

Lecture 9

Exceptions and Assertions

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03/05/2023

PREVIOUS LECTURE

- testing and debugging
 - how to write tests to find bugs
 - how to find sources of bugs to fix them

TODAY

- exceptions
- assertions

EXCEPTIONS

EXCEPTIONS

- what happens when procedure execution hits an **unexpected condition**?
- get an **exception...** to what was expected
 - trying to access beyond list limits

```
test = [1,7,4]
test[4] -> IndexError
```

- trying to convert an inappropriate type

```
int(test) -> TypeError
```

- referencing a non-existing variable

```
a -> NameError
```

- mixing data types without coercion

```
'a'/4 -> TypeError
```

OTHER TYPES OF EXCEPTIONS

- already seen common error types:
 - `SyntaxError` : Python can't parse program
 - `NameError` : local or global name not found
 - `AttributeError` : attribute reference fails
 - `TypeError` : operand does not have correct type
 - `ValueError` : operand type okay, but value is illegal
 - `IOError` : IO system reports malfunction (e.g. file not found)

DEALING WITH EXCEPTIONS

- Python code can provide **handlers** for exceptions

```
try:  
    a = int("burkay")  
    b = int(5)  
    print(a/b)  
except:  
    print("Bug in user input.")
```

```
## Bug in user input.
```

- exceptions **raised** by any statement in body of **try** are **handled** by the **except** statement and execution continues with the body of the **except** statement

CODE FLOW

- Code gets executed until exception occurs
 - after exception, except block starts executing

```
try:
    print(1)           # (1) executes
    print("burkay")   # (2) executes
    print(int("genc")) # (!) creates exception
    print(2)          # (-) this is never executed
    print("genc")     # (-) this is never executed
except:
    print("Bug found!") # (3) executes
    print("Please fix bug!") # (4) executes
```

```
## 1
## burkay
## Bug found!
## Please fix bug!
```

CODE FLOW

- When exception occurs the rest of the try block is omitted
 - You shouldn't simply put everything into a try block!

```
try:
    for i in range(-2, 3):
        print("For i=",i, " 1/i=", 1/i)
except:
    print("Bug found!")
```

```
## For i= -2 1/i= -0.5
## For i= -1 1/i= -1.0
## Bug found!
```

```
for i in range(-2, 3):
    try:
        print("For i=",i, " 1/i=", 1/i)
    except:
        print("Bug found!")
```

```
## For i= -2 1/i= -0.5
## For i= -1 1/i= -1.0
## Bug found!
## For i= 1 1/i= 1.0
## For i= 2 1/i= 0.5
```

CATCHING A BUG

- You can use clever coding to pinpoint bugs

```
try:
    for i in range(-5, 5):
        for j in range(-5, 5):
            k = 2 * i + j
            l = 10 / k
except:
    print("Bug at i=", i, "and j=", j)
```

```
## Bug at i= -2 and j= 4
```

HANDLING SPECIFIC EXCEPTIONS

- have **separate except clauses** to deal with a particular type of exception

```
try:
    a = int(input("Tell me one number: "))
    b = int(input("Tell me another number: "))
    print("a/b = ", a/b)
    print("a+b = ", a+b)
except ValueError:
    print("Could not convert to a number.")
except ZeroDivisionError:
    print("Can't divide by zero")
except:
    print("Something went very wrong.")
```

OTHER EXCEPTIONS

- `else`:
 - body of this is executed when execution of associated `try` body **completes with no exceptions**
- `finally`:
 - body of this is **always executed** after `try`, `else` and `except` clauses, even if they raised another error or executed a `break`, `continue` or `return`
 - useful for clean-up code that should be run no matter what else happened (e.g. close a file)

BIG PICTURE

```
try:  
    # First try to run the regular code  
except:  
    # If there is AN exception in try, then run this  
else:  
    # If there is NO exception in try, then run this  
finally:  
    # No matter what, at the end, run this
```

EXAMPLE

```
try:
    i = 3
    print(i / x)      # is x defined?
except:
    print("There is an error in the code.")
else:
    print("There is no error in the code.")
finally:
    print("procedure ended.")
```

```
## There is an error in the code.
## procedure ended.
```

VS.

```
try:
    i, x = 3, 4
    print(i / x)      # x is defined
except:
    print("There is an error in the code.")
else:
    print("There is no error in the code.")
finally:
    print("procedure ended.")
```

```
## 0.75
## There is no error in the code.
## procedure ended.
```

WHAT TO DO WITH ERRORS?

- what to do when encounter an error?
- **fail silently:**
 - substitute default values or just continue
 - bad idea! user gets no warning
- return an **"error" value**
 - what value to choose?
 - complicates code having to check for a special value
- stop execution, **signal error** condition
 - in Python: **raise an exception** `raise Exception("descriptive string")`

EXAMPLE

- write a function that takes two lists of numbers and returns a list of sum of items

```
def listSum(li1, li2):  
    li3 = []  
    for i in range(len(li1)):  
        li3.append(li1[i] + li2[i])  
    return li3  
  
print(listSum([1,2,3], [4,5,6]))
```

```
## [5, 7, 9]
```

- can you see where this function can fail?

