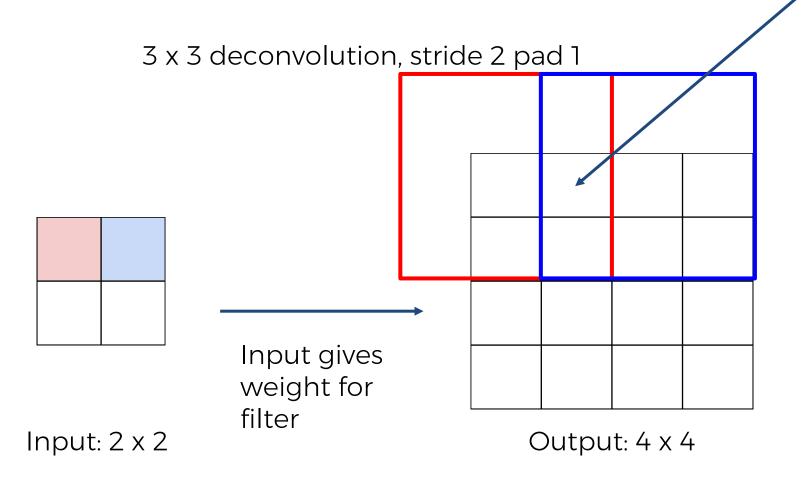




Sum where output overlaps

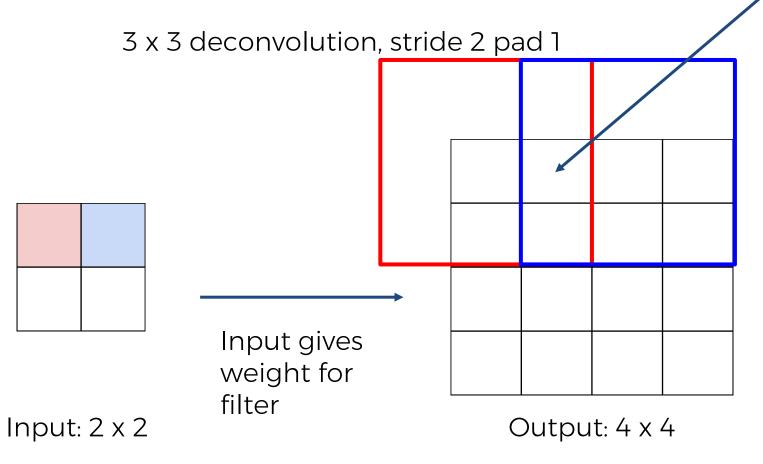


Sum where output overlaps



Same as backward pass for normal convolution!

Sum where output overlaps



Same as backward pass for normal convolution!

"Deconvolution" is a bad name, already defined as "inverse of convolution"

Better names:

convolution transpose, backward strided convolution, 1/2 strided convolution, upconvolution

¹It is more proper to say "convolutional transpose operation" rather than "deconvolutional" operation. Hence, we will be using the term "convolutional transpose" from now.

Im et al, "Generating images with recurrent adversarial networks", arXiv 2016

A series of four fractionally-strided convolutions (in some recent papers, these are wrongly called deconvolutions

Radford et al, "Unsupervised Representation Learning with Deep Convolutional Generative Adversarial Networks", ICLR 2016

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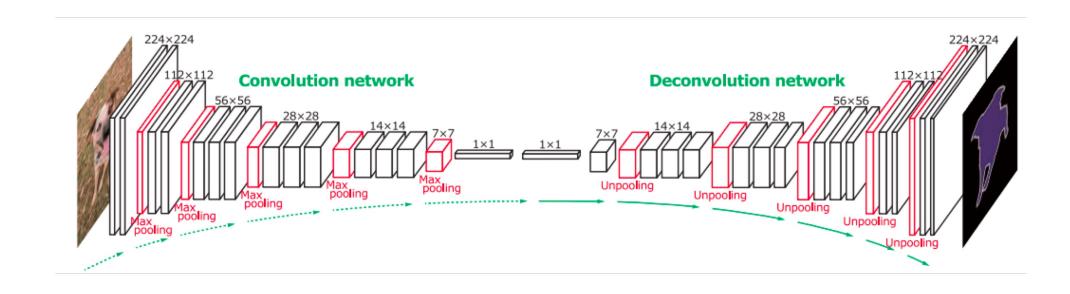
Great explanation in appendix

