## Unsupervised Discovery Of Mid-level Discriminative Patches

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## Which representation seems intuitive?



## Spectrum of Visual Features

Low-Level
High-Level

Pixel Filter-Banks Sparse-SIFT

Parts, Segments

Visual Words

## Visual Words or Letters?



## Spectrum of Visual Features

Low-Level
High-Level

Pixel


Parts, Segments

Objects


Our Approach (Mid-Level Discriminative Patches)

## Discriminative Patches

Two key requirements

1. Representative : Need to occur frequently enough.
2. Discriminative: Need to be different enough from the rest of the visual world.

## First some examples



# Unsupervised Discovery of Discriminative Patches 

Given "discovery dataset"
Find a relatively small number of discriminative patches that represent it well.

We assume access to a "natural world" dataset, which captures the visual statistics of the world in general.

Dataset: Subset of Pascal VOC 2007 with six categories.

## Visual Word Approach

- Sample a lot of patches from the discovery dataset (represented in terms of their features*) at various locations and scales.
- Perform some form of unsupervised clustering (e.g. KMeans)

Doesn't work well.

* We use Histogram of Oriented Gradients (HOG) features


## K-Means Clusters



## Chicken-Egg Problem

- If we know that a set of patches are visually similar, we can easily learn a distance metric for them
- If we know the distance metric, then we can easily find other members.


## Discriminative Clustering

- Initialize using K-Means
- Train a discriminative classifier to represent the distance function (treating other clusters as negative examples).
- Re-assign the patches to clusters whose classifier gives highest score
- Repeat


## Discriminative Clustering*

- Initialize using K-Means
- Train a discriminative classifier to represent the distance function (Using "natural world" as negative data).
- Detect the patches and assign to clusters.
- Repeat


## Discriminative Clustering*

Initial

Final


Initial

Final


## Discriminative Clustering+

- Split the discovery dataset into two equal parts \{Training, Validation\}
- Perform the training step of Discriminative Clustering* on Training set.
- Perform the detection step of Discriminative Clustering* on Validation set.
- Exchange the roles of Training and Validation sets.
- Repeat.


## Discriminative Clustering+

KMeans


Iter 2

Iter 3

Iter 4


## Discriminative Clustering+

KMeans


Iter 1


Iter 2


Iter 3


Iter 4


## More Results



## Image in terms of $\mathrm{D}+$ Patches



## Ranking Patches

- Purity: Homogeneity of the clusters. Approximated by the mean SVM score for top few members
- Discriminativeness: How rare are the patches in the "natural world". Approximated by term frequency in "discovery dataset" with respect to both combined.


## Top Ranked Patches



## Doublets : Spatially Consistent Pairs



## Doublets : Refinement



## Discovered Doublets



## Discovered Doublets



## Evaluation

- Comparison with Visual Words
- Dictionary of 1000 visual words to compare against 1000 Discriminative clusters.


## Evaluation : Purity



## Evaluation : Coverage

Coverage


## Supervised Image Classification

|  | Bus | Horse | Train | Sofa | Dining <br> Table | Motor <br> Bike | Average |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Vis- <br> Word | 0.45 | 0.70 | 0.60 | 0.59 | 0.41 | 0.51 | 0.54 |
| D-Pats | 0.60 | 0.82 | 0.61 | 0.67 | 0.55 | 0.67 | 0.65 |
| D-Pats + <br> Doublets | 0.62 | 0.82 | 0.61 | 0.67 | 0.57 | 0.68 | 0.66 |

## Going Further : More Supervision

- Discovering using category labels.
- Per-category Clustering.


## Using Labels

AP: 0.356
AP at 0.1 Recall: 0.098


AP: 0.340
AP at 0.1 Recall: 0.094



## Using Labels

AP: 0.270
AP at 0.1 Recall: 0.088



AP: 0.240
AP at 0.1 Recall: 0.084


## Per-Category Clustering

- Discovery Dataset: Images belonging to a single category



## Top Patches Per-Scene

Bookstore

Cloister


Buffet

Bowling


## Top Patches Per-Scene

Computer Room


Laundromat

Shoe Shop

Waiting Room


## Thank You

Fun Fact: Only ~300,000 CPU Hours consumed
\(\left.\left.\left.$$
\begin{array}{l}\text { Input } \\
\text { image }\end{array}
$$ \rightarrow $$
\begin{array}{l}\text { Normalize } \\
\text { gamma \& } \\
\text { colour }\end{array}
$$\right] \rightarrow $$
\begin{array}{l}\text { Compute } \\
\text { gradients }\end{array}
$$ \rightarrow $$
\begin{array}{l}\text { Weighted vote } \\
\text { into spatial \& } \\
\text { orientation cells }\end{array}
$$\right] \rightarrow \begin{array}{l}Contrast normalize <br>
over overlapping <br>

spatial blocks\end{array}\right] \rightarrow\)| Collect HOG's |
| :--- |
| over detection |
| window |$\rightarrow \rightarrow$| Linear |
| :--- |
| SVM |$\rightarrow$| Person/ |
| :--- |
| non-person |
| classification |

## $\uparrow$

- Histogram of gradient orientations
-Orientation -Position

- Weighted by magnitude
*Borrowed From Alyosha’s Slides



## Average Precision

$$
\text { precision }=\frac{\mid\{\text { relevant documents }\} \cap\{\text { retrieved documents }\} \mid}{\mid\{\text { retrieved documents }\} \mid}
$$

$$
\text { recall }=\frac{\mid\{\text { relevant documents }\} \cap\{\text { retrieved documents }\} \mid}{\mid\{\text { relevant documents }\} \mid}
$$

$$
\mathrm{AveP}=\int_{0}^{1} p(r) d r
$$

*Formulas from Wikipedia


## Spatial Pyramid


level 1

level 2