EXAMPLE

- write a function that takes two lists of numbers and returns a list of sum of items

```
def listSum(li1, li2):  
    li3 = []  
    for i in range(len(li1)):  
        li3.append(li1[i] + li2[i])  
    return li3  
  
print(listSum([1,2,3,4,5], [1,2,3]))
```

```
IndexError: list index out of range
```

EXAMPLE

- Solution 1: use the shorter length

```
def listSum(li1, li2):  
    li3 = []  
    for i in range(min(len(li1), len(li2))):  
        li3.append(li1[i] + li2[i])  
    return li3  
  
print(listSum([1,2,3,4,5], [1,2,3]))
```

```
## [2, 4, 6]
```

EXAMPLE

- Solution 2: use try/except to control output

```
def listSum(li1, li2):
    li3 = []
    for i in range(max(len(li1), len(li2))):
        try:
            li3.append(li1[i] + li2[i])
        except:
            if i >= len(li1):
                li3.append(li2[i])
            else:
                li3.append(li1[i])

    return li3

print(listSum([1,2,3,4,5], [1,2,3]))
```

```
## [2, 4, 6, 4, 5]
```

EXAMPLE

- Solution 3: raise an exception at the beginning

```
def listSum(li1, li2):
    if (len(li1) != len(li2)):
        raise Exception("Length of list1 is different than length of list2")

    li3 = []
    for i in range(len(li1)):
        li3.append(li1[i] + li2[i])
    return li3

print(listSum([1,2,3,4,5], [1,2,3]))
```

EXAMPLE

- Solutions 1 and 2 makes it possible to continue execution
 - But they may cause unpredictable results
- Solution 3 stops execution
 - But it avoids confusing results

EXAMPLE

- assume we are **given a class list** for a subject: each entry is a list of two parts
 - a list of first and last name for a student
 - a list of grades on assignments

```
test_grades = [[['peter', 'parker'], [80.0, 70.0, 85.0]],  
               [['bruce', 'wayne'], [100.0, 80.0, 74.0]]]
```

- create a **new class list**, with name, grades, and an average

```
[[['peter', 'parker'], [80.0, 70.0, 85.0], 78.33333],  
 [['bruce', 'wayne'], [100.0, 80.0, 74.0], 84.666667]]]
```

EXAMPLE

- example `class_list` object

```
[[['peter', 'parker'], [80.0, 70.0, 85.0]],  
 [['bruce', 'wayne'], [100.0, 80.0, 74.0]]]
```

- possible solution

```
def get_stats(class_list):  
    new_stats = []  
    for elt in class_list:  
        new_stats.append([elt[0], elt[1], avg(elt[1])])  
    return new_stats  
  
def avg(grades):  
    return sum(grades)/len(grades)
```

ERROR IF NO GRADE

- if one or more students **don't have any grades**, we get an error

```
test_grades = [[['peter', 'parker'], [10.0, 5.0, 85.0]],  
               [['bruce', 'wayne'], [10.0, 8.0, 74.0]],  
               [['captain', 'america'], [8.0, 10.0, 96.0]],  
               [['deadpool'], []]]
```

- get `ZeroDivisionError: float division by zero`
 - because of: `return sum(grades)/len(grades)`

OPTION 1: FLAG THE ERROR BY PRINTING A MESSAGE

- decide to **notify** that something went wrong with a message

```
def avg(grades):  
    try:  
        return sum(grades)/len(grades)  
    except ZeroDivisionError:  
        print('warning: no grades data')
```

- running on test data gives

```
get_stats(test_grades)
```

```
## warning: no grades data  
## [[['peter', 'parker'], [10.0, 5.0, 85.0], 33.333333333333336], [['bruce', 'wayne'], [10.0, 8.0,  
74.0], 30.666666666666668], [['captain', 'america'], [8.0, 10.0, 96.0], 38.0], [['deadpool'], [],  
None]]
```

- `None`, because `avg()` didn't return anything in except block.

OPTION 2: CHANGE THE POLICY

- decide that a student with no grades gets a zero

```
def avg(grades):  
    try:  
        return sum(grades)/len(grades)  
    except ZeroDivisionError:  
        print('warning: no grades data')  
        return 0.0
```

- running on test data gives

```
get_stats(test_grades)
```

```
## warning: no grades data  
## [[['peter', 'parker'], [10.0, 5.0, 85.0], 33.333333333333336], [['bruce', 'wayne'], [10.0, 8.0,  
74.0], 30.666666666666668], [['captain', 'america'], [8.0, 10.0, 96.0], 38.0], [['deadpool'], [], 0.0]]
```

- after warning, we return `0.0`
 - nicer solution

ASSERTIONS

ASSERTIONS

- want to be sure that **assumptions** on state of computation are as expected
- use an **assert statement** to raise an `AssertionError` exception if assumptions not met
- an example of good **defensive programming**

EXAMPLE

```
def avg(grades):  
    assert len(grades) != 0, 'no grades data'  
    return sum(grades)/len(grades)
```

- raises an **AssertionError** if it is given an empty list for grades
 - otherwise runs ok

```
## AssertionError: no grades data
```

ASSERTIONS AS DEFENSIVE PROGRAMMING

- assertions don't allow a programmer to control response to unexpected conditions
- ensure that **execution halts** whenever an expected condition is not met
- typically used to **check inputs** to functions, but can be used anywhere
- can be used to **check outputs** of a function to avoid propagating bad values
- can make it easier to locate a source of a bug

WHERE TO USE ASSERTIONS?

- goal is to spot bugs as soon as introduced and make clear where they happened
- use as a **supplement** to testing
- raise **exceptions** if users supplies **bad data input**
- use **assertions** to
 - check **types** of arguments or values
 - check that **invariants** on data structures are met
 - check **constraints** on return values
 - check for **violations** of constraints on procedure (e.g. no duplicates in a list)

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Asst. Prof. Dr. Burkay Genç. MUH101 Introduction to Programming, Spring 2020. [Hacettepe University, Computer Engineering Department](#).