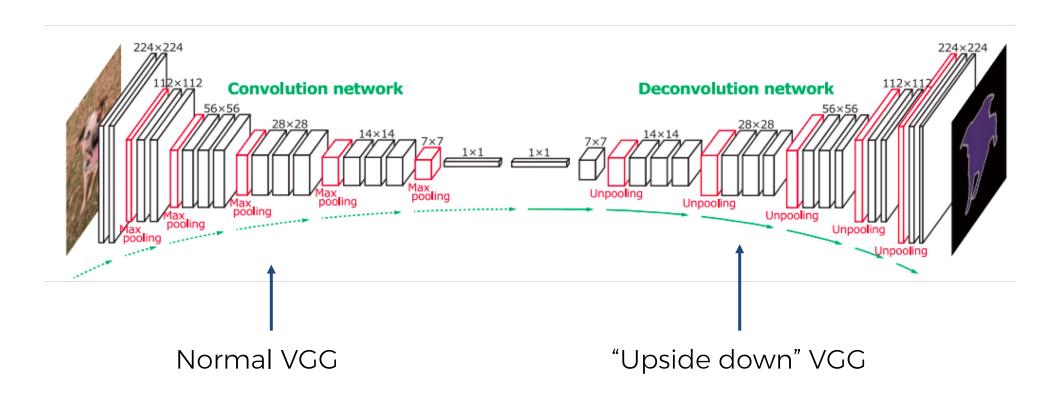
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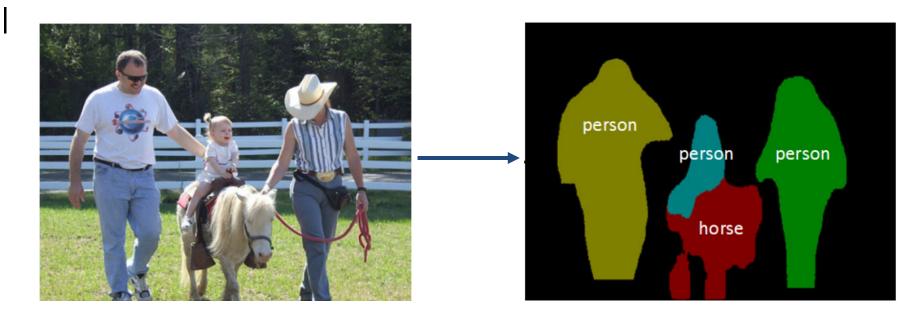




6 days of training on Titan X...

Detect instances, give category, label pixels

"simultaneous detection and segmentation" (SDS)



Lots of recent work (MS-COCO)

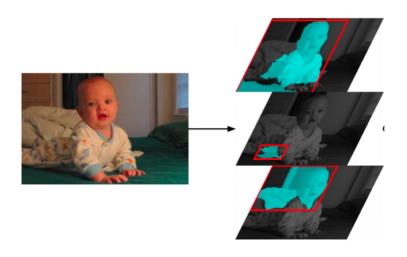
Figure credit: Dai et al, "Instance-aware Semantic Segmentation via Multi-task Network Cascades", arXiv 2015

Similar to R-CNN, but with segments

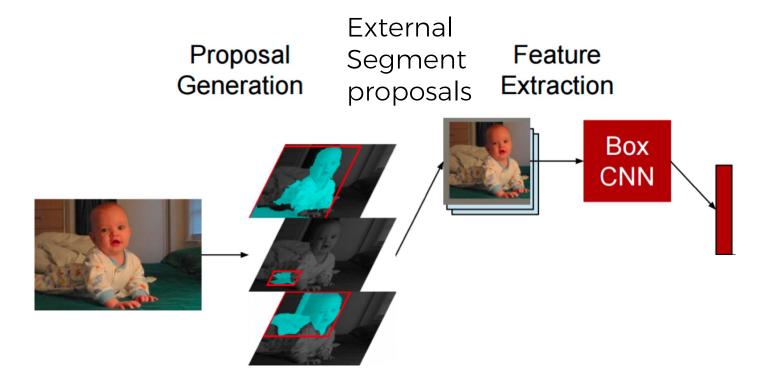


Similar to R-CNN, but with segments

Proposal Generation External Segment proposals

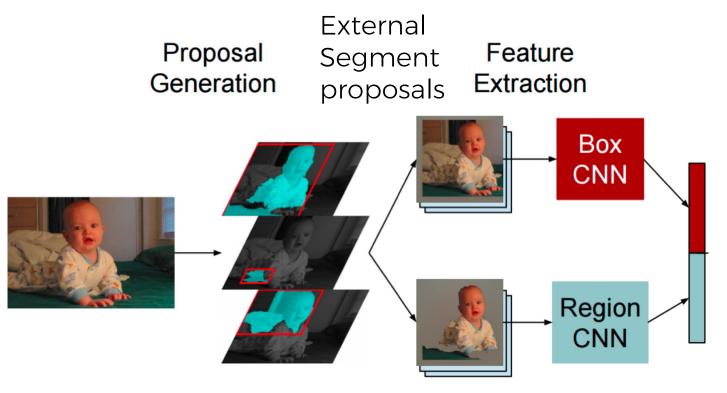


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Instance Segmentation

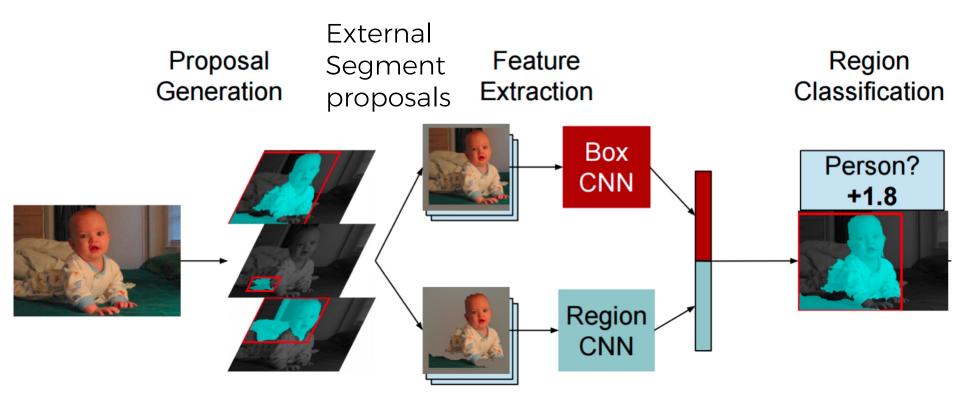
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Mask out background with mean image

Instance Segmentation

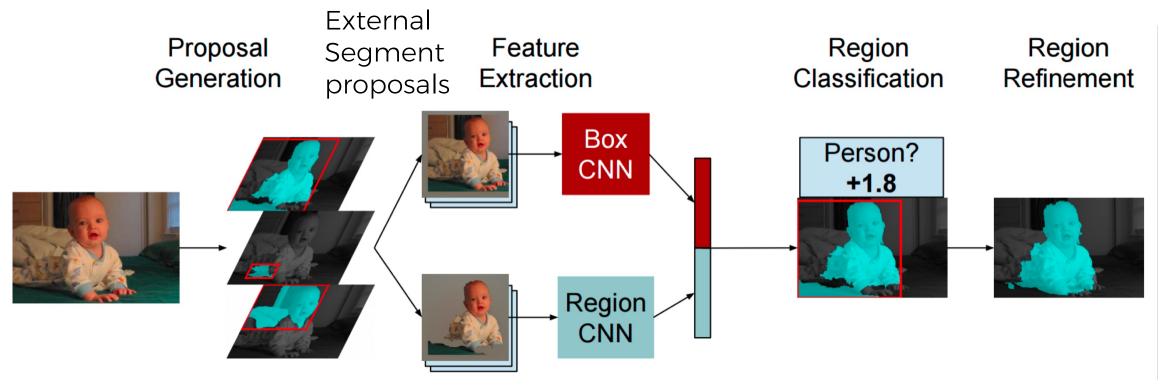
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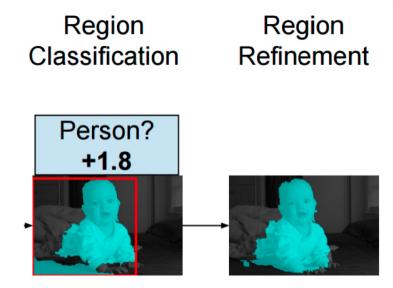
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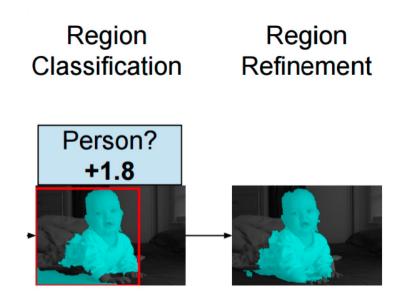


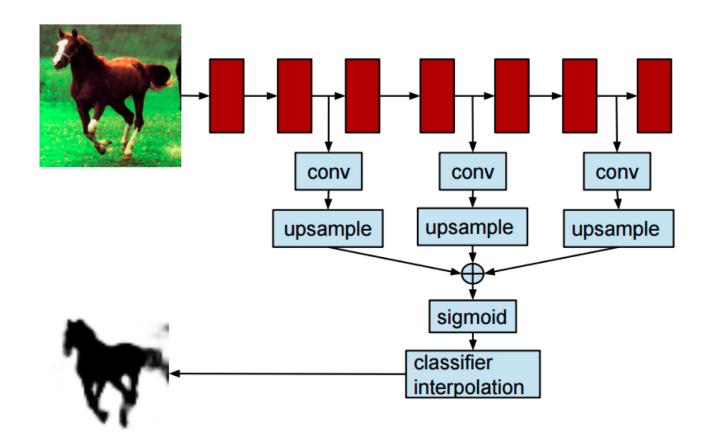
Mask out background with mean image

Instance Segmentation: Hypercolumns



Instance Segmentation: Hypercolumns

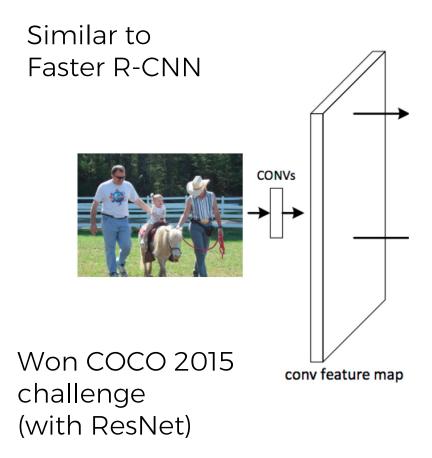




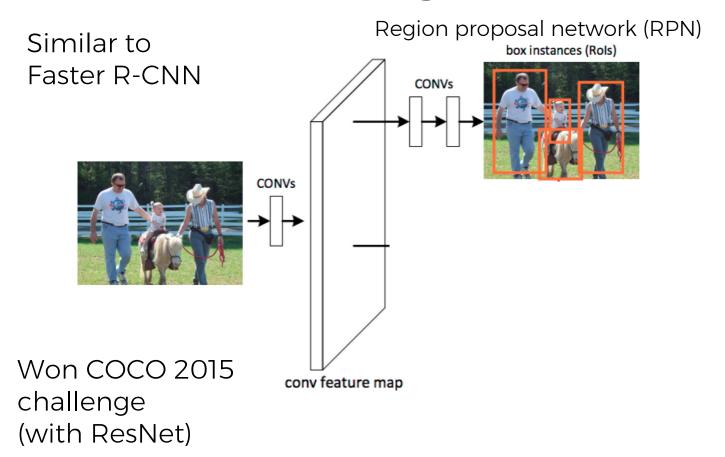
Similar to Faster R-CNN

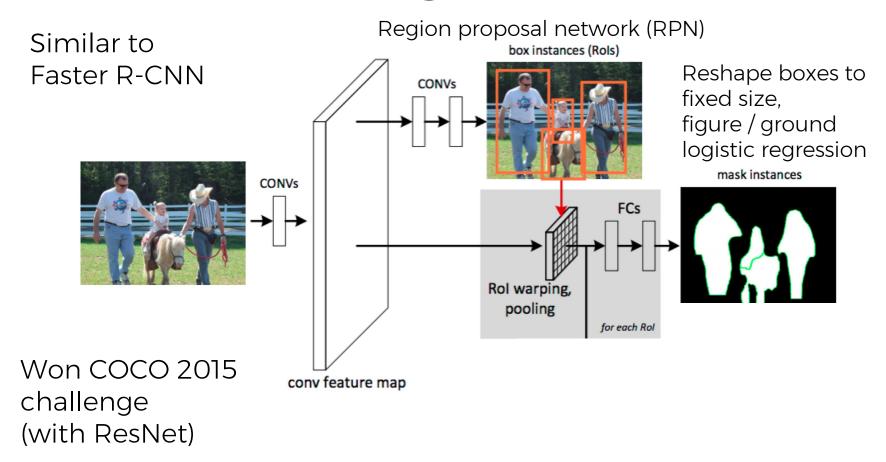


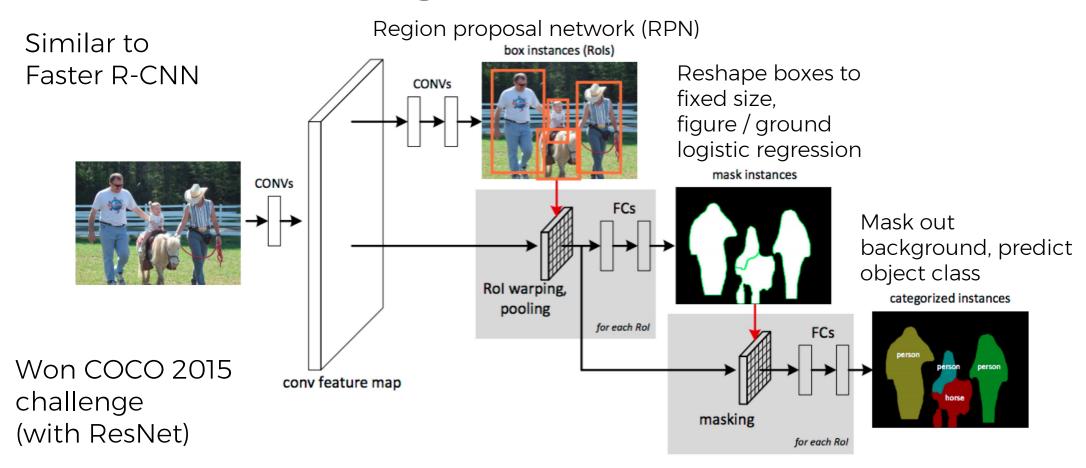
Won COCO 2015 challenge (with ResNet)

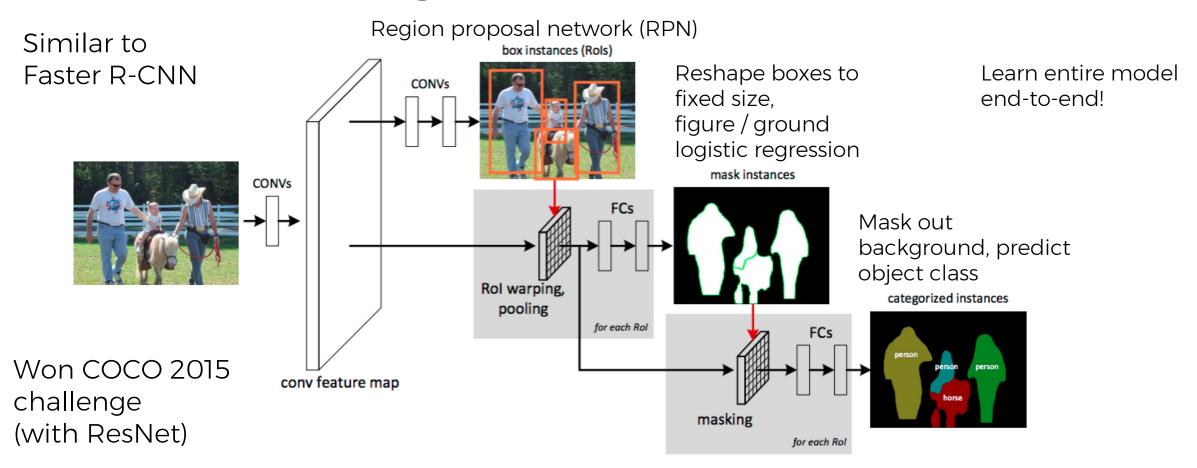


Dai et al, "Instance-aware Semantic Segmentation via Multi-task Network Cascades", arXiv 2015

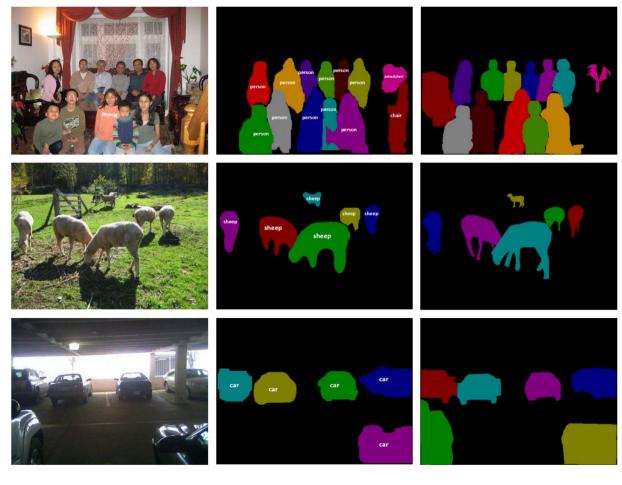








Dai et al, "Instance-aware Semantic Segmentation via Multi-task Network Cascades", arXiv 2015



Predictions

Ground truth

Segmentation Overview

- Semantic segmentation
 - Classify all pixels
 - Fully convolutional models, downsample then upsample
 - Learnable upsampling: fractionally strided convolution
 - Skip connections can help
- Instance Segmentation
 - Detect instance, generate mask
 - Similar pipelines to object detection